

# Kaitai Struct

A new way to develop parsers for binary structures.

~ Jarosław Wieczorek

#### Table of contents

- What is the Kaitai Struct?
- Why use Kaitai Struct?
- Kaitai Struct Syntax
- IDE

## What is the Kaitai Struct ?

#### What is Kaitai Struct?

**Kaitai Struct** is a **declarative language** used to describe various binary data structures, laid out in files or in memory: i.e. binary file formats, network stream packet formats, etc.



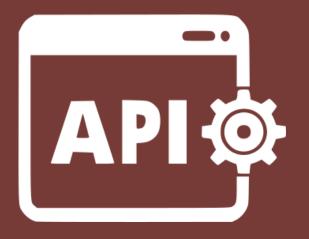
#### What is Kaitai Struct?

The main idea is that a particular format is described in Kaitai Struct language (.ksy files are simple YAML) and then can be compiled with ksc (Kaitai Struct Compiler) into source files in one of the supported programming languages.



#### What is Kaitai Struct?

These modules will include a generated code for a parser that can read described data structure from a file / stream and give access to it in a nice, easy-to-comprehend API.



# Why use Kaitai Struct ?

### Declarative

Describe the very structure of the data, not how you read or write it.



### Language-neutral

Write once, use in all supported languages:

- C++/STL
- C#
- Go (\*)
- Java
- JavaScript

- Lua
- Perl
- PHP
- Python
- Ruby

#### Packed with tools and samples

Includes:

- compiler
- IDE
- visualizer
- massive library of popular formats

#### Free & open source

Feel free to use, modify and join the project.

KS Tools:

• GNU GPL 3

**KS Runtime libraries:** 

• MIT or Apache v2



## Kaitai Struct syntax



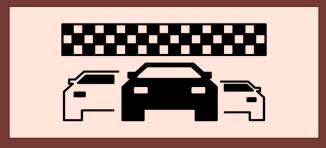
#### Syntax

**User-defined type specification** is an essential component of KSY specification. It declares a single user-defined type, which may include:

- **meta** meta-information
- **doc** doc-strings
- **seq** sequence of attributes
- instances
- enums
- types declaration of subtypes

#### meta tag - meta information

**Meta** key is a map of string to objects that provides meta-information relevant the current user-defined type or KSY file in whole. It also can be used to assign some defaults and provide some configuration options for compiler.



meta: id: foo arc

title: Foo Archive application: Foo Archiver v1.23 file-extension:

- fooarc

- fooarcz

license: CC0-1.0 ks-version: 9.9 imports:

- common/archive\_header
- common/compressed\_file encoding: UTF-8 endian: le

### id tag

Contents: a string that follows rules for all identifiers

Purpose: identifier for a primary structure described in top-level map

**Influences**: it would be converted to suit general formatting rules of a language and used as the name of class

Mandatory: yes

meta: id: foo\_arc

#### title tag

Contents: a string

Purpose: free-form text string that is a longer title of this .ksy file

Influences: nothing

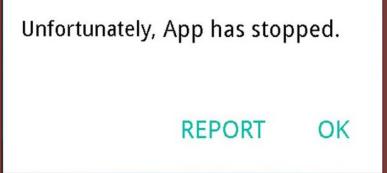
meta:
 id: foo\_arc
 title: Foo Archive

### application tag

Contents: a string

**Purpose**: free-form text string that describes application that's associated with this particular format, if it's a format used by single application

Influences: nothing



meta: id: foo\_arc title: Foo Archive application: Foo Archiver v1.23

#### file-extension tag

Contents: a string or an array of strings

**Purpose:** roughly identify which files can be parsed with this format by filename extension

**Influences:** may be used for navigation purposes by browsing applications



#### meta:

id: foo\_arc title: Foo Archive application: Foo Archiver v1.23 file-extension:

- fooarc
- fooarcz

#### license tag

**Contents:** a string which matches one of the identifiers within the SPDX license list:

- https://spdx.org/licenses/
- Purpose: identify the copyright license of this .ksy file
- Influences: nothing
- Mandatory: no



meta: id: foo\_arc title: Foo Archive application: Foo Archiver v1.23 file-extension: - fooarc - fooarcz license: CC0-1.0

