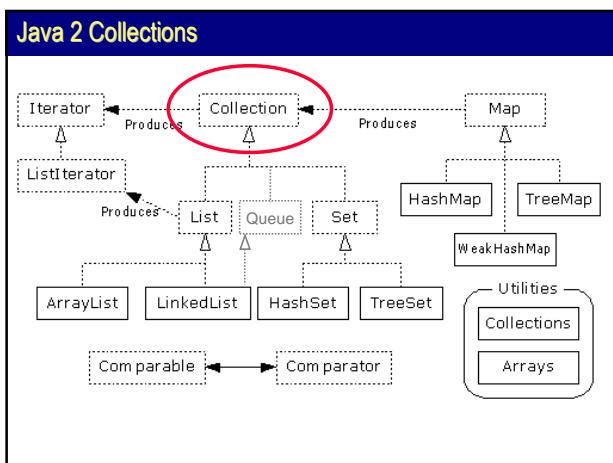


Agenda

- Basic interfaces: Collection, Set, List, Queue, Map
- Iterators
- Utility classes for Collections and Arrays
- Wrapper implementations
- Facilities for comparing objects

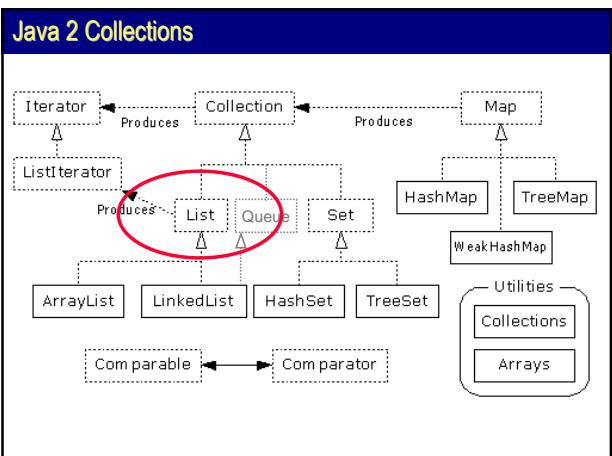
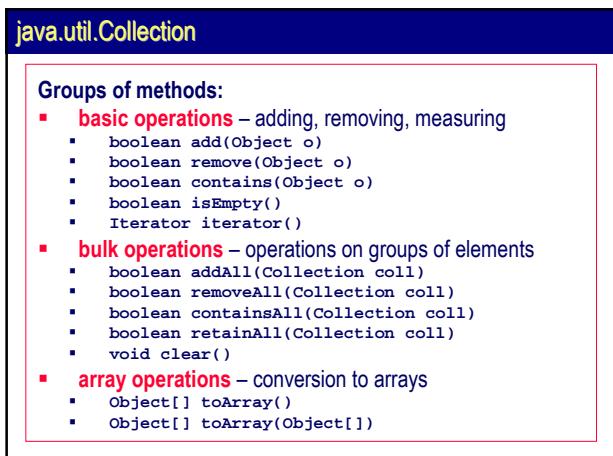


java.util.Collection

- Manages a group of **elements**
- Least common denominator that all collections implement
- Imposes no constraints on the elements
- No direct implementation
- Mutating methods throw *UnsupportedOperationException*

General constraints on implementations

- Two obligatory constructors:
 - parameterless `Collection()`
 - Collection-based `Collection(Collection source)`



java.util.List

- Subinterface of Collection
- Manages a group of **ordered elements**
- Usually allows for storing duplicates
- Direct implementations: `ArrayList`, `Vector`, `LinkedList`

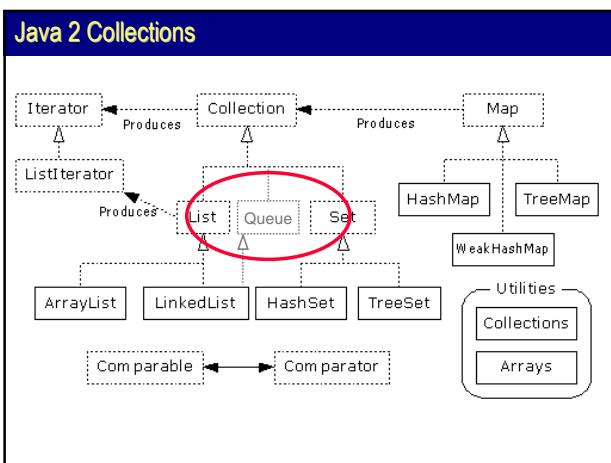
Specification

- **Positional Access:** manipulate elements based on their numerical position in the list
- **Search:** search for a specified object in the list and return its numerical position
- **List Iteration:** extend *Iterator* semantics to take advantage of the list's sequential nature
- **Range-view:** perform arbitrary range operations on the list

java.util.List

Groups of methods:

