

# Clojure

A brief introduction into the modern Lisp dialect

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- 1 Introduction
  - History
  - Design philosophy
  - Whetting your appetite
- 2 **Language features**
  - Hello World
  - Uniform structures
  - **Functions**
  - Control flow
  - Data structures
  - Playing with seqs
  - Concurrency
- 3 Accessories
  - Tools
  - Libraries
- 4 Resources
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Functions calls are not the only expressions which are operations:

- macro calls,
- special forms i.e. function definition.

What differs them from function calls:

- operand evaluation,
- cannot pass them as arguments.



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# Arity

```
(defn greet
  "Optional docstring"
  ([greeting name]
   (str greeting name))
  ([name]
   (greet "Hello, " name)))
```

```
(greet "Piotr")
; => "Hello, Piotr"
(greet "Welcome, " "Piotr")
; => "Welcome, Piotr"
(greet "Welcome, " "Piotr" "Agata")
; => ArityException Wrong number of args (3)...
```



# Destructing assignment

```
(defn greet-only-2-first
  [[first second & rest]]
  (println (greet first))
  (println (greet second))
  (println (str "Others we don't greet: "
               (clojure.string/join ", " rest))))
```

```
(greet-only-2-first ["Piotr", "Agata", "Joanna", "Pawel"])
; => Hello, Piotr
; => Hello, Agata
; => Others we don't greet: Joanna, Pawel
```

- Even more useful for hash maps!



# Anonymous functions

```

(defn greetings-replacer-maker
  [replacee-regexp replacer]
  #(clojure.string/replace % replacee-regexp replacer))
  ; or (fn [args] ...)

(def greetings '("Hi, Piotr" "Hi, Agata"))
(def hi-replacer
  (greetings-replacer-maker #"^Hi" "Hello"))
(map hi-replacer greetings)
; => ("Hello, Piotr" "Hello, Agata")

```

- Functions can be returned just like data, such functions are called *closures*!



# Function equality

“All functions are equal, but some functions are more equal than others.”

How *Clojure* treats built-in functions?

```
(defn +  
  [first & rest]  
  (reduce - first (map #(* -1 %) rest)))  
; => WARNING: + already refers to: #'clojure.core/+  
; => in namespace...
```



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# If statement

```
(if true
  "Maybe I'll be shown"
  (println "Or maybe I will be"))
; => "Maybe I'll be shown"
```

```
(if false
  "Maybe I'll be shown"
  (println "Or maybe I will be"))
; => "Or maybe I will be"
```

```
(if false
  "Maybe I'll be shown")
; => nil
```



# When statement

- What if multiple operations should be done?
 

```
(if cond?
  (do (do-sth)
      do-sth-more))
```

*; Which is same as*

```
(when cond?
  (do-sth)
  (do-sth-more))
```
- As in any functional language `if`, `when` should not be overused



# Loop statement

```
(defn my-sum
  [seq]
  (loop [remaining-seq seq
        seq-sum 0]
    (if (empty? remaining-seq)
        seq-sum
        (let [[head-seq & tail-seq] remaining-seq]
            (recur tail-seq (+ seq-sum head-seq)))))))
```

- Many loops in *Clojure* could be replaced with clear recursion, but loop is more optimized and usually more concise
- What is the effect of `(recur)`?



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# Numbers, strings and vectors

- Numbers: 93 1.2 5/4
- Strings: "Some string" "\"Quotation\""
- Vectors:

```
[0 1 2]
```

```
(vector 0 1 2)
```

```
; => [0 1 2]
```

```
(first [0 1 2])
```

```
(get [0 1 2] 0)
```

```
; => 0
```

```
(into [1 2 3] [4 5 6])
```

```
; => [1 2 3 4 5 6]
```



# Lists

```
'(0 1 2)
```

```
(list 1 2 3)
```

```
; => (0 1 2)
```

```
(get '(0 1 2) 0)
```

```
; => nil
```

```
(nth '(0 1 2) 0)
```

```
; => 0
```

```
(into '(1 2 3) '(4 5 6))
```

```
; => (6 5 4 1 2 3)
```



# Hash sets

```
#{:a :b 5}
```

```
(hash-set :a :b 5)
```

```
; => #{:a :b 5}
```

```
(get #{:a :b 5} :a)
```

```
(:a #{:a :b 5})
```

```
; => :a
```

```
(contains? #{:a :b 5} 6)
```

```
; => false
```

```
(into #{:a :b 5} #{:a :c})
```

```
; => #{:c :b 5 :a}
```



# Hash maps

```
{:a 3 :b 5}
(hash-map :a 3 :b 5)
; => {:a 3 :b 5}

(get {:a 3 :b 5} :a)
(:a {:a 3 :b 5})
; => 3
(:d {:a 3 :b 5} "Not found")
; => Not found

(into {:a 3 :b 5} {:c 7})
; => {:a 3, :b 5, :c 7}
```



- Lots of functions apply to **all** *seqs* like `into` does

### Programming epigram

“It is better to have 100 functions operate on one data structure than 10 functions on 10 data structures.”

by Alan Perlis



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- Bear in mind that *Clojure* works on lists:

```
(map #(first %) {:a 1 :b 2})  
; => (:a :b)
```

```
(take 3 [1 2 3 4 5 6 7 8 9 10])  
; => (1 2 3)
```



# Map and reduce

```
(defn pow
  [base exp]
  (reduce * (repeat exp base)))

(pow 2 3)
; => 8
```

```
(into {}
  (map
    (fn [[key val]] [key (inc val)])
    {:max 30 :min 10}))

(reduce (fn [new-map [key val]]
  (assoc new-map key (inc val)))
  {}
  {:max 30 :min 10})
; => {:max 31, :min 11}
```















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- Usage of JVM threads
- Simple tools: *futures*, *delays*, *promises*
- And sophisticated ones: *atoms*, *pmap*



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- Leiningen – all-in-one: REPL, dependency management, testing, deployment etc.
- Emacs – environment closely bound with *Lisps*
- Fireplace.vim – plugin for Vim
- Counterclockwise – plugin for Eclipse
- Cursive or La Clojure – plugins for IntelliJ
- Enhanced Clojure + Sublime REPL – plugins for Sublime Text















- Ring + Compojure + Noir (lib-noir)
  - an example of toolset for web development
- Seesaw
  - “Seesaw turns the Horror of *Swing* into a friendly, well-documented, *Clojure* library”
- Incanter
  - data analysis package
- clojure.test

















