

Poznań University of Technology

**Algorithm Portfolios
for Large Berth Allocation Problem Instances**

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Algorithm Portfolios for Large Berth Allocation Problem Instances

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Abstract

In this report algorithm portfolios built as a solution to the algorithm selection problem (ASP) for large Berth Allocation Problem (BAP) are given.

Keywords: Algorithm selection problem, berth allocation problem, quality-runtime trade-off; scheduling; heuristics;

1 Introduction

Algorithm Selection Problem (ASP) consists in selecting a method most suitable to solve an instance of a certain problem. Algorithm portfolios are one of the ways of addressing the ASP. Algorithm portfolios are sets of algorithms which can be applied collectively to solve a certain problem. The algorithms can be, e.g., executed sequentially or in parallel, on a given instance of the considered problem and the best solution is chosen. Here we study algorithm portfolios for large instances of Berth Allocation Problem (BAP) [1]. The BAP must be solved as sub-problem in simulations of a port, and hence the execution time T of the portfolio is a key constraint.

The BAP considered in this paper is formulated as follows. A set of m berths of lengths λ_i , for $i = 1, \dots, m$, is given. There are n vessels defined by: arrival times r_j , lengths L_j , processing (unloading and loading) times p_j , and importance w_j , for $j = 1, \dots, n$. Vessel j can be moored at berth i only if $L_j \leq \lambda_i$. The quay is divided into discrete berths and each berth can accommodate at most two ships at the same time. The minimized objective is the mean weighted flow time $MWFT = \sum_{j=1}^n (c_j - r_j)w_j / \sum_{j=1}^n w_j$, where c_j is completion time of handling ship j .

Let \mathcal{I}' be a set of training instances and let \mathcal{A} be a set of algorithms. For each pair $(a, I) : a \in \mathcal{A}, I \in \mathcal{I}'$ a sequence of pairs $(t_{aI}^1, q_{aI}^1), (t_{aI}^2, q_{aI}^2), \dots, (t_{aI}^{K_{aI}}, q_{aI}^{K_{aI}})$ representing solutions built by a for I over time is given. The t_{aI}^j are execution times and q_{aI}^j are mean weighted flow times. If some algorithm

a does not improve solution quality over time then only one pair (t_{aI}^1, q_{aI}^1) is given. Let $t(a, I, T)$ denote runtime of algorithm a on instance I with the time limit T . Let $y(a, I, T) = 1$ if $\exists j : t_{aI}^j \leq T, q_{aI}^j = q_{\min}(I, T)$, otherwise $y(a, I, T) = 0$.

In the following sections name *cover portfolio* refers to the algorithm portfolios obtained by solving the integer linear program (ILP) covering the test instances with minimum cost wins:

$$\min Cost \quad (1)$$

$$\sum_{a \in \mathcal{A}} y(a, I, T)x_a \geq 1 \quad \forall I \in \mathcal{I}' \quad (2)$$

$$\sum_{a \in \mathcal{A}} t(a, I, T)x_a \leq Cost \quad \forall I \in \mathcal{I}' \quad (3)$$

Name *regret portfolio* will refer to the algorithm portfolios obtained by solving the integer linear program covering the test instances by minimizing the greatest regret under limited computational *Cost* (*Min-Max Regret* (*MaxReg*):

$$\min G \quad (4)$$

$$\frac{q(a, I, T)}{q_{\min}(I, T)}u_{aI} \leq G \quad \forall I \in \mathcal{I}' \quad \forall a \in \mathcal{A} \quad (5)$$

$$\sum_{a \in \mathcal{A}} u_{aI} \geq 1 \quad \forall I \in \mathcal{I}' \quad (6)$$

$$x_a \geq u_{aI} \quad \forall I \in \mathcal{I}' \quad \forall a \in \mathcal{A} \quad (7)$$

$$\sum_{a \in \mathcal{A}} t(a, I, T)x_{aI} \leq Cost \quad \forall I \in \mathcal{I}' \quad (8)$$

