



# On Building Integrated and Distributed Database Systems

## Transaction Commit in DDBS

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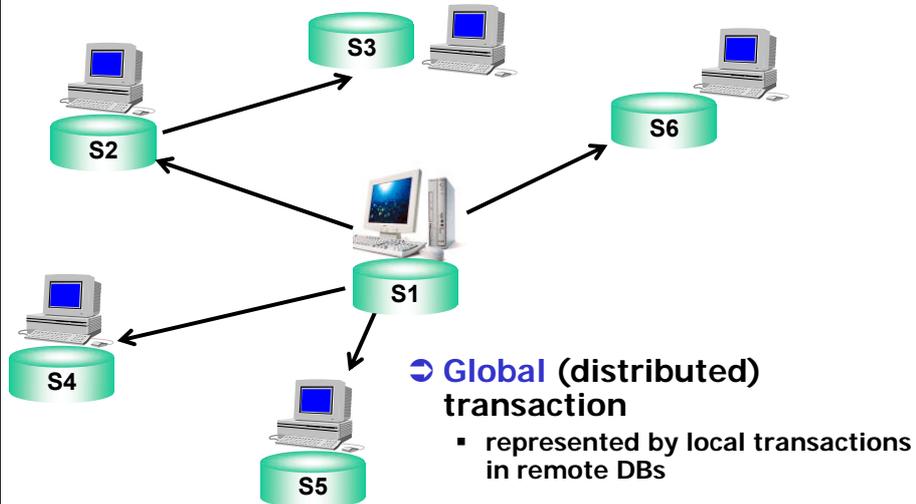


## Managing distributed transactions

- ⇒ 2PC protocol
- ⇒ 3PC protocol
- ⇒ 2PC in Oracle implementation
- ⇒ 2PC in heterogeneous DB systems



## Distributed transaction



## Crash in DDBS environment

- ➔ Message loss
- ➔ Medium crash
- ➔ Node crash
- ➔ Connection loss between site S1 and S2
  - S2 crashed
  - communication medium crashed
  - S2 is overloaded and cannot respond



## Requirements for transactions

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- ⇒ Atomicity
- ⇒ Consistency
- ⇒ Crash recovery
- ⇒ A node crash should not affect (block) other nodes
- ⇒ Advanced commit protocol for distributed transactions
  - Two-Phase Commit (2PC)
  - Three-Phase Commit (3PC)
  - Actors
    - coordinator
    - participant
  - Assumption: every node has its own transaction log (redo log)



## 2PC

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- ⇒ Voting phase
- ⇒ Decision phase



## 2PC - coordinator

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### ➔ Voting phase

1. Write to the log (on disk) **begin\_commit**; send message PREPARE to all participants; wait for responses in a given time (timeout)

### ➔ Decision phase

2. If message READY\_COMMIT was received, register the node that responded; if all responded READY\_COMMIT write **commit** to the log; send GLOBAL\_COMMIT to all participants; wait for response (timeout)
3. If all confirmed their commits, then write **end\_of\_transaction** to the log; if there exists a node that did not confirmed then resend GLOBAL\_COMMIT to the node



## 2PC - coordinator

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### ➔ Decision phase

4. If at least one participant responded ABORT then write **abort** to the log; send message GLOBAL\_ABORT to all participants; wait for response in a given time (timeout)



## 2PC - participant

### ➔ Decision phase

#### 1. Receiving message PREPARE

- write **ready\_commit** to the log; write all DB buffers to disk; send READY\_COMMIT to the coordinator

or

- write **abort** to the log; rollback transaction; send ABORT to the coordinator

- wait for a message from the coordinator in a given time (timeout)

#### 2. If message GLOBAL\_COMMIT received, then write **commit** to the log; commit transaction and release resources; send confirmation to the coordinator

#### 3. If message GLOBAL\_ABORT received, then write **abort** to the log; rollback transaction; release resources; send confirmation to the coordinator



## 2PC - summary

### Coordinator

➔ write **begin\_commit** to the log

➔ send PREPARE

➔ wait for response

➔ all responded READY\_COMMIT

- write **commit** to the log
- send GLOBAL\_COMMIT
- wait for confirmation

➔ all confirmed

- write **end\_of\_transaction** to the log

### Participant

➔ write **ready\_commit** to the log

➔ send READY\_COMMIT

➔ wait for GLOBAL\_COMMIT or GLOBAL\_ABORT

➔ write **commit** to the log

➔ commit transaction

➔ send confirmation



## 2PC - summary

### Coordinator

- ⇒ write `begin_commit` to the log
- ⇒ send PREPARE →
- ⇒ wait for response ←
- ⇒ at least 1 responded ABORT
  - write `abort` to the log
  - send GLOBAL\_ABORT →
  - wait for confirmation

### Participant

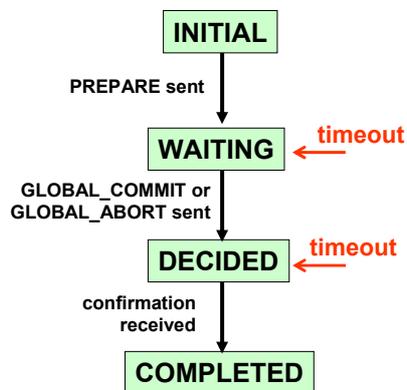
- ⇒ write `abort` to the log
- ⇒ send ABORT
- ⇒ rollback transaction

