



# **Unit 6**

## **Arithmetic**



# Unit Objectives

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After completing this unit, you should be able to:

- Use the `expr` utility
- Understand `expr` arithmetic and logical operators
- Use shell `let` or `(( ))`
- Use number bases
- Use `let` logical operators
- Use integer variables
- Use implicit `let`
- Understand the `bc` utility

# expr Arithmetic

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AIX provides the `expr` utility to perform *integer* arithmetic

`expr argument1 operator argument2 ...`

`expr` features

- Runs as an external executable
- Writes results to standard output
- Exit code is 0 for non-zero evaluations
- Exit code is 1 for zero or null evaluations
- Exit code is  $\geq 2$  if an expression is invalid
- Mostly used for control flow in shell scripts – loop counters

# expr Arithmetic Operators

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To group expressions use:

( )	fixes evaluation order - otherwise normal rules of precedence apply
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The integer operators result in mathematical evaluations:

=	equal
!=	not equal
<	less than
<=	less than or equal
>	greater than
>=	greater than or equal

# expr Examples

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Here is some simple integer arithmetic...

```
$ var1=6; var2=3
```

```
$ expr $var1 / $var2
```

```
2
```

```
$ expr $var1 - $var2
```

```
3
```

```
$ expr \( $var1 + $var2 \) \* 5
```

```
45
```

```
$ _
```

What is the result of the following?

```
$ expr 10 % 3
```

```
$ expr 10 / 3
```

# The let Command

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```
let argument ..
```

-or-

```
(( argument ))
```

- The **let** built-in shell command performs long integer arithmetic approximately 10 times faster than **expr**
- Evaluates each argument as an arithmetic expression
- No quotes for special characters, or arguments with **spaces** or **tabs** in them, within **(( ... ))**
- Variables need no **\$**
- The exit code is 0 (true) for non-zero, and 1 (false) for zero evaluations
- In ksh93, **let** will use decimal numbers, if you give the arguments in decimal notation
- In bash and ksh88, integer only

# let Arithmetic Operators

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For simple arithmetic:

( )	overrides normal precedence rules
*	multiplication
/	division
%	remainder
+	addition
-	subtraction (or unary minus)
=	assignment

`var op= exp` means `var = var op exp`

Up to nine levels of nested processing will be evaluated:

```
$ z=2 ; y="z + 1"
$ (( x=3*y ))
$ print $x
9
$ _
```

# let Arithmetic Examples

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Some simple arithmetic...

```
$ a=1 b=2
```

```
$ (( z = 2#10 + -b ))
```

```
$ let c=a+b d=b\*b
```

```
$ (( e = 9 / b ))
```

```
$ (( e += a ))
```

```
$ print $z $a $b $c $d $e
```

unary minus needs a space  
before it, not after  
no spaces, but `\` needed for  
\* multiple arguments  
integer division  
assignment: addition

What do you think we get?

What is the difference between these?

```
$(( ... )) and (( ... ))?
```



# let Logical Operator

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Logical expressions evaluate to 1 if true, 0 if false  
(the exit code is 0 for non-zero, 1 for zero – as expected):

!            logical negation

<            less than

<=          less than or equal to

>            greater than

>=          greater than or equal to

==          equal to

!=          not equal to

&&          logical "and" = 1 if both LHS and RHS are true  
(RHS not evaluated if LHS is false)

||          logical "or" = 1 if either LHS or RHS are true (if  
LHS is true, RHS not used)

# let Logical Examples

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```
$ (( p = 9 ))
```

```
$ (( p = p * 6 ))
```

```
$ print $p
```

```
54
```

```
$ (( p > 0 && p <= 10 ))
```

```
$ print $?
```

```
1
```

```
$ q=100
```

```
$ (( p < q || p == 5 ))
```

```
$ print $?
```

```
0
```

```
$ if (( p < q && p == 54 ))
```

```
> then
```

```
> print TRUE
```

```
> fi
```

```
TRUE
```

```
$ _
```

# base#number Syntax

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With `let` you are not limited to just decimal (base ten) integers:

- `let` constants are of the form `base#number`
- `base` is an integer in the range 2 to 36 (10 default)
- `number` may include upper or lowercase letters for bases greater than 10

`2#100` in binary            =        4 (in base 10)

`8#33` in octal                =        27

`16#b` in hexadecimal        =        11

`16#2A` in base16            =        42

# Shell integer Variables

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Shell variables are stored as character strings unless defined with the `integer` command

```
integer variable=value ...
```

-or-

```
typeset -iN variable=value ...
```

- Sets the `integer` attribute for each variable
- `typeset` can define a base `N`, variables then print in the specified base (2 to 36)
- Assignment to an `integer` variable causes expression evaluation – an implicit `let` command
- `let` does not have to convert `integer` variables from character strings to numerical values

# integer Examples

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Some examples of integer and typeset -i ...

```
$ integer x                                x can hold only integers
$ x=string
ksh:  string: 0403-009 The specified number is
not valid for this command.
$ x=5+10                                    implicit let command
$ print $x
15
$ (( x = 5 + 100 ))
$ print $x
105
$ typeset -i8 nums0 nums1 nums2
$ nums0=8#5                                define an octal integer variable
$ nums1=8#10
$ (( nums2=8#3*nums0 ))                    assign value
$ print ${nums2}
8#17
$ x=${nums2}
$ print $x                                print gives answer in base 10
15
$ _
```

