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Application of quantum k-NN and Grover's algorithm for recommendation big-data system

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QIPLSIGML Machine Learning meets Quantum Computation Kraków, Poland, 26.04.2018

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- (I) Big-data and  $\mu$  introduction to quantum computing,
- (II) System description and structure of classic and quantum data.
  - algorithm of k-nearest neighbors, distance of hamming,
  - Grover algorithm,
  - structure of the quantum register database.
- (III) Quantum-classic recommendation system
  - coding identifiers,
  - construction scheme of the quantum register,
  - algebraic analysis of the state of the registry in the recommendation system.
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  - the state of the registry after the quantum k-NN,
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Motivations			

## Motivations and area of applications

The recommendation system is a collection of prediction mechanisms and analytic algorithms. The main task of the recommendation system is to determine the elements with the greatest degree of matching on the basis of the data set and input information. Real profit and universality of use make them used in areas such as:

- e-commerce
- vod

- price comparison websites
- social networks

- Internet search engines
- expert systems



Figure: Source: Fortuna, B.,C., Dunja, C.,M.: Real-Time News Recommender System, https://www.360logica.com

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### Introduction to quantum computation 1/4

Qubit (qubit state) is the basic unit of quantum information:

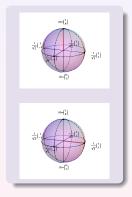
$$\begin{split} |\phi\rangle &= \alpha |0\rangle + \beta |1\rangle, \quad \alpha, \beta \in \mathbb{C}, \\ &|\alpha|^2 + |\beta|^2 = 1 \end{split} \tag{1}$$

However, qudit is a natural generalization of the qubit concept for d-dimensions

$$\begin{aligned} |\phi\rangle &= \alpha_0 |0\rangle + \alpha_1 |1\rangle + \ldots + \alpha_k |k\rangle, \quad \alpha_i \in \mathbb{C}, \\ &\sum_{i=0}^k |\alpha_i|^2 = 1 \end{aligned}$$
(2)

The quantum register is a system composed of a finite number of qubits or qudites:

$$|\Psi\rangle = |\psi_0\rangle \otimes |\psi_1\rangle \otimes \ldots \otimes |\psi_n\rangle \tag{3}$$



#### Remark

Not always quantum register can be represented as a tensor product subsystems, in which case the state of the register is a tangled state

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## Introduction to quantum computation 2/4

A density matrix of an unknown pure state of the qubit  $|\psi\rangle$  is represented by The representation of a density matrix of an unknown pure state of the qubit  $|\psi\rangle$  is as follows

$$\rho = |\psi\rangle\langle\psi| = \begin{bmatrix} \alpha^2 & \alpha\beta \\ \alpha\beta & \beta^2 \end{bmatrix}$$
(4)

where the vector  $\langle \psi |$  denotes the transposed vector  $|\psi \rangle$ . The representation of a quantum register composed of density matrices is given as

$$\rho = \sum_{i} \lambda_{i} |\psi_{i}\rangle \langle\psi_{i}|, \tag{5}$$

where  $\lambda_i$  represents the probability for state  $|\psi_i\rangle$  and  $\sum_i \lambda_i = 1$ . In quantum mechanics such states are called mixed states.

#### Exponential increase in quantum data

The size of a quantum register described by the vector state is equal to  $2^n$  or  $d^n$  where *n* is a number of qubits/qudits and *d* represents the level of a qudit. Size of a density matrix is equal to  $d^n \times d^n$ .

A vector state of 16 qubits requires 512 kb of memory, while a matrix density needs 256MB, if a single precision arithmetic is used. For 32 qubits a vector state requires 32GB of memory, whereas the density matrix — a 1ZB (zetta bytes =  $10^{21}$ ) !!!

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## Introduction to quantum computation 3/4

The realisation of application of a unitary operation U for a state expressed as a vector state is governed by a very simple equation:

$$U|\psi_0\rangle = |\psi_1\rangle. \tag{6}$$

In case of a density matrices, application of a unitary matrix U is described as follows:

$$U\rho_0 U^{\dagger} = \rho_1. \tag{7}$$

The technique of making a suitable unitary operator for a given quantum register is a formidable task from the computational point of view. If we want to modify e.g. the first and the third qudit then a suitable unitary operator is constructed as follows:

$$U = u_1 \otimes I \otimes u_2 \tag{8}$$

#### Note about controlled gates

The construction of controlled gates is also difficult, as those require the use of not only tensor products but also additional matrix projectors. For example, one of the possible realisations of a qubit *controlled not gate* is given by

$$U = |000\rangle\langle 000|I + |010\rangle\langle 010|X + |111\rangle\langle 111|I$$
(9)

