Label tree structure learning in extreme multi-label classification

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Outline

- 1 Extreme multi-label classification
- 2 Probabilistic label trees (PLT)
- 3 Online PLT
- 4 FastPLT: Greedy batch training
- 5 Summary

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1 Extreme multi-label classification

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- 3 Online PLT
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- 5 Summary











Alan Turing, 1912 births, 1954 deaths 20th-century mathematicians, 20th-century philosophers Academics of the University of Manchester Institute of Science and Technology Alumni of King's College, Cambridge Artificial intelligence researchers Atheist philosophers, Bayesian statisticians, British cryptographers, British logicians British long-distance runners, British male athletes, British people of World War II Computability theorists, Computer designers, English atheists English computer scientists. English inventors. English logicians English long-distance runners, English mathematicians English people of Scottish descent, English philosophers, Former Protestants Fellows of the Royal Society. Gav men Government Communications Headquarters people, History of artificial intelligence Inventors who committed suicide, LGBT scientists LGBT scientists from the United Kingdom, Male long-distance runners Mathematicians who committed suicide. Officers of the Order of the British Empire People associated with Bletchley Park, People educated at Sherborne School People from Maida Vale, People from Wilmslow People prosecuted under anti-homosexuality laws. Philosophers of mind Philosophers who committed suicide. Princeton University alumni, 1930-39 Programmers who committed suicide, People who have received posthumous pardons Recipients of British royal pardons. Academics of the University of Manchester Suicides by cyanide poisoning. Suicides in England, Theoretical computer scientists

Setting

$\boldsymbol{x} = (x_1, z)$	$x_2,$	\ldots, x_d	$)\in \mathbb{R}^{d}$	$h(\boldsymbol{x})$	$ ightarrow y \in$	$\{1, \dots, n\}$, m
		x_1	x_2		x_d	y	
	\overline{x}	4.0	2.5		-1.5	5	

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$$\boldsymbol{x} = (x_1, x_2, \dots, x_d) \in \mathbb{R}^d \xrightarrow{\boldsymbol{h}(\boldsymbol{x})} \boldsymbol{y} = (y_1, y_2, \dots, y_m) \in \{0, 1\}^m$$

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Setting

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The problem can be expressed as estimation of the distribution:

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The problem can be expressed as estimation of the distribution:

$$P(y_j=1\,|\,\boldsymbol{x}) \;\; \text{such that} \sum_{z\in\{0,1\}} P(y_j=z\,|\,\boldsymbol{x})=1, \;\; j=1,\ldots,m$$

Extreme classification \Rightarrow a large number of labels $m (\geq 10^5)$

• Predictive performance:

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- Embeddings methods,
- Label filtering,
- Tree-based method: decision trees and label trees.

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Decision trees vs. label trees

• Decision trees:

¹ Anna Choromanska and John Langford. Logarithmic time online multiclass prediction. In NIPS 29, 2015

² Yashoteja Prabhu and Manik Varma. Fastxml: A fast, accurate and stable tree-classifier for extreme multi-label learning. In *KDD*, pages 263–272. ACM, 2014

Decision trees vs. label trees

- Decision trees:
 - Partition of the feature space to small subregions:



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- Training can be expensive: computation of split criterion
- Two new algorithms: LomTree¹ and FastXML²

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 - ► Organize classifiers in a tree structure (one leaf ⇔ one label):



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- Label trees:
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- Fast prediction: almost logarithmic in m
- Different training and test procedures for multi-class and multi-label
- Popular instances: Conditional probability trees³, Hierarchical softmax⁴, Label embedding trees⁵, FastText⁶, Probabilistic label trees⁷
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Probabilistic label trees (PLT)⁸

• PLT are based on *b*-ary **label trees**.



- Probabilistic classifiers in all nodes of the tree.
- Internal node classifier decides whether to go down the tree.
- A test example may follow many paths from the root to leaves.
- Batch and online learning possible.

⁸ K. Jasinska, K. Dembczynski, R. Busa-Fekete, K. Pfannschmidt, T. Klerx, and E. Hüllermeier. Extreme F-measure maximization using sparse probability estimates. In *ICML*, 2016

Probabilistic label trees

• Class probability estimators in nodes for estimating $P(y_j = 1 | \boldsymbol{x})$.