Set \mathcal{A} of evaluated algorithms has 72 members. In this, 60 algorithms are greedy, 12 are metaheuristics. The algorithms have been described in more detail in [2]. For the training and evaluation purposes set \mathcal{I}' of random instances have been generated as follows: $n \sim U[1, 1000]$, $m \sim U[1, 100]$, $r_j \sim U[0, 1000]$, $p_j \sim U[1, 24]$, $w_j \sim U[1, 1000]$, $L_j, \lambda_i \sim U\{200, 215, 290, 305, 400\}$. By $\sim U[a, b]$ we denote that certain parameter is generated from discrete uniform distribution with integer values in range $[a, b]$. $\sim U\{x, \dots, y\}$ denotes that the parameter values are chosen with discrete uniform distribution from the set $\{x, \dots, y\}$. Unless stated to be otherwise, each configuration of the tests represents a population of 100 instances. In the tests a range of n values has been swept by visiting values $n \in \{2, 5, 10, 20, 50, 100, 200, 500, 1000, 2000, 5000, 10000\}$ one by one. This means that 100 instances have been generated with $n = 2$ while the remaining parameters have been randomly generated as described above. The set of 100 instances with $n = 2$ have been solved by all the algorithms to evaluate their performance. Next, values $n = 5, 10, \dots$ have been examined in the similar manner. This set of instances will be referred to as *random instances N*. In the examination of the impact of m ,

the tested values were $m \in \{1, 2, 5, 10, 20, 50, 100\}$ while other parameters were generated as described above. These instances will be referred to as *random instances* M .

In the next dataset, referred to as *real* instances, a collection of ship arrival times (r_j), processing times (p_j), lengths L_j , has been obtained from Automatic Identification System (AIS), a global radio vessel tracking system, for 8 ports in 2016. The ports with the number of ships were: Gdynia – 465 ships, Long Beach – 995, Los Angeles – 1310, Le Havre – 2277, Hamburg – 3273, Rotterdam – 3997, Shanghai – 11197, Singapore – 18413. Quay lengths were obtained from the publicly available port authority data. Overall, the algorithm portfolios have been constructed for the following datasets:

dataset 1 all 1200 random instances N ,

dataset 2 100 random instances N with $n = 10000$,

dataset 3 700 all random instances M ,

dataset 4 100 random instances M with $m = 2$,

dataset 5 Real instances.

More on the considered problem, its application, and solution will be given in [3].