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Hadamard's gate, marked as H, is a valid goal due to the fact of entering the so-called superposition of quantum states. Let  $|x\rangle$  be *n*-qubits:

$$|x\rangle = |x_0\rangle \otimes |x_1\rangle \otimes \cdots \otimes |x_{n-2}\rangle \otimes |x_{n-1}\rangle.$$
 (10)

Hadamard gate impact on the state  $|x\rangle$  is described as follows:

$$H|x\rangle = H(|x_0\rangle \otimes |x_1\rangle \otimes \cdots \otimes |x_{n-2}\rangle \otimes |x_{n-1}\rangle) =$$
  
=  $H|x_0\rangle \otimes H|x_1\rangle \otimes \cdots \otimes H|x_{n-2}\rangle \otimes H|x_{n-1}\rangle =$  (11)  
=  $\bigotimes_{i=0}^{n-1} H|x_i\rangle = \frac{1}{\sqrt{2^n}} \left[\bigotimes_{i=0}^{n-1} (|0\rangle + (-1)^{x_i}|1\rangle)\right].$ 

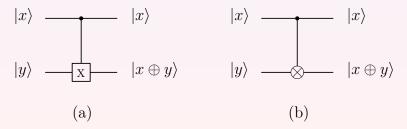
As you can see the application of the Hadamard gate, it gives an amplitude a value equal to the absolute value  $\frac{1}{\sqrt{2^n}}$  in all states that a given quantum register can accept.

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Gate CNOT	(XOR)		

Action CNOT gate and its matrix representation:

$\text{CNOT} 00\rangle =  00\rangle,$	[	1	0	0	0 ]	
$CNOT 01\rangle =  01\rangle,$						
$CNOT 10\rangle =  11\rangle,$	CNOT =	0	0	0	1	
$\text{CNOT} 11\rangle =  10\rangle,$		0	0	1	0 ]	

Graphical representation CNOT gate, as is used for quantum circuits:



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### Introduction to quantum computation 4/4

The realisation of the standard (von Neumann) quantum measurement begins with the preparation of an observable:

$$M = \sum_{i} \lambda_{i} P_{i} \tag{12}$$

where  $P_i$  is a projector associated with an eigenvalue  $\lambda_i$  of operator M. The results of measurement  $(\lambda_i)$  are known only to a probability  $P(\lambda)$ , given by: The results of the measurement are represented by the eigenvalues *lambda<sub>i</sub>*. The measurement of the state of the register as opposed to the classical computer science is a probabilistic operation and the individual results occur with the probability determined in the following way:

$$P(\lambda_i) = \langle \psi | P_i | \psi \rangle \tag{13}$$

The obtained result  $\lambda_i$  means that the register  $|\psi\rangle$  is collapsed to the state:

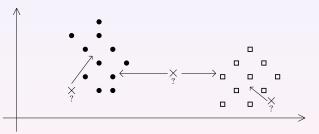
$$\frac{P_i|\psi\rangle}{\sqrt{\lambda_i}} \tag{14}$$

From the computational point of view two operations must be performed: calculation of the probability of distribution and the transformation of quantum register is performed.

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The kNN algorithm			

## The k-algorithm - the nearest neighbors

Classification of the tested pattern based on the distance to k nearest neighbors.



Notes on performance and the KNN:

- we have *n* of *d* patterns, and access to the training set,
- the rating of one sample is O(d),
- distance rating for all samples O(nd)
- an additional O(nk) to find k nearest neighbors,
- the total time is: O(nk + nd).

Despite the polynomial class and currently available technology, alg. kNN is still

"expensive" for large data sets.

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The Hamming distance			
The Hammir	ng distance		

The Hamming distance is a metric in the vector space of N words. It meets three conditions:

- is non-negative,
- symmetrical,
- satisfies the inequality of the triangle.

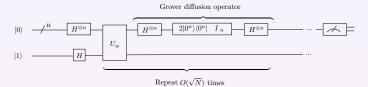
For binary strings a and b the Hamming distance is equal to the number of "ones" in the word  $a \operatorname{XOR} b$ , where  $\operatorname{XOR}$  is the exclusive logic function (exclusive-or).

