

HTTP Protocol

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Agenda

- ◆ Basics
- ◆ Methods
- ◆ Headers
- ◆ Response Codes
- ◆ Cookies
- ◆ Authentication
- ◆ Advanced Features of HTTP 1.1
- ◆ Internationalization

HTTP Basics

- ◆ defined in 1996 (RFC 1945)
- ◆ stateless client-server protocol for managing remote resources
- ◆ based on a request-response paradigm
- ◆ usually transmitted over TCP connections
- ◆ capable of carrying ANY data

GET Method

used to retrieve data identified by URI

```
GET /blah/index.html HTTP/1.0  
Accept: text/html  
User-Agent: Lynx/2.2 libwww/2.14  
<CRLF>
```

POST Method

used to transfer data from the client to the server

```
POST /cgi-bin/post-query HTTP/1.0
Accept: text/html
User-Agent: Lynx/2.2 libwww/2.14
Content-type: application/x-www-form-urlencoded
Content-length: 150

org=CyberWeb%20SoftWare
&users=10000
&browsers=lynx
```

HEAD Method

similar to GET, but retrieves headers only

```
HEAD /blah/index.html HTTP/1.0
Accept: text/html
User-Agent: Lynx/2.2 libwww/2.14
<CRLF>
```

PUT Method

requests that the object be stored under the supplied URI - thus allowing a client to write a file to a server

DELETE Method

Requests that the object be removed from the supplied URI - thus allowing a client to delete a file to a server.

Further the URI becomes invalid for subsequent requests.

OPTIONS Method

a way for a client to learn about the capabilities of a server without actually requesting a resource

for example, a proxy can verify that the server complies with a specific version of the protocol

Request

initial line

headers

empty line

body

GET /index.html HTTP/1.0

Host: www.wally.pl

User-Agent: MSIE/Mozilla

<CRLF>

<CRLF>

<data>

Response

initial line

headers

empty line

body

HTTP/1.0 200 OK

Date: Sunday,

25 November 2001

18:42:05 GMT

Content-Type: text/html

Content-Length: 109

<data>

Headers in General

General form	<code>name: value</code>
Length span	usually single line (with exceptions)
Case sensitivity	not for names, allowed for values
Variety	16 defined in HTTP 1.0 46 defined in HTTP 1.1

Request Headers (cont.)

Accept	data types accepted by client
User-Agent	client's browser identification
Referer	previous URL requested by the browser
Authorization	authorization data required by server
Accept-Language	

Response Headers (cont.)

Cache-Control	cache policy required by server
Connection	connection persistence handling
WWW-Authenticate	server request for authentication
Location	a new location the browser should request for
Expires	time when the document may change

Response Headers (cont.)

Content-type	MIME type of the response
Content-length	body length in bytes
WWW-Authenticate	server request for authentication
Location	a new location the browser should request for
Expires	time when the document may change

Status codes

◆ Information 1xx

- 100 – continue
- 101 – switching protocols

Status codes (cont.)

◆ Success 2xx

- 200 – request fulfilled
- 201 – created
- 202 – accepted
- 203 – partial information
- 204 – no response
- 205 – partial content

Status codes (cont.)

◆ Redirection 3xx

- 301 – moved permanently
- 302 – found & moved temporarily
- 303 – see other location
- 304 – not modified
- 305 – use proxy

Status codes (cont.)

◆ Client-originated errors 4xx

- 400 – bad request syntax
- 401 – unauthorized
- 402 – payment required
- 403 – forbidden
- 404 – not found
- 405 – method not allowed

Status codes (cont.)

◆ Server-originated errors 5xx

- 500 – internal server error
- 501 – facility not supported
- 502 – service overload
- 503 – service unavailable
- 504 – gateway timeout

Cookies

◆ short data exchanged by parties

- name=value format
- persistence control
- stored by client

◆ Cookies over HTTP

```
Set-Cookie: NAME=VALUE; expires=DATE;
```

```
Cookie: NAME1=OPAQUE_STRING1;
```

Cookie's Attributes

- ◆ name,
- ◆ value,
- ◆ expiration date of the cookie,
- ◆ path the cookie is valid for,
- ◆ domain the cookie is valid for,
- ◆ need for a secure connection to exist to use the cookie.