2 Cover algorithm portfolios

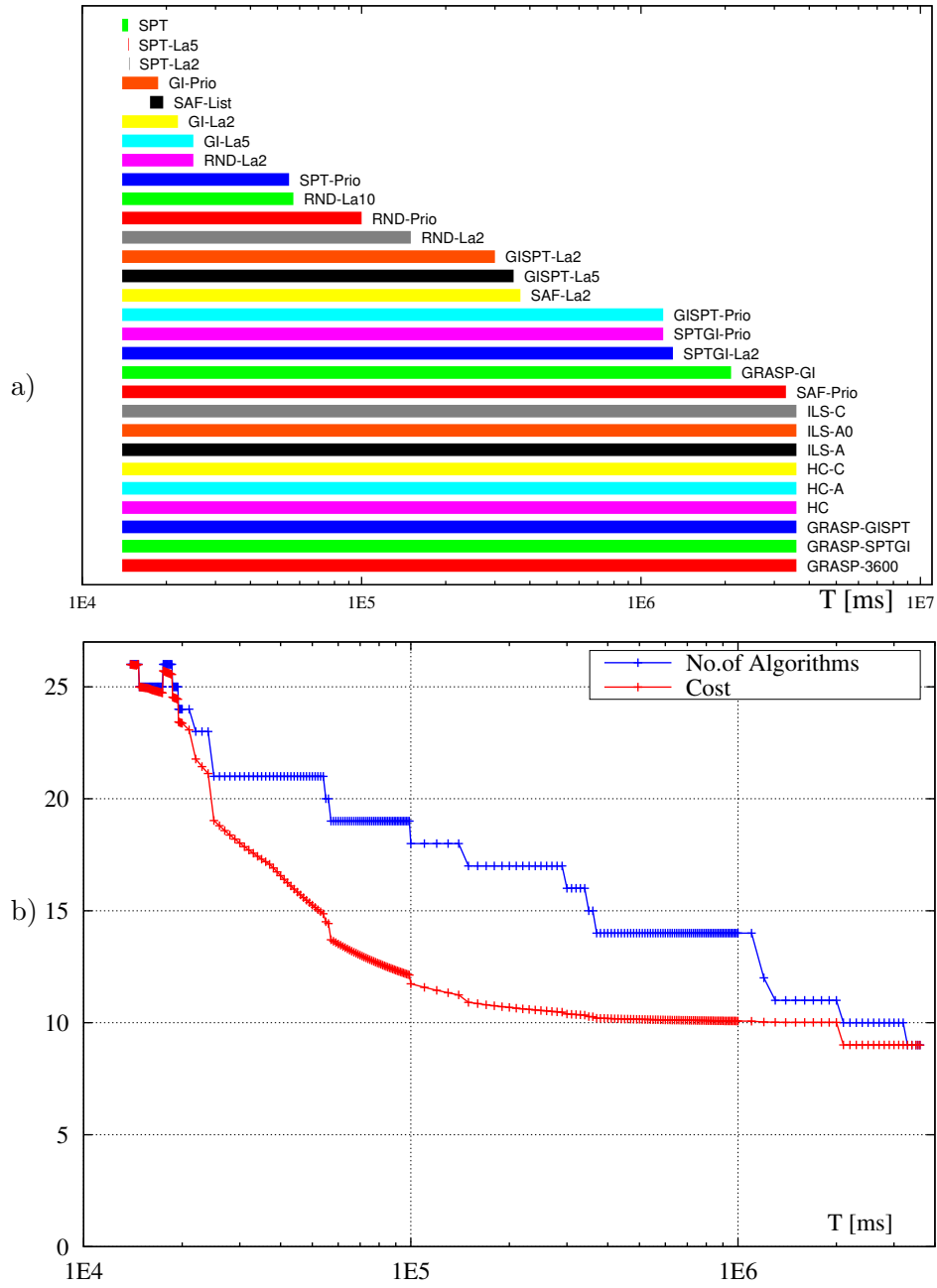


Figure 1: Cover portfolio built on all random instances N (dataset 1). a) portfolio evolution in time T , b) size and cost of portfolio (in T units), vs T .