- ⇒ all confirmed
  - write `end_of_transaction` to the log

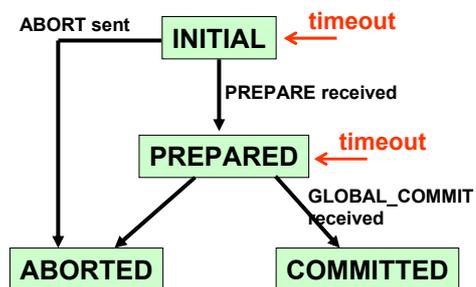


## 2PC - waiting

### Coordinator



### Participant





## Reacting on timeout

- ⇒ If a message does not arrive within a given time ⇒ timeout
- ⇒ Timeout is managed by the **termination protocol**



## Termination protocol - coordinator

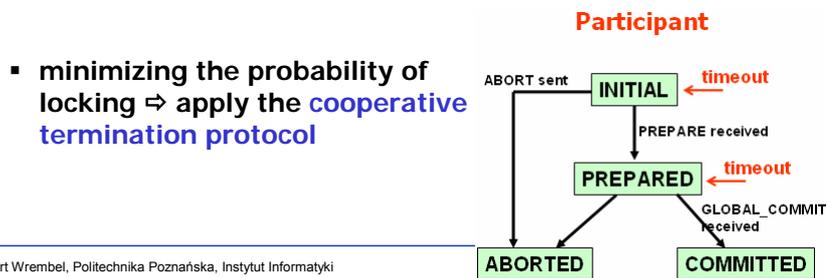
- ⇒ In the **WAITING** state
  - commit decision is impossible
  - rollback decision is possible
- ⇒ In the **DECIDED** state
  - resend decision to all the participants that have not confirmed





## Termination protocol - participant

- ➔ In the **INITIAL** state
  - rollback transaction
  - if a participant received PREPARE after rollback, then it responds ABORT
- ➔ In the **PREPARED** state
  - participant is ready to commit ⇒ cannot rollback and cannot commit ⇒ **the participant is locking data**



## Cooperative termination protocol

- ➔ If the coordinator crashes ⇒ participants elect a new coordinator
  - a new coordinator finishes a distributed transaction
  - all participants must "know each other"
  - in every message from the coordinator the full list of participants is enclosed



## Reacting on crash

- Node crash
- After repairing the node, recovery procedure is applied ⇒ **recovery protocol**



## Recovery protocol - coordinator

- In the **INITIAL** state
  - if the commit procedure has not been started  
⇒ start it
- In the **WAITING** state
  - wait for missing **READY\_COMMIT** or **ABORT**
  - the next step depends on the received messages
- In the **DECIDED** state
  - decision has already been taken and message sent
  - if the coordinator received all the confirmations ⇒ end of work
  - if some messages are missing ⇒ apply the **termination protocol** in the **DECIDED** state





## Recovery protocol - participant

- In the **INITIAL** state
  - rollback the transaction since the coordinator could only decide to abort
- In the **PREPARED** state
  - before crash the participant sent message ⇒ recovery by the termination protocol in the PREPARED state
- In the **ABORTED/COMMITTED** state
  - transaction was finished before crash ⇒ no action



## Communication topologies for 2PC

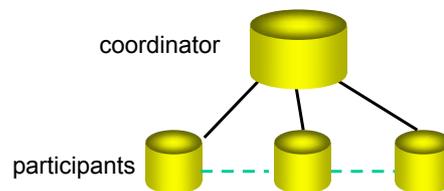
- Communication topology represents a "path" of exchanging messages between a coordinator and participants
- Centralized
- Linear
- Decentralized/distributed



## Communication topologies for 2PC

### ⇒ Centralized

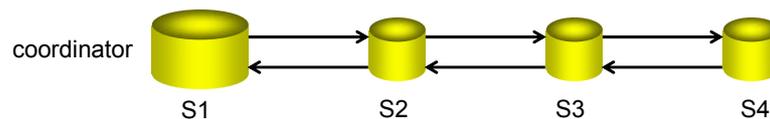
- the coordinator knows addresses of all participants
- electing a new coordinator ⇒ the address list is enclosed in messages
- there must exist a mean of communication between participants



## Communication topologies for 2PC

### ⇒ Linear

- nodes are numbered (1 - coordinator, ...)
- node numbers represent the order of sending messages
- the voting phase: coordinator → participant
- the decision phase: participant → coordinator
- each participant adds to the received message its response ⇒ the message sent back includes a global decision

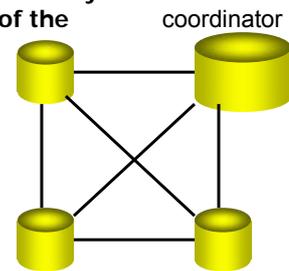




## Communication topologies for 2PC

### ⇒ Decentralized/distributed

- the coordinator sends PREPARE to all participants
- a participant sends its messages to all nodes
- a participant waits with its decision for responses from all the other nodes ⇒ no need of a decision phase
  - a participant may take its decision independently on the others as it knows the global "state" of the transaction



## 2PC summary

### ⇒ Blocking protocol

- a participant sends **ready\_commit** but does not receive a message from the coordinator ⇒ locking data
- probability of such scenario in practice is low ⇒ 2PC is implemented in practice