#### ks-version tag

**Contents**: a string which contains a Kaitai Struct version number

**Purpose**: sets the minimum version of **Kaitai Struct Compiler (KSC)** required to interpret this .ksy file

**Influences**: prevents this .ksy file from being read by older versions of KSC which may not understand newer syntax of this .ksy file

meta: id: foo\_arc title: Foo Archive application: Foo Archiver v1.23 file-extension: - fooarc - fooarcz license: CC0-1.0 ks-version: 9.9

#### imports tag

**Contents**: sequence of strings which contain valid filesystem characters (generally A-Z, a-z, 0-9, \_, - and /) corresponding to a **relative** or **absolute path** to another **.ksy** file **(without the .ksy extension)** 

**Purpose**: identify one or more .ksy files which will be imported

**Influences**: allows types defined within the imported .ksy files to be used in the current context

#### meta:

id: foo\_arc title: Foo Archive application: Foo Archiver v1.23 file-extension: - fooarc - fooarcz license: CC0-1.0 ks-version: 9.9 imports: - common/archive\_header

- common/compressed\_file

#### encoding tag

**Contents**: a string which is a user-defined encoding scheme, for example: ASCII, UTF-8, UTF-16LE, UTF-16BE, UTF-32LE, UTF-32BE or a Name from the IANA character sets registry.

Purpose: sets a default string encoding for this file

**Influences**: if set, str and strz data types will have their encoding by default set to this value

#### meta:

id: foo\_arctitle: Foo Archiveapplication: Foo Archiver v1.23file-extension:

- fooarc

- fooarcz

license: CC0-1.0 ks-version: 9.9

imports:

- common/archive\_header

- common/compressed\_file

encoding: UTF-8

#### endian tag

**Contents:** le (for little-endian) or be (for big-endian)

**Purpose:** sets a default endianness for this type and all nested subtypes

**Influences:** if set, primitive data types like u4 would be treated as aliases to u4le / u4be (depending on the setting); if not set, attempt to use abbreviated types like u4 (i.e. without full endianness qualifier) will **yield compile-time error.** 

meta: id: foo\_arc title: Foo Archive application: Foo Archiver v1.23 file-extension: - fooarc - fooarcz license: CC0-1.0 ks-version: 9.9 imports: - common/archive\_header - common/compressed\_file encoding: UTF-8 endian: le

### ks-debug tag

Contents: true or false (default)

Purpose: advise the Kaitai Struct Compiler (KSC) to use debug mode

**Influences**: when set to true, KSC will generate classes as if --debug mode was specified in the command line

meta: id: foo\_arc title: Foo Archive application: Foo Archiver v1.23 file-extension: - fooarc - fooarcz license: CC0-1.0 ks-version: 9.9 imports: - common/archive\_header - common/compressed\_file encoding: UTF-8 endian: le

ks-debug: true

#### ks-opaque-types tag

**Contents**: true or false (default)

**Purpose**: advise the Kaitai Struct Compiler (KSC) to ignore missing types in the .ksy file, and assume that these types are already provided externally by the environment the classes are generated for.

**Influences**: when set to true, KSC will generate classes as if --opaque-types=true mode was specified in the command line

#### meta:

id: foo\_arctitle: Foo Archiveapplication: Foo Archiver v1.23file-extension:

- fooarc

- fooarcz license: CC0-1.0 ks-version: 9.9 imports:

common/archive\_header
 common/compressed\_file
 encoding: UTF-8
 endian: le
 ks-debug: true
 ks-opaque-types: true

### doc tag

doc - used to give a more detailed description of a user-defined type.

In most target languages, it will be used as docstring (i.e. a special comment which is exported as part of code documentation), compatible with tools like Javadoc, Doxygen, JSDoc, .NET XML documentation comments, etc..

#### doc: |

A variable-length unsigned integer using base128 encoding. 1-byte groups consists of 1-bit flag of continuation and 7-bit value, and are ordered "most significant group first", i.e. in "big-endian" manner.

This particular encoding is specified and used in:

- \* Standard MIDI file format
- \* ASN.1 BER encoding

#### **Documentation reference**

**doc-ref** element can be used to provide reference to original documentation, if your KSY file is actually an implementation of some documented format.