- **positional access**
 - `Object get(int index)`
 - `Object set(int index, Object o)`
 - `Object add(int index, Object o)`
 - `Object remove(int index)`
- **search**
 - `int indexOf(Object o)`
 - `int lastIndexOf(Object o)`
- **iteration**
 - `ListIterator listIterator()`
 - `ListIterator listIterator(int index)`
- **range view**
 - `List subList(int from, int to)`



java.util.Queue

- Subinterface of Collection
- Manages an ordered group of elements prior to processing, composed of **head** and **tail**
- Direct implementations: `LinkedList`, `PriorityQueue`

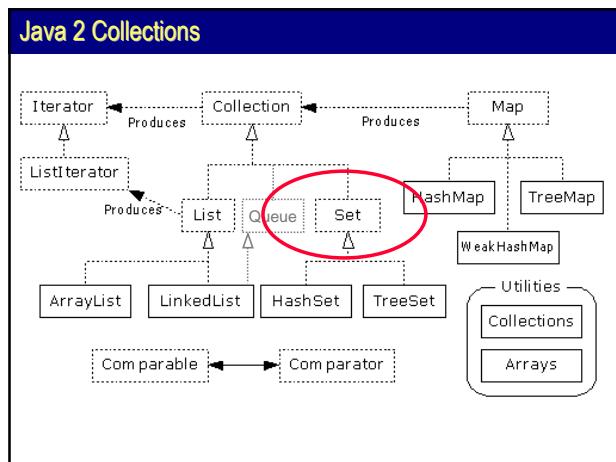
```

public class Countdown {
    public static void main(String[] args) {
        int number = Integer.parseInt(args[0]);
        Queue<Integer> queue = new LinkedList<Integer>();
        for (int i = number; i >= 0; i--)
            queue.add(i);
        while(!queue.isEmpty())
            System.out.println(queue.remove());
    }
}
    
```

java.util.Queue

Groups of methods:

- **adding an element**
 - `boolean add(Object o)`
 - `boolean offer(Object o)`
- **extracting an element**
 - `Object remove()`
 - `Object poll()`
- **inspection**
 - `Object element()`
 - `Object peek()`

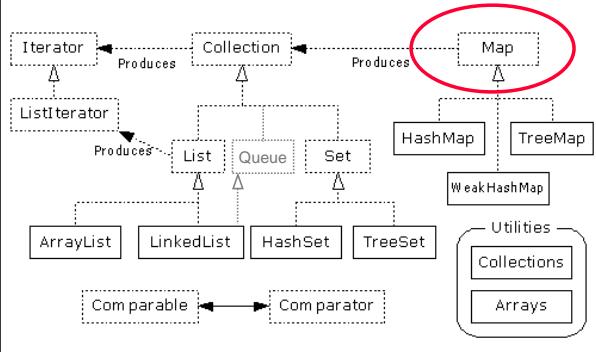


java.util.Set

- Subinterface of Collection, but **no new methods (!)**
- Manages a group of **unique elements**
- Constructors ensure to produce a valid set
- Direct implementations: `HashSet`, `TreeSet`

```
public class FindDups {
    public static void main(String args[]) {
        Set s = new HashSet();
        for (int i = 0; i < args.length; i++)
            if (!s.add(args[i]))
                System.out.println("Duplicate");
    }
}
```

Java 2 Collections



java.util.Map

- Stores pairs, not single objects
- Maps **keys** to **values**
- Provides Collection-oriented views for keys, values and pairs
- Cannot contain duplicate keys
- Implementations: `HashMap`, `TreeMap`, `SortedMap`

Specification

- Two obligatory constructors:
 - parameterless `Map()`
 - Map-based `Map(Map source)`

java.util.Map

Groups of methods:

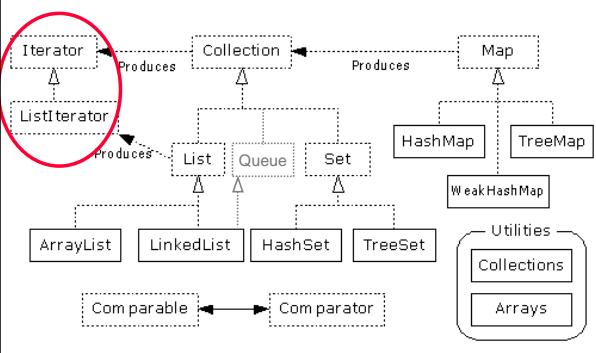
- **basic operations**
 - `Object put(Object key, Object value)`
 - `Object get(Object key)`
 - `Object remove(Object key)`
 - `boolean containsKey(Object key)`
 - `boolean containsValue(Object value)`
 - `boolean isEmpty()`
 - `int size()`
- **bulk operations**
 - `void putAll(Map map)`
 - `void clear()`
- **Collection views**
 - `Set keySet()`
 - `Collection values()`
 - `Set entrySet()`

Example

```
public class Freq {
    private static final Integer ONE = new Integer(1);
    public static void main(String args[]) {
        Map m = new TreeMap();
        for (int i=0; i<args.length; i++) {
            Integer freq = (Integer) m.get(args[i]);
            m.put(args[i], (freq == null ? ONE :
                new Integer(freq.intValue() + 1)));
        }
        System.out.println(m.size() + " distinct words:");
        System.out.println(m);
    }
}
```

```
> java Freq if it is to be it is up to me to delegate
8 distinct words:
{to=3, me=1, delegate=1, it=2, is=2, if=1, be=1, up=1}
```

Java 2 Collections



java.util.Iterator

- Generates a series of elements, one at a time
- Successive calls return successive elements
- Replacement for `java.util.Enumeration`
- No publicly available implementation
- No public constructor

- `boolean hasNext()`
- `Object next()`
- `void remove()`

Example

```
public class Freq {
    public static void main(String args[]) {
        Collection coll = new ArrayList();
        for (int i=0; i<args.length; i++) {
            coll.add(args[i]);
        }
        for (Iterator iter = coll.iterator(); iter.hasNext();)
            String elem = (String) iter.next();
            System.out.print(elem + " ");
        }
    }
}
```

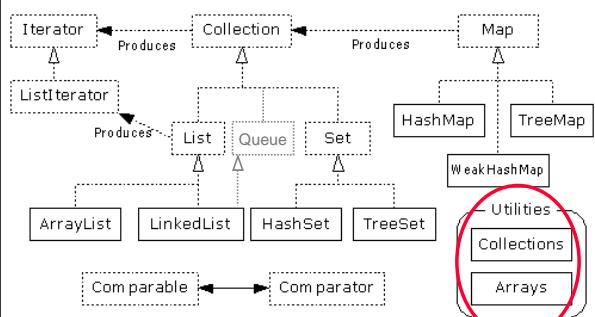
> java Freq if it is to be it is up to me to delegate
{if; it; is; be; up; is; me; delegate ...}

java.util.ListIterator

- Subinterface of `java.util.Iterator`
- Works in either direction
- Provides convenience methods for operations on the underlying list
- No publicly available implementation
- No public constructor

- `int nextIndex()`
- `void add(Object o)`
- `void set(Object o)`
- `boolean hasPrevious()`
- `Object previous()`
- `int previousIndex()`

Java 2 Collections



Utility classes: java.util.Collections

- Polymorphic implementations of multiple algorithms:**
- Binary search for a specific object
 - Algebraic operations for Collections
 - Sorting arbitrary List (*)
 - Copying Lists
 - Filling Collections with Objects
 - Finding *max* and *min* elements (*)
 - Reversing a List
 - Shuffling a List
 - Swapping two elements

Utility classes: java.util.Collections

- `int binarySearch(List list, Object o)`
- `int binarySearch(List list, Object o, Comparator comp)`
- `void copy(List from, List to)`
- `void fill(List list, Object o)`
- `Object max/min(Collection coll)`
- `Object max/min(Collection coll, Comparator comp)`
- `List nCopies(int no, Object o)`
- `void reverse(List list)`
- `void shuffle(List list)`
- `void sort(List list)`
- `void sort(List list, Comparator comp)`
- `void swap(List list, int idx1, int idx2)`
- `int frequency(Collection coll, Object o)`
- `boolean disjoint(Collection coll1, Collection coll2)`
- `Comparator reverseOrder(Comparator comp)`

Task

Suggest an implementation of multiset.