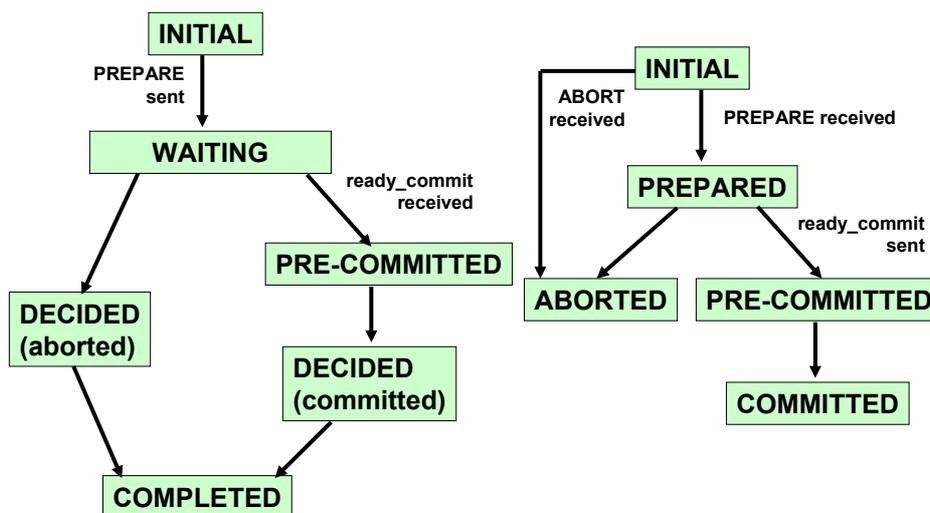


## 3PC

- ⇒ Nonblocking protocol
  - at least 1 node must be on-line
- ⇒ Minimizing time of uncertainty of a participant that responded **ready\_commit** and is waiting for GLOBAL\_COMMIT or GLOBAL\_ABORT
- ⇒ Coordinator
  - after receiving **ready\_commit** from all the nodes it sends message PRE-COMMIT to all the participants
    - on receiving PRE\_COMMIT a participant knows the global decision
  - after receiving the confirmation of PRE-COMMIT from all the participants, the coordinator sends COMMIT
  - ABORT is proceeded identically as 2PC



## 3PC





## 3PC

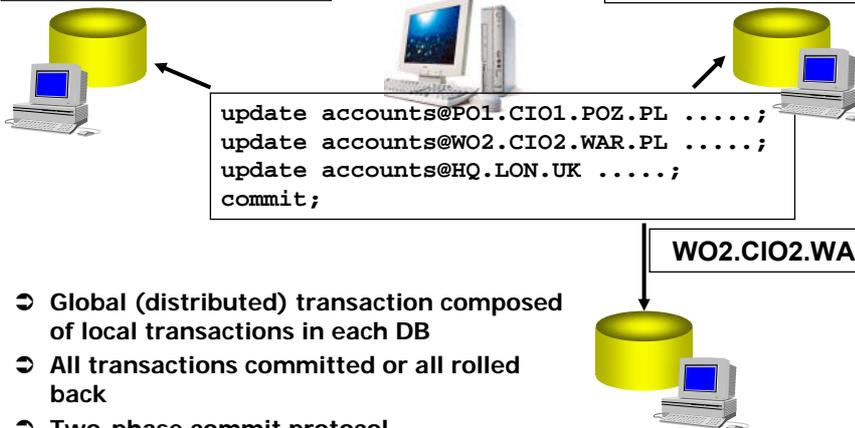
- ⇒ A participant knows a global COMMIT decision before commit takes place
- ⇒ Crash or timeout in the PRE-COMMITTED state does not require message exchange with the coordinator



## 2PC in Oracle

PO1.CIO1.POZ.PL

HQ.LON.UK



- ⇒ Global (distributed) transaction composed of local transactions in each DB
- ⇒ All transactions committed or all rolled back
- ⇒ Two-phase commit protocol



## Actors

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- ⇒ **Global coordinator (GC)**
  - DB initiating a distributed transaction
- ⇒ **Participant**
  - DB with a local transaction
- ⇒ **Commit point site (CPS)**
  - initiates commit or rollback as instructed by GC
  - commits as the first one
  - selected by a DBA
    - instance config. parameter `COMMIT_POINT_STRENGTH`
      - value 0-255
      - represents the importance of a DB
      - represents the quality (reliability) of a node
  - a node having the highest value of `COMMIT_POINT_STRENGTH` becomes GC



## Actors

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- ⇒ **Commit point site**
  - stores commit status of a distributed transaction
  - a distributed transaction is considered as committed if CPS has already committed it (even if other nodes haven't committed yet)



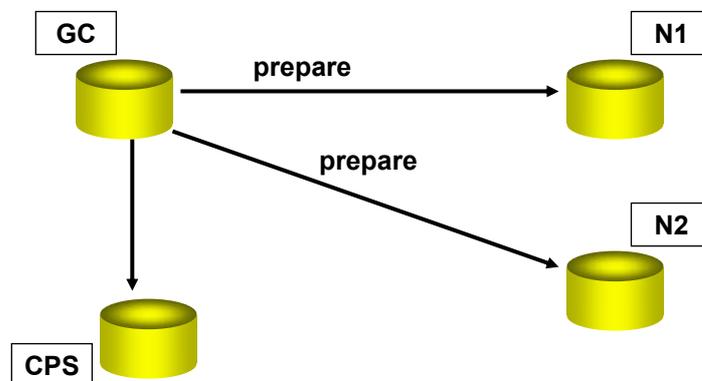
## 2PC

- ⇒ Prepare
- ⇒ Commit
- ⇒ Forget



## 2PC - prepare phase (GC)

- ⇒ GC selects CPS
- ⇒ GC sends PREPARE messages to participants





## 2PC - prepare phase (participant)

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- Receives PREPARE message from GC
- If the participant is a **local coordinator** it propagates the message to its subordinate nodes
- If the participant haven't modified data ⇒ reply with **READ-ONLY**
- Write all buffers to the redo log
- IF a node is a local coordinator then receive PREPARE messages from its subordinate nodes and then reply **PREPARED** to GC
  - **ELSE**
    - rollback its local transaction
    - send **ABORT** to GC