**doc-ref**: 'http://example.org/file-format-spec/1.0#header' **doc-ref**: ECMA-119 standard, section 4.18 "Volume Set" **doc-ref**: http://example.org/some-spec Header section

## doc-ref tag

Contents: one of:

URL as text , Arbitrary string, URL as text + space + arbitrary string

**Purpose**: provide reference to original documentation (either in HTML form, available to be referenced by certain URL, or just a free-form reference that can be used to address printed manuals, etc)

**Influences**: generated docstring comments, usually in a form of "see also". If only text is provided, it will be rendered as neutral text.

If an URL is provided, it will be rendered an active hyperlink, if possible. If both URL and text is provided, it will create an active hyperlink that leads to URL, with a visible caption equal to provided text.

Mandatory: no

#### **Attributes**

Every attribute **MUST BE** a map that maps certain keys to values. Some of these keys are common to every possible attribute specification, some are only valid for certain types.



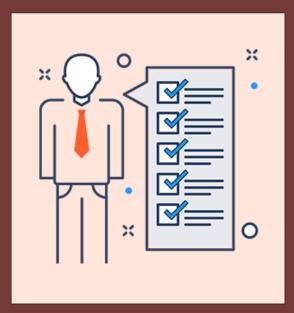
### seq tag - Sequence of attributes

**Contents**: a sequence of attribute specification elements

**Purpose**: identifier for a primary structure described in top-level map

**Influences**: would be translated into parsing method in a target class

Mandatory: no



#### meta:

- id: tcp\_segment
- endian: be
- seq:
  - id: src\_port
    - type: u2
  - id: dst\_port
    type: u2
  - id: seq\_num
     type: u4
  - id: ack\_num
     type: u4

#### **Instances tag**

Instance specification is very close to attribute sec (and inherits all its properties), but it specifies an attribute that lies beyond regular parsing sequence.

Typically, each **instance** is compiled into a **lazy reader function/method** that will parse (or calculate) requested data on demand, cache the result and return whatever's been parsed previously on subsequent calls.



#### **Instances tag**

**Contents**: map of strings to Instance spec

**Purpose**: description of data that lies outside of normal sequential parsing flow (for example, that requires seeking somewhere in the file) or just needs to be loaded only by special request

**Influences**: would be translated into distinct methods (that read desired data on demand) in current class

Mandatory: no

seq: - id: value\_as\_type1 type: type1 **size:** 16 instances: value\_with\_type2: io: value\_with\_type1.\_io **pos:** 0 **size:** 2 types: type1 ...

#### Enums tag

Enum specification allows to set up a enum (or closest equivalent) construct in target language source file, which can then be referenced in attribute specs using enum key.



#### Enums tag

**Contents**: map of strings to Enum specification

**Purpose**: allow to set up named enums: essentially a mapping between integer constants to some symbolic names; these enums can be used in integer attributes using enum key, thus converting it from simple integer attribute into a proper enum constant

**Influences**: would be represented as enum-like construct (or closest equivalent, if target language doesn't support enums), nested or namespaced in current type/class

Mandatory: no

enums: ip\_protocol: 1: icmp 6: tcp 0x11: udp port: 22: ssh 25: smtp 80: http seq:
 id: src\_port
 type: u2
 enum: port

#### ....

seq:
 id: http\_version
 type: u1
 if: src\_port == port::http

### **Types tag - declaration of subtypes**

**Contents**: map of strings to User-defined type specification.

**Purpose**: declare types for sub-structures that could be referenced in attribute specification in any seq or instances element.

**Influences**: would be translated into distinct classes (usually nested into main one, if target language allows it).

Mandatory: no.

meta id: top\_level seq: - id: foo type: header - id: bar type: body1 - id: baz type: body2 types: header: # ... body1: # ... body2: # ...



## id - key

**Contents:** a string that matches /^[a-z][a-z0-9\_]\*\$/ — i.e. starts with lowercase letter and then may contain lowercase letters, numbers and underscore

**Purpose:** identify attribute among others

Influences: used as variable / field name in target programming language

#### Mandatory:

- yes (for attributes in a seq sequence of attributes)
- forbidden (for attributes in instances)

#### **Type - declaration of subtype**

**Contents**: one of primitive data types or a name of User-defined type spec

Purpose: define a data type for an attribute

**Influences**: how much bytes would be read, data type and contents of a variable in target programming language

**Mandatory**: no — if type is not specified, then attribute is considered [a generic byte sequence](#no-type-specified)

### **Type - declaration of subtype**

If type is used to reference a User-defined type specification, then the following algorithm it used to find which type is referred to, given the name:

- 1) It tries to find a given type by name in current type's types declaration of subtypes map.
- 2) If that fails, it checks if current type actually has that name and if it does, uses current type recursively.
- 3) If that fails too, it goes one level up in the hierarchy of nested types and tries to resolve it there.