A **multiset** (sometimes also called a bag) differs from a set in that each member has a multiplicity, which is a natural number indicating *how many memberships* it has in the multiset ([Wikipedia](#)).

**Utility classes: java.util.Arrays**

- Conversion to a List
- Binary searching for specific object
- Equality of two arrays (deep and shallow)
- hashCode() and toString() for arrays
- Filling Arrays with Objects
- Sorting Arrays

```

  • List asList(Object[] objects)
  • int binarySearch(type[] arr, type o)
  • int binarySearch(Object[] arr, Object o,
    Comparator comp)
  • boolean equals(type[] arr1, type[] arr2)
  • void fill(type[] arr, type o)
  • void sort(type[] arr, Comparator comp)
  
```

Wrapping objects: Immutables

- Make a Collection immutable
- Block any mutating methods
- No publicly available implementation
- No public constructor

```

  • Collection unmodifiableCollection(Collection coll)
  • Set unmodifiableSet(Set set)
  • SortedSet unmodifiableSortedSet(SortedSet sset)
  • List unmodifiableList(List list)
  • Map unmodifiableMap(Map map)
  
```

Wrapping objects: Synchronization

- Make Collection synchronized
- Return a thread-safe wrapper for a specified collection
- No publicly available implementation
- No public constructor

```

  • Collection synchronizedCollection(Collection coll)
  • Set synchronizedSet(Set set)
  • List synchronizedList(List list)
  • Map synchronizedMap(Map map)
  
```

Wrapping objects: Type-checking

- Return a type-safe (with respect to its elements) collection

```

  • Collection checkedCollection(Collection coll)
  • List checkedList(List list)
  • Set checkedSet(Set set)
  • Map checkedMap(Map map)
  
```

```

Collection<String> c = new HashSet<String>();
Collection<String> c =
  Collections.checkedCollection(
    new HashSet<String>(), String.class);
  
```

Wrapping objects: Singletons

- Return a collection of one specific element
- The collection is immutable

```

  • Set singleton(Object o)
  • List singletonList(List list)
  • Map singletonMap(Map map)
  
```

```

Remove all instances of element e
  • c.removeAll(Collections.singleton(e));
  
```

```

Remove all Lawyers from the map:
  • profession.values().removeAll(
    Collections.singleton(LAWYER));
  
```

Wrapping objects: Empties

- Return an empty collection
- The returned collection is immutable

```

List EMPTY_LIST
Set EMPTY_SET
Collection EMPTY_COLLECTION
Map EMPTY_MAP
  
```

Comparing objects: java.lang.Comparable

- Sorting, searching requires a method of comparing objects
- Comparison can be extracted and plugged as a parameter
- Comparable objects can be compared to other objects

Sort a List of people by birthday:

```
Collections.sort(people);
```

```

public class Person implements Comparable {
    private String givenName, familyName;
    // ...
    public int compareTo(Object obj) { }
    public boolean equals(Object obj) { }
    public int hashCode() { }
}
  
```

Comparing objects: java.lang.Comparable

```

public class Person
implements Comparable {
    private String givenName, familyName;

    public String getGivenName() {
        return givenName;
    }

    public int compareTo (Object obj) {
        String name = ((Person) obj).getGivenName();
        return (givenName.compareTo(name));
    }
}
  
```

Comparing objects: java.util.Comparator

- Sorting, searching requires a method of comparing objects
- The comparison can be extracted and plugged as a param
- Comparators allow for comparing two objects

Sort a List of people by birthday:

```
Collections.sort(people, comparator);
```

```

public class Name implements Comparator {
    public int compare (Object obj1, Object obj2)
    public boolean equals(Object obj)
}
  
```

Comparing objects: java.util.Comparator

```

public class RealComplexComparator
implements Comparator {

    public int compare (Object obj1, Object obj2) {
        double rel = ((Complex) obj1).getReal();
        double re2 = ((Complex) obj2).getReal();

        return (rel > re2? 1: (rel == re2 ? 0: -1));
    }
}
  
```

Task

Implement sorting a list of *Person* objects with respect to two different criteria:

- using Comparable interface
- using Comparators