• Using the chain rule of probability

$$P(y_j = 1 | \boldsymbol{x}) = \eta_j(\boldsymbol{x}) = \prod_{t \in \text{Path}(j)} \eta(\boldsymbol{x}, t),$$

where $\eta(\boldsymbol{x}, t) = \begin{cases} P(z_t = 1 | \boldsymbol{x}) & \text{if } t \text{ is root,} \\ P(z_t = 1 | z_{\text{pa}(t)} = 1, \boldsymbol{x}) & \text{otherwise.} \end{cases}$

Probabilistic label trees

• Class probability estimators in nodes for estimating $P(y_j = 1 | \boldsymbol{x})$.



• Training: reduced complexity by the conditions used in the nodes.

Probabilistic label trees

• Class probability estimators in nodes for estimating $P(y_j = 1 | \boldsymbol{x})$.



- Training: reduced complexity by the conditions used in the nodes.
- Prediction: priority queue search or branch and bound.

PLT vs. HSM/CPET

• Hierarchical softmax (HSM) and conditional probability estimation trees (CPET) are **only** for **multi-class** problems.

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PLT vs. HSM/CPET

- Hierarchical softmax (HSM) and conditional probability estimation trees (CPET) are **only** for **multi-class** problems.
- FastText (also based on HSM) randomly picks one of the labels and treats the problem as multi-class.
- PLT generalizes HSM: PLT trained on multi-class data gets the same model as HSM:



Experimental results

	#labels	#features	#test	#train	inst./lab.	lab./inst.
RCV1	2456	47236	155962	623847	1218.56	4.79
AmazonCat	13330	203882	306782	1186239	448.57	5.04
Wiki10	30938	101938	6616	14146	8.52	18.64
Delicious	205443	782585	100095	196606	72.29	75.54
WikiLSHTC	325056	1617899	587084	1778351	17.46	3.19
Amazon	670091	135909	153025	490449	3.99	5.45

Table: Datasets from the Extreme Classification repository.9

⁹ http://manikvarma.org/downloads/XC/XMLRepository.html

Experimental results

		PLT		FastXML		
	P@1	P@3	P@5	P@1	P@3	P@5
RCV1	90.46	72.4	51.86	91.13	73.35	52.67
AmazonCat	91.47	75.84	61.02	92.95	77.5	62.51
Wiki10	84.34	72.34	62.72	81.71	66.67	56.70
Delicious	45.37	38.94	35.88	42.81	38.76	36.34
WikiLSHTC	45.67	29.13	21.95	49.35	32.69	24.03
Amazon	36.65	32.12	28.85	34.24	29.3	26.12

Tree-structure learning in label trees

- Clustering,
- Huffman trees,
- Online tree learning (CPET).

Tree-structure learning in PLT

- Till now we used random and Huffman trees.
- Two new ideas:
 - ► Online PLT,
 - ► Greedy Batch PLT.

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Learning of Probabilistic Label Tree

• How to train a PLT with no prior knowledge of the label set?

Learning of Probabilistic Label Tree

• How to train a PLT with **no prior knowledge** of the label set in **fully online fashion**?

Online learning tree building

• To allow expansion of the tree structure, additional temporary classifiers t are maintained for certain classifiers h.

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- To allow expansion of the tree structure, additional temporary classifiers t are maintained for certain classifiers h.
- When the algorithm observes an example (x, y) with a new unseen label, it uses tree expansion method.
- Method ensures that proper conditional probabilities are learned by the estimators in the tree structure.

Online learning tree building methods

- Online tree structure learning in HSM/CPET¹⁰,
- OnlinePLT with Leaf Expansion¹¹,
- OnlinePLT with Root Expansion.

¹⁰ A. Beygelzimer, J. Langford, Y. Lifshits, G. B. Sorkin, and A. L. Strehl. Conditional probability tree estimation analysis and algorithms. In UAI, pages 51–58, 2009

¹¹ Kalina Jasinska and Krzysztof Dembczyński. Probabilistic label tree classifiers for extreme multi-label classification, 2016. Poster

example: (x_1, a)



















example: (x_4, d)



OnlinePLT with Leaf Expansion

example: (x_1, a)


















example: (x_4, d)



OnlinePLT with Root Expansion

- Additional temporary classifiers required: OPLT-LE: from m to tree size OPLT-RE: from 1 to [log_b(m)]
- Label placement: OPLT-LE: Labels that came early end positioned at the opposite sides of the tree structure. OPLT-RE: Placing the labels in order of their expected prior probability.