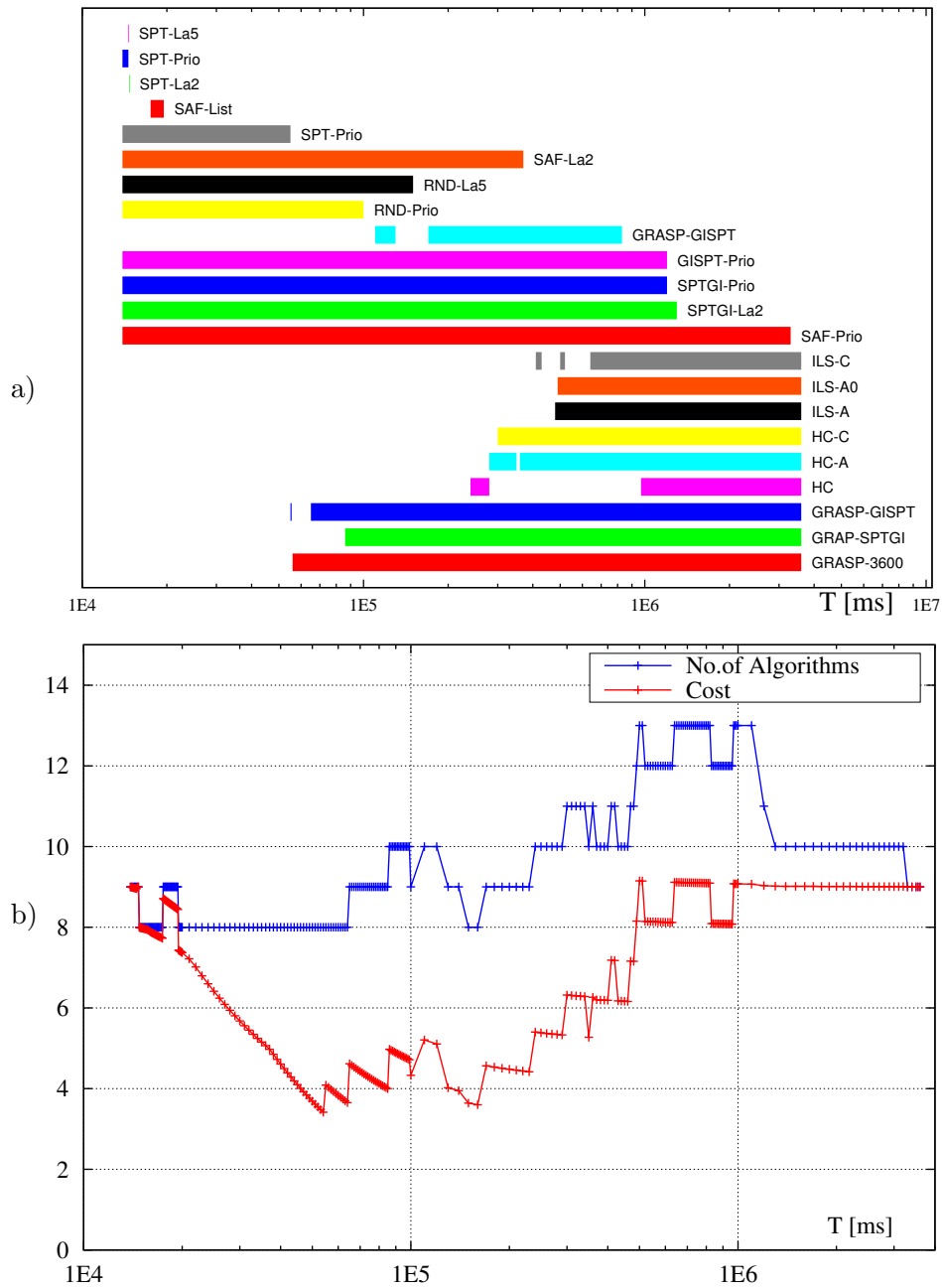


Figure 2: Cover portfolio built on random instances N for $n = 10000$ (dataset 2). a) portfolio evolution in time T , b) size and cost of portfolio (in T units), vs T .