## 2PC - commit phase

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- GC receives confirmations from the participants
  - **PREPARED**
  - **READ-ONLY** (no updates)
  - **ABORT** (unable to prepare to commit)
- If all responded **PREPARED** ⇒ GC sends commit to CPS
  - CPS commits and sends a conformation to GC
  - upon receiving the confirmation from CPS, GC sends the **COMMIT** message to all the participants



## 2PC - commit phase

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- ⇒ If at least one participant responded ABORT ⇒ GC sends the ROLLBACK message to CPS
  - CPS rolls back the transaction and sends a confirmation to GC
  - GC sends the ROLLBACK message to all the participants



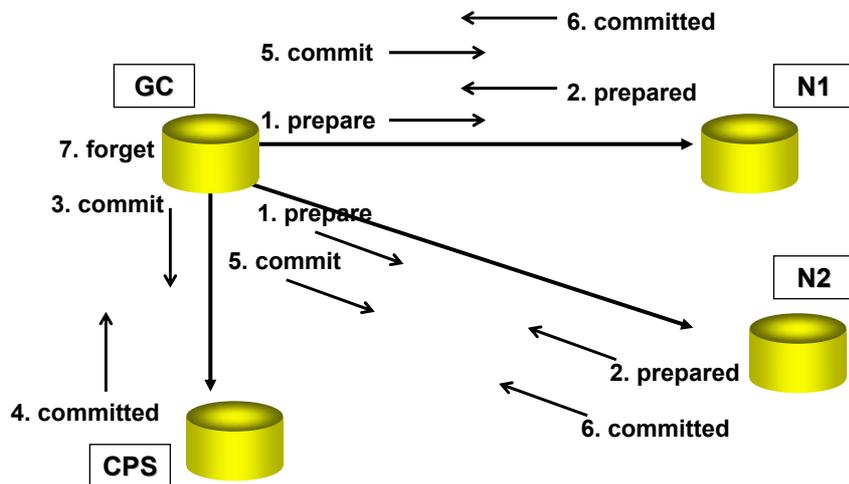
## 2PC - commit phase (participant)

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- ⇒ Receives from GC the COMMIT message
- ⇒ Commits its local transaction
- ⇒ Releases locks
- ⇒ Saves the commit record to the redo log



## 2PC - summary



## Limiting the number of dist. trans.

- ⇒ Instance configuration parameter **DISTRIBUTED\_TRANSACTIONS**
- ⇒ **DISTRIBUTED\_TRANSACTIONS=0**
  - no distributed transactions
  - the background RECO process does not start



## Crashes

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- ➔ In the COMMIT (ROLLBACK) phase a network or node crashes
  - not all nodes committed (rolled back)
  - not all nodes confirmed their successful operations
  - distributed transaction enters the "in-doubt" state
- ➔ Automatic recovery of a distributed transaction (by RECO) in the "in-doubt" state after repairing the system
  - either all DBs commit or all roll back



## Locking

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- ➔ Distributed transaction in the "in-doubt" state locks data
- ➔ Other transaction requesting the locked data will receive
  - **ORA-01591: lock held by in-doubt distributed transaction <id>**
  - a command requesting the lock may be re-executed later



## Locking

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- ⇒ Distributed transaction requests a lock on data in a remote node but the data have already been locked
  - waiting time for lock release ⇒ instance configuration parameter `DISTRIBUTED_LOCK_TIMEOUT` [sec]
    - 1- infinite waiting time; default 60
  - after timeout a command is automatically rolled back and can be re-executed later
    - `ORA-02049: time-out distributed transaction waiting for lock`



## Locking

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- ⇒ Locks must be immediately released
- ⇒ Repairing the system may take long time
- ⇒ Manual intervention of a DBA



## Manual commit/rollback

- ⇒ Figuring out whether a local transaction (part of a distributed one) must be rolled back or committed ⇒ system view `SYS.DBA_2PC_PENDING`

```
ALTER SESSION ADVISE COMMIT;  
INSERT INTO emp@LAB.WORLD ... ;  
/* advise commit in LAB.WORLD */
```

```
ALTER SESSION ADVISE ROLLBACK;  
DELETE FROM emp@ORC1.WORLD ... ;  
/* advise rollback in ORC1.WORLD */
```

```
ALTER SESSION ADVISE NOTHING;
```

```
DBA_2PC_PENDING.ADVISE
```



```
R
```

```
C
```



## Manual commit/rollback

- ⇒ Commenting transactions

```
COMMIT COMMENT 'text';
```

```
DBA_2PC_PENDING.TRAN_COMMENT
```