#### Contents

Contents: one of:

- a string in UTF-8 encoding
- an array of:
- bytes in decimal representation
- bytes in hexadecimal representation, starting with **0x**
- strings in UTF-8 encoding

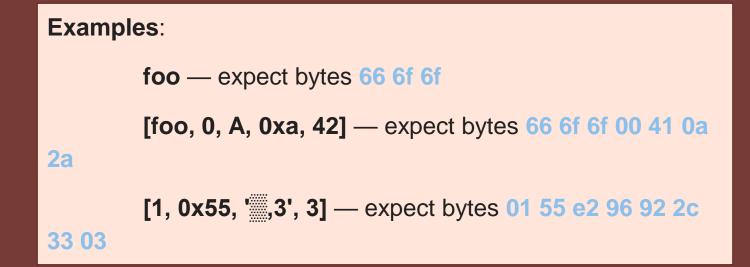
#### Contents

**Purpose**: specify fixed contents that should be encountered by parser at this point.

**Influences**: parser checks if specified content exists at a given point in stream; if everything matches, then parsing continues; if content in the stream doesn't match bytes specified in given contents, it will trigger a parsing exception, thus signalling that something went terribly wrong and it's meaningless to continue parsing.

Mandatory: no.

#### Contents



#### Repeat

Contents: expr or eos or until

Purpose: designate repeated attribute in a structure;

**Influences**: attribute would be read as array / list / sequence, executing parsing code multiple times.

Mandatory: no

#### Repeat

if repeat: **expr** is used, then attribute is repeated the number of times specified in repeat-expr key;

if repeat: **eos** is used, then attribute is repeated until the end of current stream

if repeat: **until** is used, then attribute is repeated until given expression becomes true (one may use a reference to last parsed element in such expression)

#### **Repeat-expr**

Contents: expression, expected to be of integer type Purpose: specify number of repetitions for repeated attribute Influences: number of times attribute is parsed Mandatory: yes, if repeat: expr

#### **Repeat-until**

Contents: expression, expected to be of boolean type

**Purpose**: specify expression that would be checked each time after an element of requested type is parsed; while expression is false (i.e. until it becomes true), more elements would be parsed and added to resulting array; one can use \_ in expression as a special variable that references last read element

Influences: number of times attribute is parsed

Mandatory: yes, if repeat: until

### lf, else

**Contents**: expression, expected to be of boolean type

Purpose: mark the attribute as optional

**Influences**: attribute would be parsed only if condition specified in if key evaluates (in runtime) to true

Mandatory: no

#### size and size-eos

Specify amount of bytes to read in size key.

One can specify an integer constant or an [[expression|expressions]] in this field (for example, if the number of bytes to read depends on some other attribute).

Set **size-eos**: **true**, thus ordering to read all the bytes till the end of current stream.

#### pos, io, value

pos

Specifies position in a stream from which the value should be parsed.

#### io

Specifies an IO stream from which a value should be parsed.

#### value

Overrides any reading & parsing. Instead, just calculates function specified in value and returns the result as this instance. Can be used for multitude of purposes, such as data conversion while reading, etc.

#### **Terminator**

**Contents**: integer that represents terminating byte

**Purpose**: string reading will stop when this byte will be encountered

Influences: field data type becomes given enum

Mandatory: no, default is 0



#### Consume

Contents: boolean

**Purpose**: specify if terminator byte should be "consumed" when reading - that is:

If consume is **true**, stream pointer will point to the byte after the terminator byte.

If consume is false, stream pointer will point to the terminator byte itself.

Influences: stream position after reading of string.

Mandatory: no, default is true.

### Include

Contents: boolean.

**Purpose**: specify if terminator byte should be considered a part of string read and thus appended to it.

**Influences**: string parsed: if true, then resulting string would be 1 byte longer and that byte would be terminator byte.

Mandatory: no, default is false.

# Kaitai Struct IDE