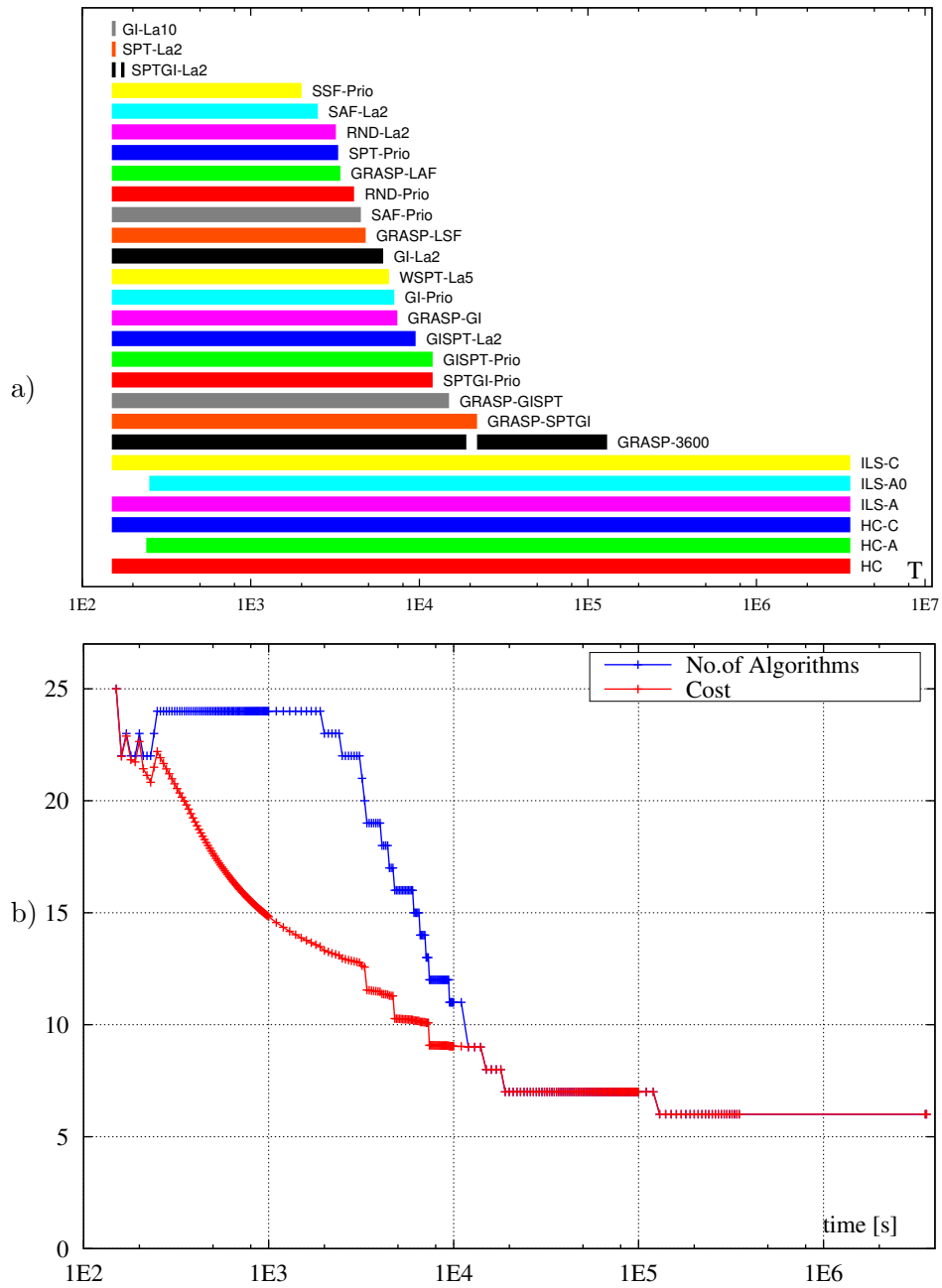


Figure 3: Cover portfolio built on all random instances M (dataset 3). a) portfolio evolution in time T , b) size and cost of portfolio (in T units), vs T .