- ⇒ Commentary

- may describe type of an application
- max. 50 characters

```
set transaction name 'money transfer';
```

```
SQL> select name, status from v$transaction;  
NAME                                STATUS  
-----  
money transger                       ACTIVE
```



## Manual commit/rollback

- **Example scenario:** a user executing local transaction receives an error

ORA-01591: lock held by in-doubt distributed transaction **1.21.17**

↑  
ID of a local transaction being the part of a distributed transaction

- **Accessing DBA\_2PC\_PENDING in a local DB**

```
SELECT * FROM sys.dba_2pc_pending  
WHERE local_tran_id = '1.21.17';
```



## Manual commit/rollback

global name of a GC database

↓

identifier of a GC database

LOCAL_TRAN_ID	1.21.17		
GLOBAL_TRAN_ID	PO1.CIO1.POZ.PL	55d1c563	1.93.29
STATE	prepared		
MIXED	no		
ADVICE			
TRAN_COMMENT	Sales/New Order/Trans_type	10B	
FAIL_TIME	31-MAY-91		
FORCE_TIME			
RETRY_TIME	31-MAY-91		
OS_USER	SWILLIAMS		
OS_TERMINAL	TWA139:		
HOST	system1		
DB_USER	SWILLIAMS		
COMMIT#			

← ID of local transaction in a GC database

identical values appear only in a GC database



## Manual commit/rollback

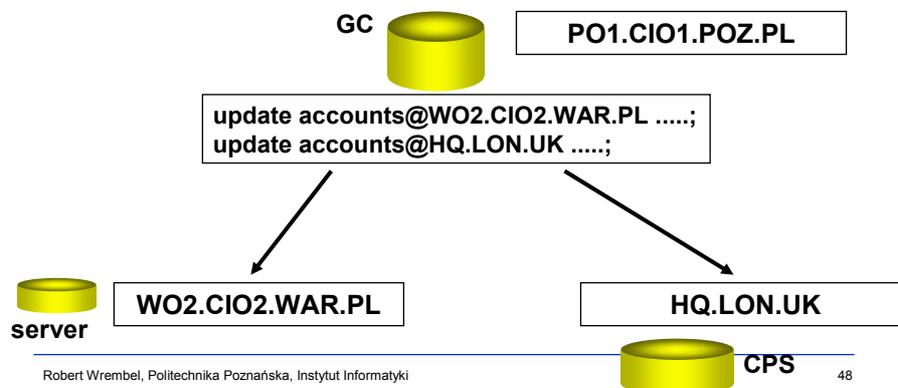
### ➤ The STATE column

- **collecting**
  - only in a GC DB
  - collecting confirmation messages from participants
- **prepared**
  - transaction prepared to commit
  - GC could receive confirmation message or not
- **committed**
  - transaction in this node has been committed
- **forced commit**
  - transaction committed manually
- **forced abort**
  - transaction aborted manually



## Manual commit/rollback

- Find CPS as it stores the information whether a distributed transaction was committed or not
- View [SYS.DBA\\_2PC\\_NEIGHBORS](#)





## Manual commit/rollback

WO2.CIO2.WAR.PL

ORA-01591: lock held by in-doubt distributed transaction 1.21.17

```
SELECT * FROM sys.dba_2pc_neighbors  
WHERE local_tran_id = '1.21.17';
```

LOCAL_TRAN_ID	1.21.17	node receives request from
IN_OUT	in	
DATABASE	PO1.CIO1.POZ.PL	
DBUSER_OWNER	SCOTT	
INTERFACE	N	
DBID	000003F4	
SESS#	1	
BRANCH	0100	

WO2.CIO2.WAR.PL is not a CPS; its subordinate nodes are CPS neither



## Manual commit/rollback

WO2.CIO2.WAR.PL

- ➔ Find global transaction ID in node WO2.CIO2.WAR.PL by using the local transaction ID

```
SELECT local_tran_id, global_tran_id  
FROM sys.dba_2pc_pending  
WHERE local_tran_id = '1.21.17';
```

LOCAL_TRAN_ID	GLOBAL_TRAN_ID
1.21.17	PO1.CIO1.POZ.PL.55d1c563.1.93.29



## Manual commit/rollback

PO1.CIO1.POZ.PL

- ➔ Find local transaction ID in PO1.CIO1.POZ.PL using global transaction ID

```
SELECT local_tran_id FROM sys.dba_2pc_pending
WHERE global_tran_id='PO1.CIO1.POZ.PL.55d1c563.1.93.29';
```

LOCAL_TRAN_ID	GLOBAL_TRAN_ID
1.93.29	PO1.CIO1.POZ.PL.55d1c563.1.93.29

- ➔ Display the content of SYS.DBA\_2PC\_NEIGHBORS

```
SELECT * FROM dba_2pc_neighbors
WHERE local_tran_id = '1.93.29';
```



## Manual commit/rollback

PO1.CIO1.POZ.PL

LOCAL_TRAN_ID	1.93.29	
IN_OUT	OUT	← this node sends a request to node
DATABASE	WO2.CIO2.WAR.PL	←
DBUSER_OWNER	SCOTT	
INTERFACE	N	← is not a CPS
DBID	55d1c563	
SESS#	1	
BRANCH	1	
LOCAL_TRAN_ID	1.93.29	
IN_OUT	OUT	← this node sends a request to node
DATABASE	HQ.LON.UK	←
DBUSER_OWNER	ALLEN	
INTERFACE	C	← HQ.LON.UK is a CPS
DBID	00000390	
SESS#	1	
BRANCH	1	