Examples of the Hamming distance (the operator  $\bowtie$ ):

 $00101 \bowtie 00101 = 0$ ,  $00101 \bowtie 00111 = 1$ ,  $00101 \bowtie 10111 = 2$  (15)

where  $\bowtie$  means the comparison operation in the sense of Hamming distance.

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The Hamming distance			
Grover's algo	rithm		





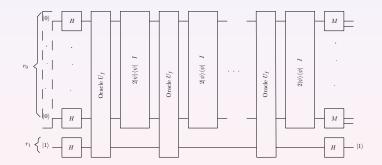
The most important steps in the Grover algorithm:

$$ullet$$
 initial state:  $|\psi
angle=|ullet
angle^{\otimes n}|1
angle$ ,

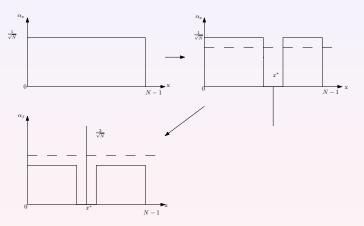
- initialization of the database registry:  $|\psi\rangle \rightarrow H^{\otimes (n+1)} \frac{1}{\sqrt{2^n}} \sum_{t=0}^{2^n-1} |t\rangle|-\rangle = (\cos \frac{\theta}{2} |\alpha\rangle + \sin \frac{\theta}{2} |\beta\rangle)|-\rangle,$
- application of the amplify operator probability amplitudes:  $G^{R}[\cos(\frac{2R+1}{2}\theta)|\alpha\rangle + \sin(\frac{2R+1}{2}\theta)|\beta\rangle]|-\rangle,$
- measurement of the first *n* computational qubits database type:  $|x\rangle|-\rangle$ ,

where  $|\alpha\rangle$  is a sub-register denoting weakened states, while  $|\beta\rangle$  states for which we want to build up probability amplitudes.

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The Hamming distance			
Grover's algo	rithm		



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The Hamming distance			
Grover's algo	rithm		



Given  $f: 0, \dots, N-1 - > 0, 1$  such that f(x) = 1 for exactly one x, find x.

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## The classic version of the database

As part of the experiment, a classic database was designed and made based on real data downloaded from the OMDb website. They contain information about records describing individual films. The "movies" table contains the following columns:

- movie id
- year of publication
- title
- duration
- genre
- language
- imdb rating
- imdb votes
- type
- hamming

## The classic version of the database

The database contains 12051 records. The following types of films exist in the database:

- News
- Music
- Game-Show
- Talk-Show
- Reality-TV
- Sport
- Animation
- Family
- Documentary

- Musical
- Fantasy
- Comedy
- Biography
- History
- Romance
- Adventure
- Mystery
- Western

- Action
- Sci-Fi
- Drama
- Thriller
- Crime
- War
- Horror
- Adult

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Numerical example

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## The classic version of the database

Id	Year	Title	Time	Genres	Language	IMDb rating	IMDb votes	Type	Hamming
266	1993	The Legend	100 min	Action, Cornedy, History	Cantonese	7.3	5,475	movie	101100011100100000
334	1994	Princess Caraboo	97 min	Cornedy, Drama, History	English	5.9	2,073	movie	111001100001000000
351	1998	Frank Lloyd Wright	146 min	Documentary, Biography, History	English	7.8	470	movie	100010011110100000
371	2001	The Inner Tour	97 min	Documentary, History	Arabic	7.5	105	movie	100010100000000000000000000000000000000
426	1988	Young Einstein	91 min	Cornedy, History	English	5.0	7,034	movie	111001000000000000000000000000000000000
500	1987	Matewan	135 min	Drama, History	English, Italian	7.9	5,739	movie	11000010000000000
545	2004	Japan: Memoirs of a Secret Empire	123 min	Documentary, History	English	7.6	110	series	10001010000000000000000
551	1998	America's Journey Through Slavery	360 min	History	English	7.4	55	series	100000000000000000000000000000000000000
850	1981	Quest for Fire	100 min	Adventure, Drama, History	French	7.4	15,079	movie	100110110000100000
857	1935	Mutiny on the Bounty	132 min	Adventure, Drama, History	English, Polynesian	7.8	14,972	movie	100110110000100000
898	1978	Gray Lady Down	111 min	Adventure, Drama, History	English, Norwegian	6.2	1,87	movie	100110110000100000
994	1961	King of Kings	168 min	Biography, Drama, History	English	7.1	4,3	movie	111101100001000000
1048	2004	Ben Franklin	210 min	Documentary, History	English	7.4	30	movie	100010100000000000000000000000000000000
1061	1921	Orphans of the Storm	150 min	Drama, History	English	7.9	3,565	movie	110000100000000000000000000000000000000
1070	2000	Uncle Saddam	63 min	Documentary, Comedy, History	English	6.4	221	movie	100010011100100000
1086	1997	Waco: The Rules of Engagement	165 min	Documentary, History	English	8.0	2,514	movie	100010100000000000000000000000000000000
1147	1996	The Crucible	124 min	Drama, History	English	6.8	26,826	movie	11000010000000000