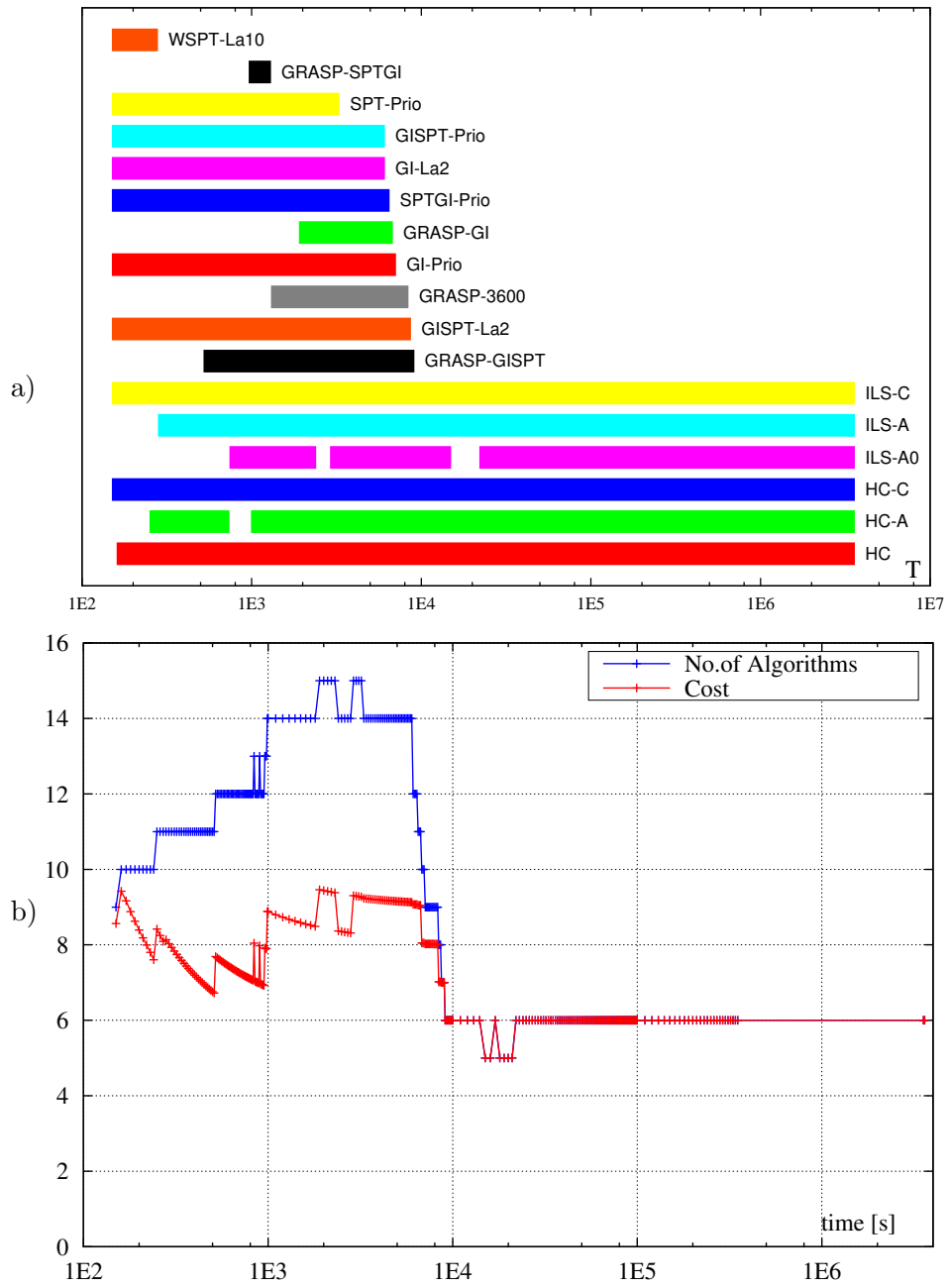


Figure 4: Cover portfolio built on random instances M with $m = 2$ (dataset 4). a) portfolio evolution in time T , b) size and cost of portfolio (in T units), vs T .

3 Regret portfolios for *all* random instances N (dataset 1)

Let us observe that regret portfolios for sufficiently large *Cost* limit comprise all algorithms (see Figs 9, 10, 15, 16, 21, 22, 27, 28).