## Manual commit/rollback

HQ.LON.UK

➔ Get the transaction state in the CPS

```
SELECT local_tran_id, global_tran_id, state, commit#  
FROM dba_2pc_pending  
WHERE global_tran_id = 'PO1.CIO1.POZ.PL.55d1c563.1.93.29';
```

LOCAL_TRAN_ID	1.45.13
GLOBAL_TRAN_ID	PO1.CIO1.POZ.PL.55d1c563.1.93.29
STATE	COMMIT
COMMIT#	129314

➔ Global transaction has been committed



## Manual commit/rollback

```
COMMIT FORCE 'LocalTranID';
```

```
ROLLBACK FORCE 'LocalTranID';
```

```
DBA_2PC_PENDING.LOCAL_TRAN_ID
```

➔ System privileges

- FORCE TRANSACTION, FORCE ANY TRANSACTION

➔ DISTRIBUTED\_RECOVERY\_CONNECTION\_HOLD\_TIME

- Time (in seconds) during which a database link remains active if a distributed transaction cannot be finished
- Default 200 sec



## Crash tests

- **Simulating crashes of a distributed transaction**

```
COMMIT COMMENT 'ORA-2PC-CRASH-TEST-n';
```

- 1 : Crash commit point site after collect
- 2 : Crash non-commit point site after collect
- 3 : Crash before prepare (non-commit point site)
- 4 : Crash after prepare (non-commit point site)
- 5 : Crash commit point site before commit
- 6 : Crash commit point site after commit
- 7 : Crash non-commit point site before commit
- 8 : Crash non-commit point site after commit
- 9 : Crash commit point site before forget
- 10: Crash non-commit point site before forget

**Turn off automatic recovery of distributed transactions in all DBs**

```
ALTER SYSTEM DISABLE DISTRIBUTED RECOVERY;
```

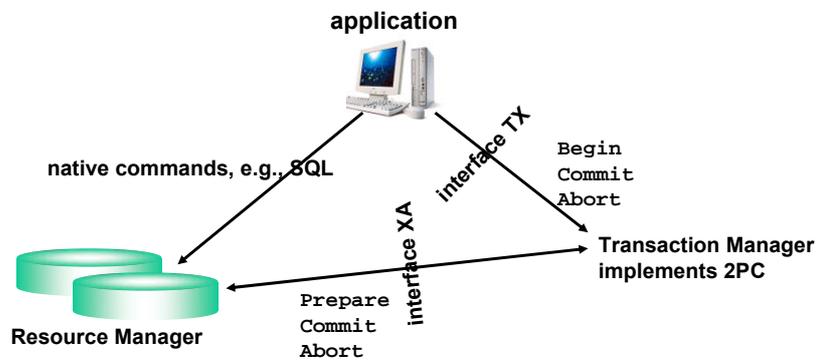


## Heterogeneous environments

- ⇒ Support for 2PC
- ⇒ Different implementations of 2PC
- ⇒ Heterogeneous systems must cooperate ⇒ communication interface must be standardized
  - LU6.2 (IBM)
  - X/Open Distributed Transaction Processing (OSI-TP)



## X/Open DTP



### ⇒ TM tasks

- defining transaction scope (commands in the transaction)
- managing transaction IDs
- communicating with other TMs



## X/Open DTP

### ⇒ Application

- requesting that TM starts a distributed transaction
- sending commands to RM
- requesting that TM finishes a distributed transaction





## Transactions in JDBC

- ⇒ JDBC 1.0 ⇒ distributed transactions not supported
  - connecting to a db by means of connect string
- ⇒ JDBC 2.0 ⇒ distributed transactions supported
  - connecting to a db by means of data source definitions
  - DS definitions are available in a name service accessible via Java Naming and Directory Interface (JNDI)
- ⇒ JDBC 3.0 ⇒ savepoints supported
- ⇒ Typical Java database applications are based on EJB components
  - distributed transaction requires
    - Java application
    - application server
    - transaction manager
    - resource manager (database)
  - communication between components defined by the Java Transaction API (JTA) standard



## Simple example

- ⇒ JDBC 1.x
  - Connection object ⇒ responsible for executing a DB command
  - Driver Manager ⇒ opens connection with a DB using a registered driver
    - the driver is selected based on connect string to a database

```
// registering Oracle JDBC
DriverManager.registerDriver(new oracle.jdbc.OracleDriver());
// opening db connection by means of DriverManager
conn = DriverManager.getConnection("jdbc:oracle:thin:@dcs-rw:1521:ora", "scott", "tiger");
conn.setAutoCommit(false);
// executing SQL command
Statement stmt = conn.createStatement();
stmt.executeUpdate("update emp set sal=sal*1.1 where deptno=10");
// other SQL commands
conn.commit();
// or conn.rollback();
```

by default autocommit is true

or conn.rollback();



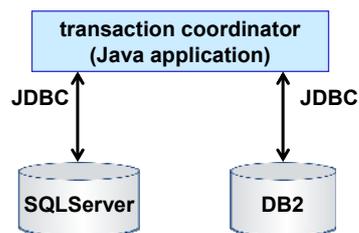
## Simple example

### ⇒ Using data source definitions and JNDI

```
// get object representing JNDI context
Context cont = new InitialContext();
// begin transaction
UserTransaction trans = (UserTransaction) ctx.lookup("java:comp/env/UserTransaction");
// by means of a name get data source description
OracleDataSource dataSrc = (OracleDataSource)ctx.lookup("jdbc/Emp");
// get the connection object
Connection conn = dataSrc.getConnection();
// SQL commands
trans.commit();
```