# Implicit let Command

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`integer` variable assignments are an implicit `let` command

Other implicit `let` commands are:

- Values for the `shift` command

```
shift OPTIND-1
```

- Resource limits with `ulimit`

```
ulimit -t TMOUT+60
```

# bc - Mathematics

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The AIX system provides the **bc** utility

**bc** [**file**]

- Performs floating point arithmetic
- Acts as a filter command or interactively
- Reads arithmetic expression strings from standard input or from a specified file
- Semicolons or new lines separate expressions
- Sets the **scale** variable inside **bc** to define the required number of decimal places
- Prints results to standard output

# bc Operators

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For simple arithmetic and logical evaluations, use:

<code>(, ), +, -, *, /, %, =</code>	as for <b>let</b> arithmetic operators
<code>==, !=, &lt;, &lt;=, &gt;, &gt;=</code>	as for <b>let</b> logical operators
<code>x^y</code>	raise <b>x</b> to the power <b>y</b>
<code>sqrt(x)</code>	square root
<code>x++ ++x</code>	post and pre increment <b>x</b>
<code>x-- --x</code>	post and pre decrement <b>x</b>
<code>x op= y    ≡    x = x op y</code>	for +=, -=, *=, /=, %=, ^=

A library provides complex mathematical functions:

<code>s(x)</code>	sine of <b>x</b>
<code>c(x)</code>	cosine of <b>x</b>
<code>e(x)</code>	natural exponential of <b>x</b>
<code>l(x)</code>	natural log of <b>x</b>
<code>a(x)</code>	arctangent of <b>x</b>
<code>j(n,x)</code>	Bessel function

Precision functions:

<code>length(n)</code>	number of significant digits for example, 123.456 has n=6
<code>scale(n)</code>	number of digits after decimal point for example, 123.456 has n=3



# bc Examples

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Here are some examples of **bc** working both as a filter and interactively.

```
$ print '1/4' | bc
```

integer division without a scale

0

```
$ print 'scale = 3 ; 1/4' | bc
```

explicit scale value set

0.250

```
$ print '5.5 * 2.2' | bc
```

scale set implicitly from input

12.1

```
$ value=$( '5.5 * 2.2' | bc )
```

assign the answer to a variable

```
$ print $value
```

12.1

```
$ bc
```

```
sqrt(4)
```

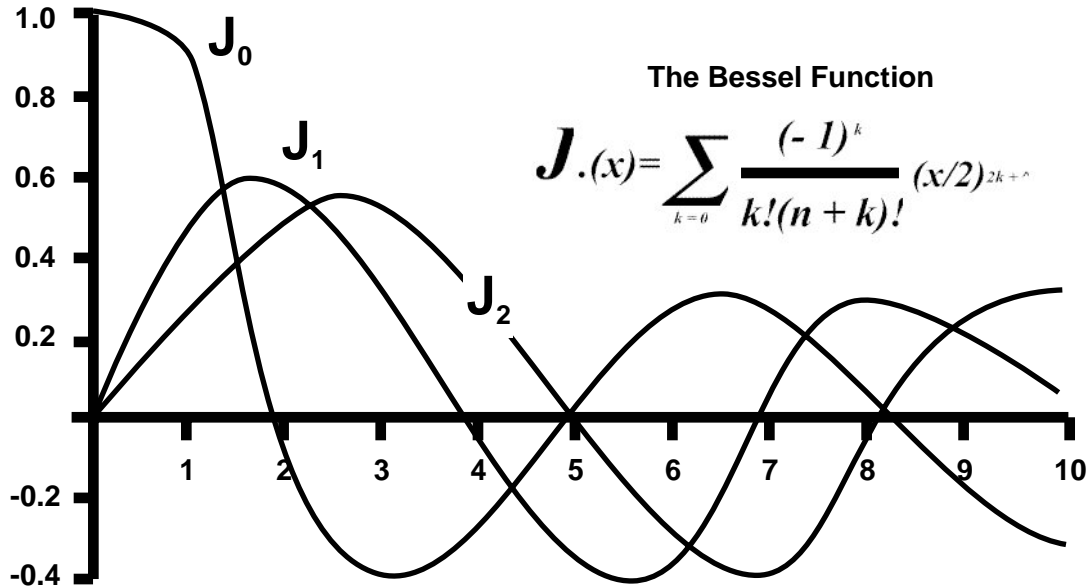
2

```
Ctrl-d
```

```
$ _
```

no prompt – this is my input  
the result from the command  
to end interactive mode

# An Example of the Power



# Checkpoint

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1. Multiply together variables **a** and **b**, using **expr**.
2. Use **expr** to multiply variable **a** by the sum of **b** and **c**.
3. Set variable **hex** to contain the hexadecimal value **7c**.
4. Write a **let** statement to test whether variable **a** is smaller than variable **b**.
5. Define a variable **num** as numeric only.
6. Increment a numeric variable **numvar**, by three.
7. How would you calculate 6/7 to 6 decimal places?
8. How would you calculate the square root of 8541976320?

# Unit Summary

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- The `expr` utility
- `expr` arithmetic and logical operators
- Shell `let` or `(( ))`
- Number bases
- `let` logical operators
- Integer variables
- Implicit `let`
- The `bc` utility