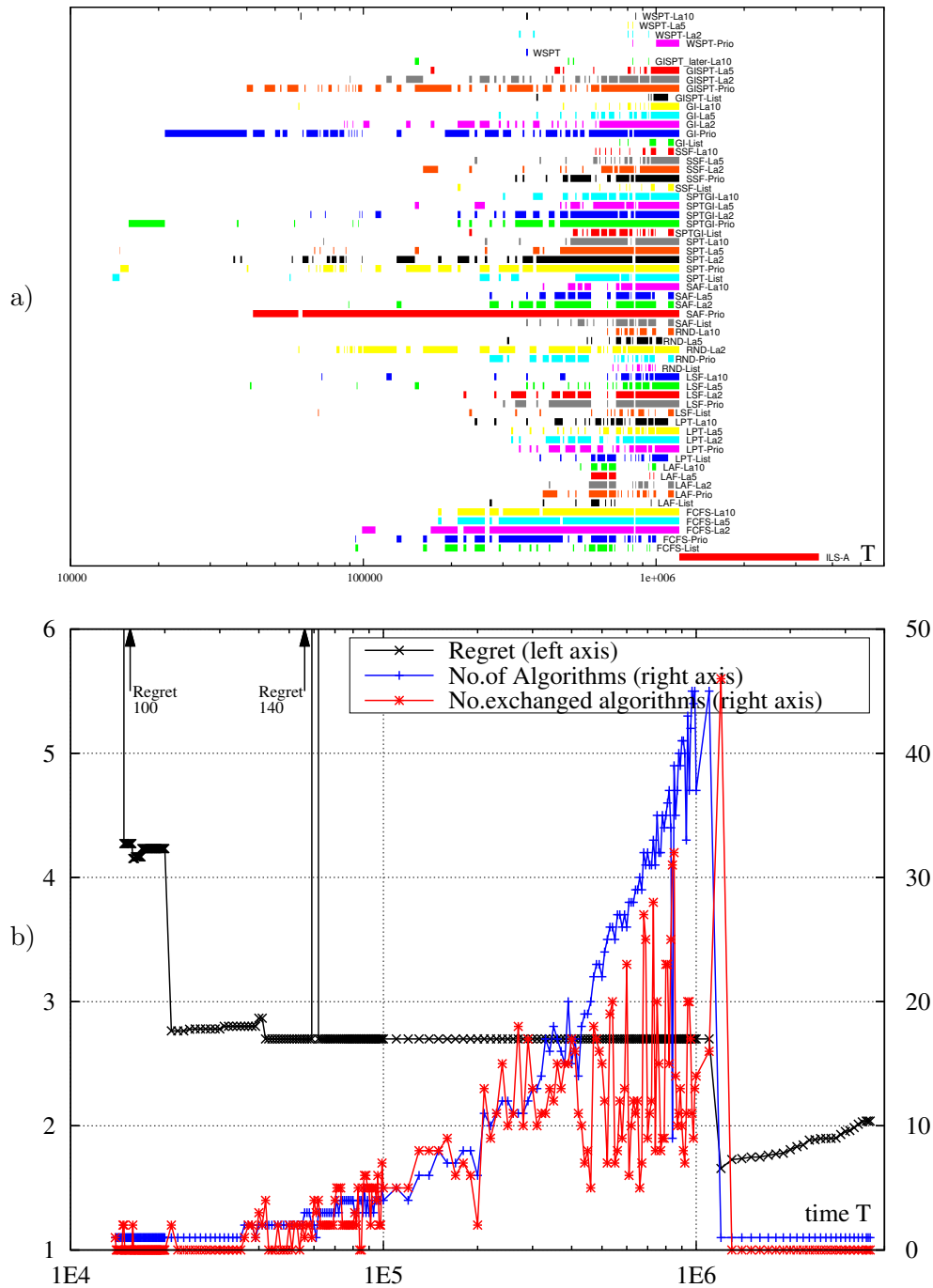


Figure 5: Algorithm portfolio built on all random instances N , (dataset 1) $Cost = 1T$. a) portfolio evolution in time T , b) scores of the portfolio (regret, number of algorithms, number of algorithms exchanged), vs T .