## Case study: SQLServer-DB2



- ⇒ SQLServer 2008 R2 Express
- ⇒ DB2 9.7 Express-C
- ⇒ OS: Windows XP SP3
- ⇒ JDBC type 4 (includes transaction support with the XA interface)



## Transaction state (SQLServ)

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- ➔ `sys.dm_tran_active_transactions.transaction_state`
  - 0: transaction has not been completely initialized yet
  - 1: transaction has been initialized but has not been started
  - 2: transaction is active
  - 3: transaction has ended (used for read-only transactions)
  - 4: commit process has been initiated on the distributed transaction (the distributed transaction is still active but further processing cannot take place)
  - 5: transaction is in a prepared state and waiting resolution
  - 6: transaction has been committed
  - 7: transaction is being rolled back
  - 8: transaction has been rolled back
- ➔ `sys.dm_tran_active_transactions.dtc_state`
  - 1: ACTIVE
  - 2: PREPARED
  - 3: COMMITTED
  - 4: ABORTED
  - 5: RECOVERED



## Transaction state (DB2)

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- ➔ Graphical application: IBM DB2 → Monitoring Tools → Indoubt Transaction Manager
- ➔ `list indoubt transactions`
  - Committed: transaction committed manually
  - Ended: transaction ended, possibly by timeout
  - Indoubt: waiting to be committed or rolled back
  - Missing commit acknowledgement: transaction waiting for commit message
  - Rolled back



## Configuration

### ⇒ SQLServer

- mixed (DB, OS) authentication mode
- TCP/IP connections allowed (required for JDBC)
- run MSDTC (Microsoft Distributed Transaction Coordinator)
- **attach system library** sqljdbc\_xa.dll → copy from directory xa32 (32-bit OS) or ia64 (64-bit OS) where JDBC was installed into SQLServer home directory/bin), run xa\_install.sql as system administrator
- grant role SqlJDBCXAUser to a user executing distributed transaction

### ⇒ DB2

- standard configuration



## Implementation outline (DB2)

### ⇒ Create a connection and set up connection parameters

```
Class.forName("com.ibm.db2.jcc.DB2Driver");
com.ibm.db2.jcc.DB2XADataSource db2XaDS=new com.ibm.db2.jcc.DB2XADataSource();
DB2XADataSource db2XaDS = new DB2XADataSource();
Properties db2Properties = new Properties();
db2XaDS.setServerName("10.0.1.100");
db2XaDS.setDatabaseName("SAMPLE");
db2XaDS.setDriverType(4);
db2XaDS.setPortNumber(50000);
```

### ⇒ Make the connection

```
db2XAConn = db2XaDS.getDB2XAConnection("ist", "ist", db2Properties);
//get the object representing the connection (javax.sql.Connection)
db2Conn = db2XAConn.getConnection();
//get the object representing XA resource
db2XAResource = db2XAConn.getXAResource();
```



## Implementation outline (DB2)

### ⇒ Create transaction ID

- the same value is assigned to global transaction ID
- different values are assigned to local transaction IDs

```
xidDb2 = XidImpl.getUniqueXid(1,1);  
xidSqlsrv = XidImpl.getUniqueXid(1,2);
```

### ⇒ Start the transaction

```
db2XAResource.start(xidDb2, XAResource.TMNOFLAGS);  
sqlsrvXAResource.start(xidSqlsrv, XAResource.TMNOFLAGS);
```

### ⇒ Execute a statement and receive its results → implement interface java.sql.Statement

```
Statement sqlsrv2stmt = sqlsrvConn.createStatement();  
sqlsrv2stmt.execute(sqlText);
```



## Implementation outline (DB2)

### ⇒ 2PC: sending the **prepare** message

```
db2XAResource.end(xidDb2, XAResource.TMSUCCESS);  
sqlsrvXAResource.end(xidSqlsrv, XAResource.TMSUCCESS);  
int prpDb2;  
int prpSqlsrv;  
try { prpDb2 = db2XAResource.prepare (xidDb2);  
    } catch (XAException xae)  
    {xae.printStackTrace();  
    prpDb2 = -1;}  
try { prpSqlsrv = sqlsrvXAResource.prepare (xidSqlsrv);  
    } catch (XAException xae)  
    {xae.printStackTrace();  
    prpSqlsrv = -1;}
```



## Implementation outline (DB2)

### ⇒ Decide if global commit is possible

```
if(!((prpDb2 == XAResource.XA_OK) || (prpDb2 == XAResource.XA_RDONLY)))
    doCommit = false;
if(!((prpSqlsrv == XAResource.XA_OK) || (prpSqlsrv == XAResource.XA_RDONLY)))
    doCommit = false;
if (prpDb2 == XAResource.XA_OK)
    { if (doCommit) { //send global commit
      db2XAResource.commit (xidDb2, false);}
      else { //send global rollback
      db2XAResource.rollback (xidDb2);}
    }
if (prpSqlsrv == XAResource.XA_OK)
    { if (doCommit) { //send global commit
      sqlsrvXAResource.commit (xidSqlsrv, false);}
      else { //send global rollback
      sqlsrvXAResource.rollback (xidSqlsrv);}
    }
}
```