Figure: Structure of the "movies" table

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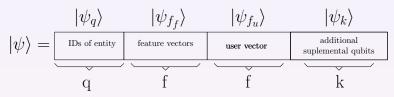
# Diagram of the division of quantum registers

		$ q_0\rangle =$ Musical (22) (64) (0,531\%)	
ſ		$ q_1\rangle = $ [ Fantasy (3) (64) (0,531%)	
		$ q_2\rangle = \begin{bmatrix} \text{Comedy} \\ (574) & (2876) & (23,865\%) \end{bmatrix}$	
		$ q_3\rangle = $ Biography (3) (386) (3,203%)	
$ Q\rangle = \left\{$	Database (2752) (12051) (100%)	$ q_4\rangle = $ History (7) (12) (0,100%)	
		$ q_5\rangle = $ Documentary (418) (1023) (8,489%)	News         (0) (0) (0,000%)           Music         (130) (207) (1,718%)
		$ q_6\rangle = $ Romance (16) (78) (0,647%)	Game-Show         (0) (3) (0.025%)           Talk-Show         (2) (2) (0.017%)           Reality-TV         (7) (10) (0.083%)           Sport         (13) (13) (0.108%)
		•	Animation (32) (584) (4,846%) Family (36) (124) (1.029%)
		a }	Mystery (8) (69) (0,573%)
		•	Western (72) (78) (0,647%) Action (69) (1743) (14,464%)
		。 )	Sci-Fi (26) (75) (0,622%) Drama (948) (2642) (21,923%)
			Thriller (102) (136) (1,129%)
		$ q_{25}\rangle = {Adventure (17) (546) (4,531\%)}$	Crime (9) (701) (5,817%) War (2) (16) (0,133%)
			Horror (216) (575) (4,771%)
			Adult (20) (24) (0,199%)

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## The structure of the quantum register

The structure of the quantum register in the recommendation system:



The total number of qubits:

$$\mathsf{N} = \mathsf{q} + \mathsf{f} + \mathsf{f} + \mathsf{k} \; .$$

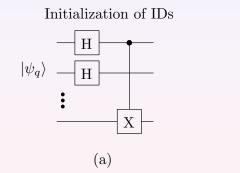
The vector features (feature vector) and user preferences vector are the same length. Examples of states:

$$\begin{array}{rcrcrcr} \dots & \dots & \dots \\ |\psi_{i-1}\rangle & = & |010|111001|101001|\psi_k\rangle, \\ |\psi_i\rangle & = & |011|111011|101001|\psi_k\rangle, \\ |\psi_{i+1}\rangle & = & |100|111100|101001|\psi_k\rangle, \\ \dots & \dots & \dots \end{array}$$

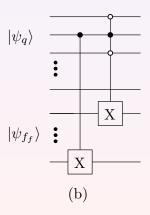
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## Coding identifiers and features

Examples of circuits for creating identifiers and features using multi qubit gates of controlled negation:



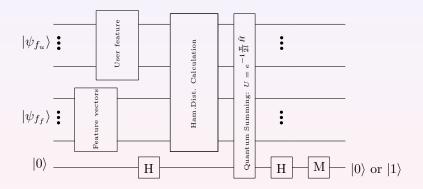
Features encoding



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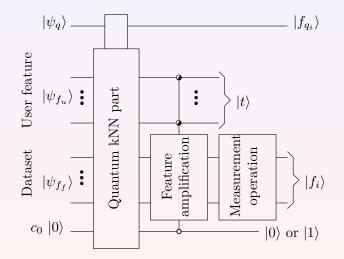
## Diagram of the quantum circuit for quantum kNN