OnlinePLT – real world datasets

Dataset	P@k	PLT	OPLT-LE	OPLT-RE
AmazonCat	P@1	91.47	91.24	91.71
	P@3	75.84	74.81	76.14
	P@5	61.02	58.79	61.41
Wiki10	P@1	84.34	83.57	84.07
	P@3	72.34	72.00	72.59
	P@5	62.72	62.80	62.94
Delicious	P@1	45.37	44.60	45.50
	P@3	38.94	39.22	39.69
	P@5	35.88	36.51	36.88
WikiLSHTC	P@1	45.67	42.93	44.49
	P@3	29.13	26.39	29.21
	P@5	21.95	18.55	22.21
Amazon	P@1	36.65	29.77	33.05
	P@3	32.12	26.44	29.44
	P@5	28.85	23.82	26.82

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Learning of Probabilistic Label Tree

How to learn the tree structure of a PLT in a **batch** setting?

Learning of Probabilistic Label Tree

How to train a PLT in a top-down manner?

FastXML¹² – multi-label decision tree

- Problems to address:
 - How to train a decision tree in extreme multi-label setting?
 - How to divide examples among the node's children?
 - ► How to **optimize precision**@k in decision tree learning?
- Optimize in each node:

 $\min_{\boldsymbol{w},\boldsymbol{\delta},\boldsymbol{r}} \|\boldsymbol{w}\|_1 + F(\boldsymbol{\delta}, L_{log}(\boldsymbol{w}, X)) + G(\boldsymbol{\delta}, L_{\mathcal{NDCG}@\mathcal{K}}(\boldsymbol{r}, Y)$

 Efficient optimization via alternate optimization with respect to model weights w, left and right label rankings r and example assignment δ.

¹² https://www.youtube.com/watch?v=1X71fTx1LKA













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How to apply this idea to PLT?

- Main differences:
 - ► a label tree instead of a decision tree,
 - assign labels instead of examples,
 - train two models instead of one.

- Build tree top-down.
- In each (parent) node optimize:

$$\min_{\boldsymbol{w}_{\mathrm{l}},\boldsymbol{w}_{\mathrm{r}},\boldsymbol{\delta}} L_{log}(\boldsymbol{z}_{\mathrm{l}}(\boldsymbol{\delta}), \hat{\boldsymbol{z}}_{\mathrm{l}}(\boldsymbol{w}_{\mathrm{l}})) + L_{log}(\boldsymbol{z}_{\mathrm{r}}(\boldsymbol{\delta}), \hat{\boldsymbol{z}}_{\mathrm{r}}(\boldsymbol{w}_{\mathrm{r}}))$$

• Optimize the **child nodes** model weights (**prediction**) and label assignment (**ground truth**).













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- Optimization with respect to
 - model weights w_1, w_r solving two logistic regression problems with ground truth determined by the label assignment δ ,
 - ► label assignment δ move labels left/right until there is a label which results in lower loss when moved.
- The optimization algorithm can be shown to guarantee convergence to a local minimum.

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FastPLT – a node prototype



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-1.0 -1.5



-1.5









FastPLT – real world datasets

- FastPLT is a PLT implementation supporting batch learning,
- Implemented based on FastXML and LIBLINEAR,
- FastPLT was tested on benchmark datasets¹³
- Compared FastPLT tree building policies:
 - ► in order,
 - ► random,
 - fastplt with in order initialization,
 - **fastplt** with random initialization.

¹³ http://manikvarma.org/downloads/XC/XMLRepository.html

FastPLT – real world datasets

Datacat		FastPLT			
Dataset	PLT	random	fastplt random	sorted	fastplt sorted
RCV1x-2K	90.46	88.37	88.57	88.35	88.76
AmazonCat-13K	91.47	89.83	89.85	90.06	90.17
AmazonCat-14K	84.83	85.47	84.88	85.53	_
Wiki10-31K	84.34	83.71	83.57	83.80	-
Delicious-200K	45.37			45.52	
WikiLSHTC-325K	45.67			42.52	
Amazon-670K	36.65			32.38	

Table: Precision@1 FastPLT with L1 regularization

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Summary

- PLT generalizes HSM/CPET to multi-label problems.
- Tree structure learning:
 - ► Online PLT,
 - ► FastPLT.
- Promising results on benchmark datasets.