## Implementation outline (DB2)

### ⇒ Close the connections

```
db2Conn.close();
db2Conn = null;
sqlsrvConn.close();
sqlsrvConn = null;
db2XAConn.close();
db2XAConn = null;
sqlsrvXAConn.close();
sqlsrvXAConn = null;
```



## Implementation outline (SQLServ)

```
SQLServerXADataSource msDs = new SQLServerXADataSource();
msDs.setUser("ist");
msDs.setPassword("ist");
msDs.setServerName("10.0.1.100");
msDs.setPortNumber(1433);
msDs.setDatabaseName("master");
XAConnection msXaCon = msDs.getXAConnection();
XAResource msXaRes = msXaCon.getXAResource();
```



## Tests

- ⇒ Commit of a prepared transaction → success
- ⇒ Rollback of a prepared transaction → success
- ⇒ Global coordinator crash **before prepare**
  - DB2 → rollback
  - SQLServer → transaction is active (locked data) → manual kill
    - find the transaction in  
sys.dm\_tran\_active\_transactions. transaction\_ouw
    - **kill** ouw
- ⇒ Global coordinator crash **after prepare**
  - DB2 → in doubt (locked data)
    - db2 list indoubt transactions
    - db2 list indoubt transactions with prompting  
(prompt for rollback or commit)
  - SQLServer → in doubt (locked data)
    - use MSDTC (dcomcnfg)



## Tests

- ⇒ Node (SQLServer) crash **before prepare**
  - SQLServer transaction is rolled back
  - DB2 transaction is rolled back by the global coordinator



## JTA

- ⇒ Java application servers offer standard Java Transaction API (JTA) → a set of methods in JTA which "packages" your traditional JDBC calls into the Two-Phase-Commit protocol
- ⇒ Annotation `@TransactionManagement(TransactionManagementType.BEAN)` must be present if we want to successfully obtain the UserTransaction object

```
@TransactionManagement(TransactionManagementType.BEAN)

Context context = new InitialContext();
EJBContext ejbContext = (EJBContext) context.lookup("java:comp/EJBContext");
UserTransaction userTransaction = ejbContext.getUserTransaction();
```



## JTA

```
com.ibm.db2.jcc.DB2XADataSource db2DS = new DataSources.getDB2DataSource();
db2ds.setUser("ist");
db2ds.setPassword("ist");
db2ds.setServerName("192.168.1.3");
db2ds.setPortNumber(50001);
db2ds.setDriverType(4);
db2ds.setDatabaseName("example");
XAConnection db2xaCon = db2DS.getDB2XAConnection();
```

```
SQLServerXADataSource msDS = new DataSources.getMSDataSource();
msDs.setUser("ist");
msDs.setPassword("ist");
msDs.setServerName("192.168.1.4");
msDs.setPortNumber(1433);
msDs.setDatabaseName("master");
XAConnection msxaCon = msDS.getXAConnection();
```



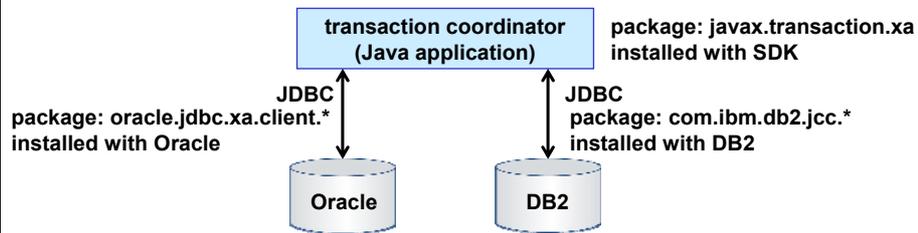
## JTA

```
userTransaction.begin();
Statement statement1 = db2con.createStatement();
statement1.executeUpdate("update emp set sal=sal*1.1 where ename='BLAKE'");
Statement statement2 = mscon.createStatement();
statement2.executeUpdate("update emp set sal=sal*1.2");
userTransaction.commit();
```

```
statement1.close();
statement2.close();
db2con.close();
mscon.close();
```



## Case study: Oracle-DB2



- ⇒ Oracle11g R2
- ⇒ IBM DB2 9.7 Express-C
- ⇒ JDBC type 4
- ⇒ Windows XP



## Transaction state (Oracle)

- ⇒ **SYS.DBA\_2PC\_PENDING.STATE**
  - collecting
  - prepared
  - committed
  - forced commit
  - forced rollback



## Tests

---

- ⇒ Global coordinator crash **before prepare**
  - DB2 → rollback
  - Oracle → rollback
- ⇒ Global coordinator crash **after prepare**
  - DB2 → in doubt (locked data)
    - `db2 list indoubt transactions`
    - `db2 list indoubt transactions with prompting`  
(prompt for rollback or commit)
  - Oracle → in doubt (locked data)
    - `SYS.DBA_2PC_PENDING.STATUS`
    - `commit force 'local_tran_id';`
- ⇒ Node (Oracle) crash **before prepare**
  - DB2 transaction is rolled back by the global coordinator
  - Oracle transaction is rolled back



## Tests

---

- ⇒ Node (DB2) crash **before commit** (the transaction is prepared)
  - DB2 → transaction status: Indoubt
- ⇒ Node (Oracle) crash **before commit** (the transaction is prepared)
  - Oracle → prepared (locked data)