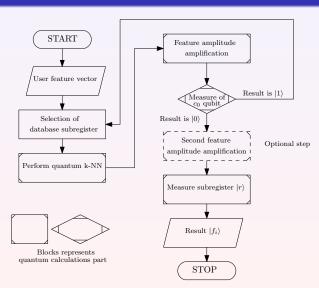
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# General diagram of the quantum circuit recommendation system



algorithm



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Quantum register			
Realization	of the qkNN part		

The initial state of the quantum register during the implementation of qkNN (omitted for simplicity will be the identifier describing the film qubits):

$$|\psi_0\rangle = |0\rangle^{\otimes 2l+1}.\tag{16}$$

The first *I* qubits represent the database file, the second *I* qubitów is a user feature vector. Initialization of the sub-register with the base of features:

$$|\Psi_1\rangle = \frac{1}{\sqrt{L}} \sum_{\rho=1}^{L} |r_1^{\rho}, \dots, r_l^{\rho}\rangle, \qquad (17)$$

where  $L = 2^{l}$ . Specifying the form of the "database" and the user's vector results in the following state:

$$|\Psi_2\rangle = \frac{1}{\sqrt{L}} \left( \sum_{\rho=1}^{L} |r_1^{\rho}, \dots, r_l^{\rho}\rangle \right) \otimes |t_1, \dots, t_l\rangle \otimes \frac{1}{\sqrt{2}} (|0\rangle + |1\rangle)$$
(18)

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Quantum register			

Calculation of the Hamming distance between the set of features and the user's vector is carried out using the CNOT gates:

$$CNOT(r_i^p, t_i, ) = (d_i^p, t_i), \quad i = 1, \dots, l.$$
 (19)

After performing this operation, the registry status is as follows:

$$|\Psi_{3}\rangle = \frac{1}{\sqrt{L}} \left( \sum_{p=1}^{L} |d_{1}^{p}, \ldots, d_{l}^{p}\rangle \right) \otimes |t_{1}, \ldots, t_{l}\rangle \otimes \frac{1}{\sqrt{2}} (|0\rangle + |1\rangle).$$
(20)

The next step is to perform the operation to determine the so-called the sum of Hamming distances. This operation is performed by the block Hamm.Summ. Described by the unit operation U:

$$U = e^{-i\frac{\pi}{2l}\hat{H}}, \quad \hat{H} = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}^{\otimes l} \otimes l_{l \times l} \otimes \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}, \quad (21)$$

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Quantum register			

After applying the U operation, we get the state:

$$\begin{aligned} |\psi_4\rangle &= \frac{1}{\sqrt{L}} \sum_{p=1}^{L} \left( e^{i\frac{\pi}{2l}d(t,r^p)} | d_1^p, \dots, d_l^p \rangle \otimes | t_1, \dots, t_l \rangle \otimes | 0 \rangle + \\ &+ e^{-i\frac{\pi}{2l}d(t,r^p)} | d_1^p, \dots, d_l^{1p} \rangle \otimes | t_1, \dots, t_l \rangle \otimes | 1 \rangle \right). \end{aligned}$$
(22)

After the Hadamard operation on the additional qubits  $c_0$ , we get a state describing the state after the quantum algae has been performed. k-NN:

$$|\psi_{5}\rangle = \frac{1}{\sqrt{L}} \sum_{p=1}^{L} \left( \cos\left(\frac{\pi}{2l}d(t,r^{p})\right) |d_{1}^{p}, \dots, d_{l}^{p}\rangle \otimes |t_{1}, \dots, t_{l}\rangle \otimes |0\rangle + \\ + \sin\left(\frac{\pi}{2l}d(t,r^{p})\right) |d_{1}^{p}, \dots, d_{l}^{p}\rangle \otimes |t_{1}, \dots, t_{l}\rangle \otimes |1\rangle \right).$$

$$(23)$$

The probability of measuring zero on state  $c_0$ , i.e. success, that we will go through the desired probability distribution with the correct indication of the recommended element:

$$P(c_0) = \frac{1}{L} \sum_{p} \cos^2\left(\frac{\pi}{2I}d(t, r^p)\right).$$
(24)