Operations on Cookies

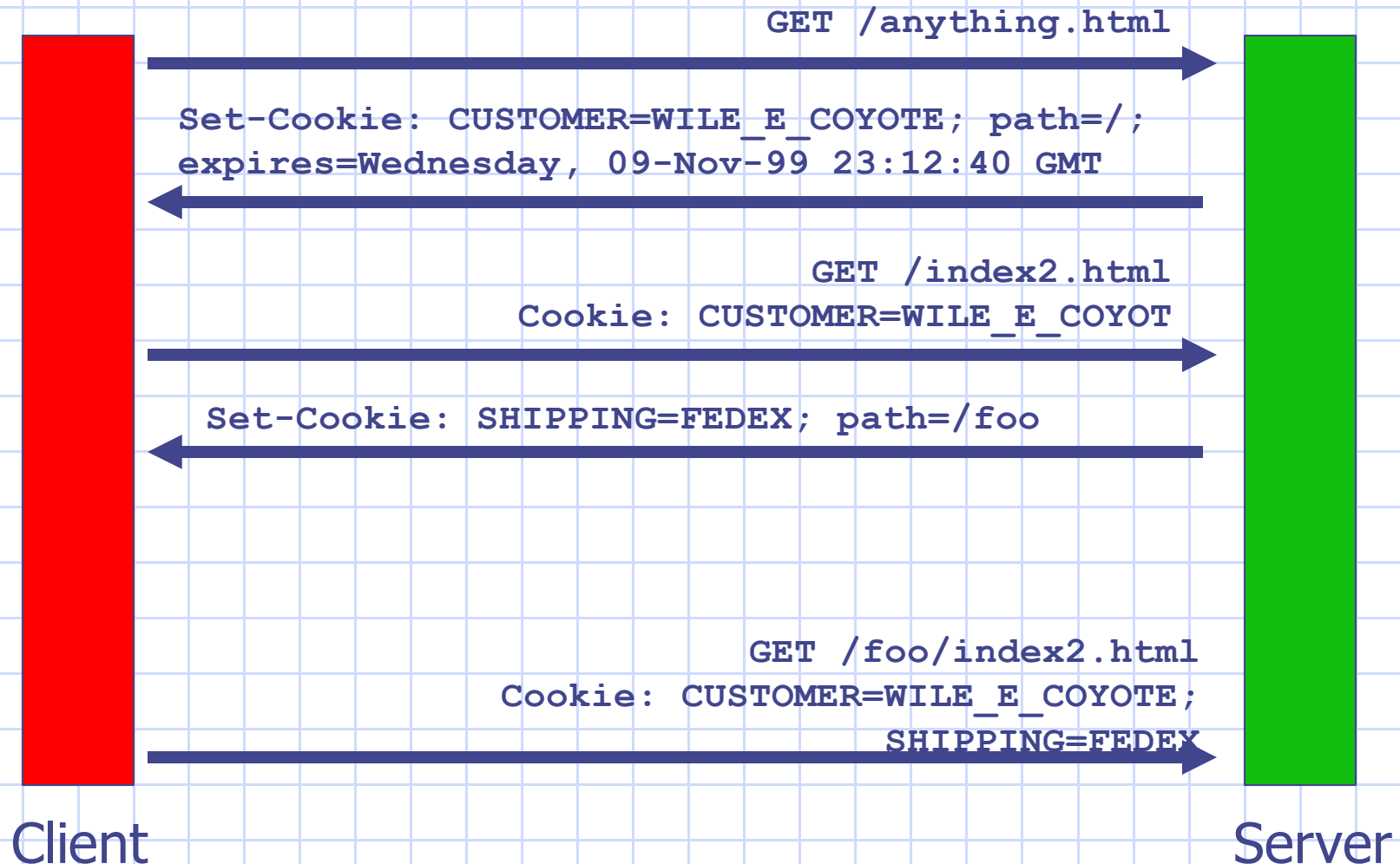
◆ reset a cookie

- either set its value to null
- or set the expiration date in the past

◆ check whether cookies are accepted

- set a cookie (1st request)
- retrieve it (2nd request)

Example of a Cookie Transaction



Basic Authentication

HTTP has a built-in authentication mechanism

⇒ GET /index.html HTTP/1.0

⇐ WWW-Authenticate realm:

⇒ GET ... Authorization J987k18SA1

⇐ 401 HTTP/1.0 Unauthorized

user:password ⇒ (Base64) ⇒ J987k18SA1

New Features in HTTP/1.1

- ◆ multiple transactions over single persistent connection
- ◆ cache support
- ◆ multiple hosts over single IP
- ◆ chunked encoding

Persistent Connections

Allows for sending multiple request & responses over single connection

```
HTTP/1.1 200 OK
```

```
Date: Fri, 31 Dec 1999 23:59:59 GMT
```

```
Content-Type: text/plain
```

```
Content-Length: 10
```

```
Connection: keep-alive <or closed>
```

```
abcdefghij
```

Cache Control

Allows for sending multiple request & responses over single connection

```
GET /index.html HTTP/1.1
Host: www.host1.poznan.pl
If-Modified-Since: Fri, 31 Dec 1999 23:59:59 GMT
<CRLF>
```

```
HTTP/1.1 304 Not Modified
Date: Fri, 31 Dec 1999 23:59:59 GMT
<CRLF>
```

Multiple Hosts over Single IP

Allows for sending multiple request & responses over single connection

```
GET /index.html HTTP/1.1  
Host: www.host1.poznan.pl  
<CRLF>
```

```
GET /index.html HTTP/1.1  
Host: www.host2.poznan.pl  
<CRLF>
```

Chunked Transfer-Encoding

Allows for sending partitioned responses

```
HTTP/1.1 200 OK
```

```
Date: Fri, 31 Dec 1999 23:59:59 GMT
```

```
Content-Type: text/plain
```

```
Transfer-Encoding: chunked
```

```
1a; ignore-stuff-here
```

```
abcdefghijklmnopqrstvwxyz
```

```
10
```

```
1234567890abcdef
```

```
0
```

```
some-footer: some-value
```

```
another-footer: another-value
```

```
<CRLF>
```

Internationalization in HTTP

Content-type header

```
content-type: text/html; charset=8859_2
```

```
content-type: text/html; charset=8859_1
```

Accept-language header

```
accept-language: pl-PL, en-US
```

Content-language header

```
content-language: pl-PL
```

Next week...

Common Gateway Interface

Thank you!