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Quantum register			

## Strengthening the success of recommendations

Assuming that zero was obtained by measuring the state  $c_0$ , we get another state described in the following way:

$$|\psi_{6}\rangle = \frac{1}{\sqrt{L}} \sum_{\rho=1}^{L} m_{\rho} |\psi_{rcmd}\rangle, \qquad (25)$$

where  $|\psi_{rcmd}\rangle = |d_1^p, \ldots, d_l^p\rangle \otimes |t_1, \ldots, t_l\rangle \otimes |0\rangle$ , while  $m_p$  represent the amplitudes of probability obtained after the measurement. In general, the register can be distinguished by g amplitudes for recommended movies with the highest compatibility of the feature  $m_p^r$  and L-g with lower compatibility  $m_p^{nr}$ :

$$|\psi_{7}\rangle = \frac{1}{\sqrt{L}} \left( \sum_{p=1}^{g} m_{p}^{r} |\psi_{rcmd}\rangle + \sum_{p=g+1}^{L} m_{p}^{nr} |\psi_{rcmd}\rangle \right).$$
(26)

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Quantum register			

Based on the paper [Biham1996, Phys. Rev. A, 60, 2742] we introduce the mean and the variance for amplitudes:

$$\overline{m^{r}}(t) = \frac{1}{q} \sum_{p=1}^{q} m_{p}^{r}(t), \quad \overline{m^{nr}}(t) = \frac{1}{q} \sum_{p=q+1}^{L} m_{p}^{nr}(t),$$

$$\sigma_{nr}^{2}(t) = \frac{1}{L-q} \sum_{p=q+1}^{L} |m_{p}^{nr}(t) - \overline{m^{nr}}(t)|^{2}$$
(27)

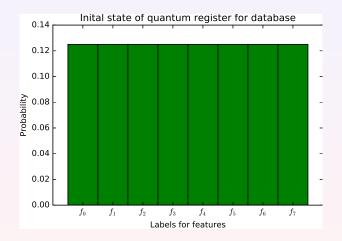
where t is the iteration number (time) of the algae operation. Grover, for t = 0 we have an initial distribution of probability amplitudes. The maximum probability of measuring recommended elements from the database is defined as:

$$P_{max} = 1 - (L - q)\sigma_{nr}^{2} - \frac{1}{2}\left((L - q)|\overline{m^{nr}}(0)|^{2} + q|\overline{m^{r}}(0)|^{2}\right) + \left(\frac{1}{2}|(L - q)\overline{m^{nr}}(0)^{2} + q\overline{m^{r}}(0)^{2}|\right),$$
(28)

when executing  $O(\sqrt{\frac{L}{q}})$  iteration.



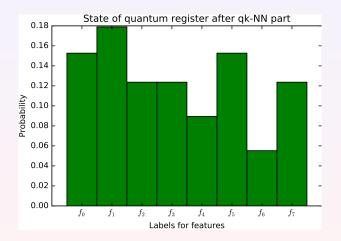
## The initial state of the registry with the database



The initial state of the selected database with elements for the recommendation. We assume that we are interested in the feature  $f_1$ .

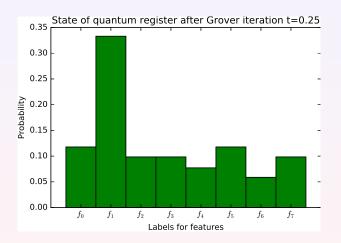
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Initial state after implementation of qk-NN			

## Initial state of the register after qk-NN



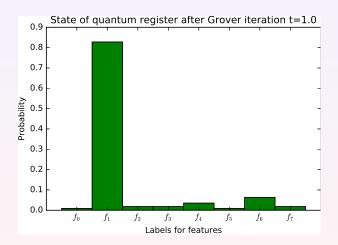
The status of the selected database after the implementation of the part qk-NN, the feature  $f_1$  has the highest probability of measurement.

	System description and structure of classic and quantum data	Numerical example	Summary
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Initial state after implementat	ion of qk-NN		
Amplified C	Frower for $t = 0.25$		



The status of the selected database after the implementation of the Grover gain part for t = 0.25, the  $f_1$  feature again has the highest probability of measurement.

Introduction 00000000000000	System description and structure of classic and quantum data	Numerical example ○○○●	Summary 000
Initial state after implementat	tion of qk-NN		
Amplified C	Grover for $t = 1.00$		



The status of the selected database after the implementation of the Grover gain part for t = 1.00, the feature  $f_1$  again has the highest probability of measurement.

System description and structure of classic and quantum data	Numerical example	Summary
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Summary

Conclusions and open problems:

- presented a one of the ways of practical use of quantum algorithms,
- made a Algebraic analysis of the problem,
- made a numerical experiments,
- in the future practical verification of the solution on an IBM quantum computer.

## Thank you for the attention!

System description and structure of classic and quantum data	Numerical example	Summary
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System description and structure of classic and quantum data	Numerical example	Summary
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