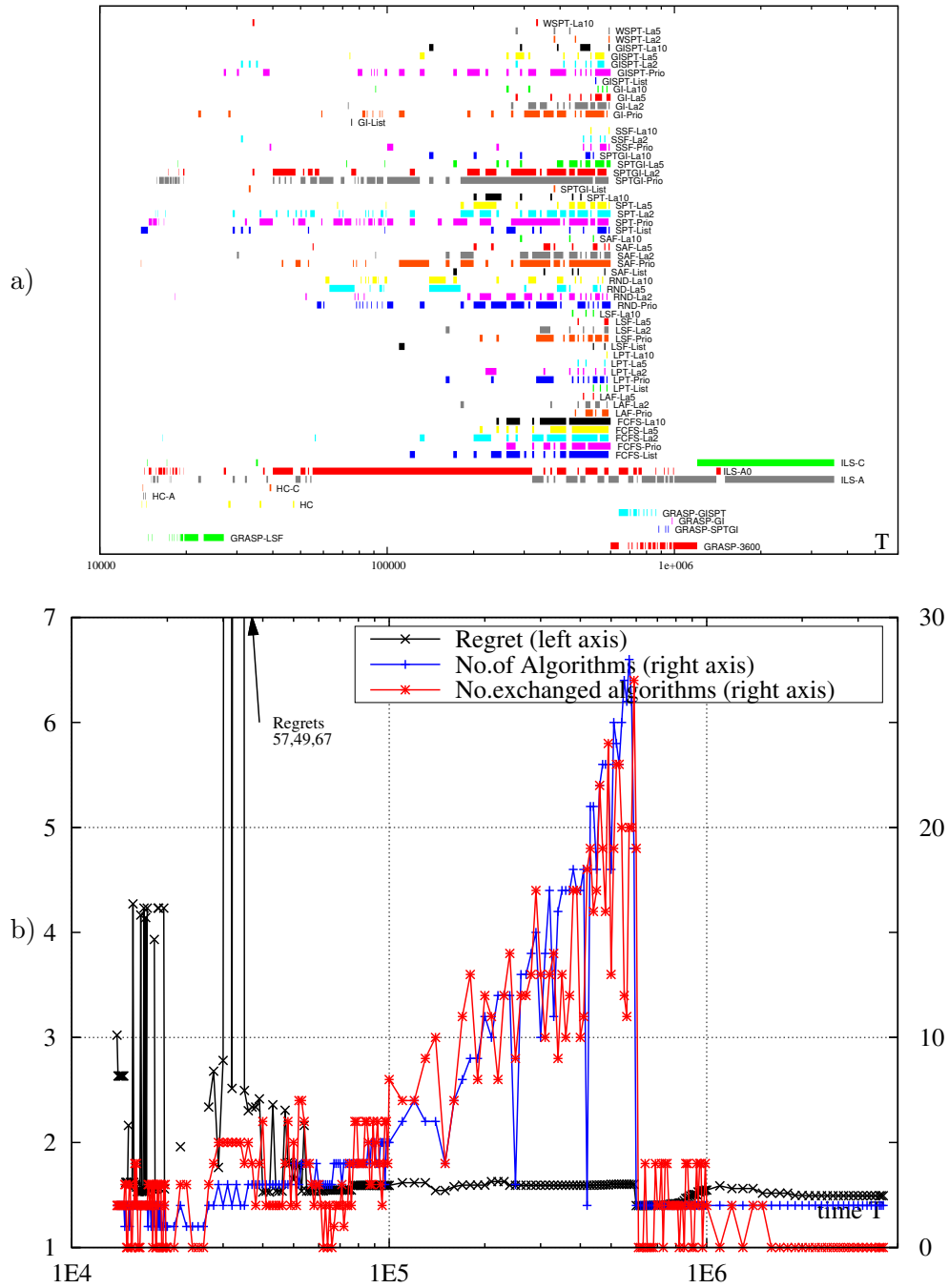


Figure 6: Algorithm portfolio built on all random instances N , (dataset 1) $Cost = 2T$. a) portfolio evolution in time T , b) scores of the portfolio (regret, number of algorithms, number of algorithms exchanged), vs T .

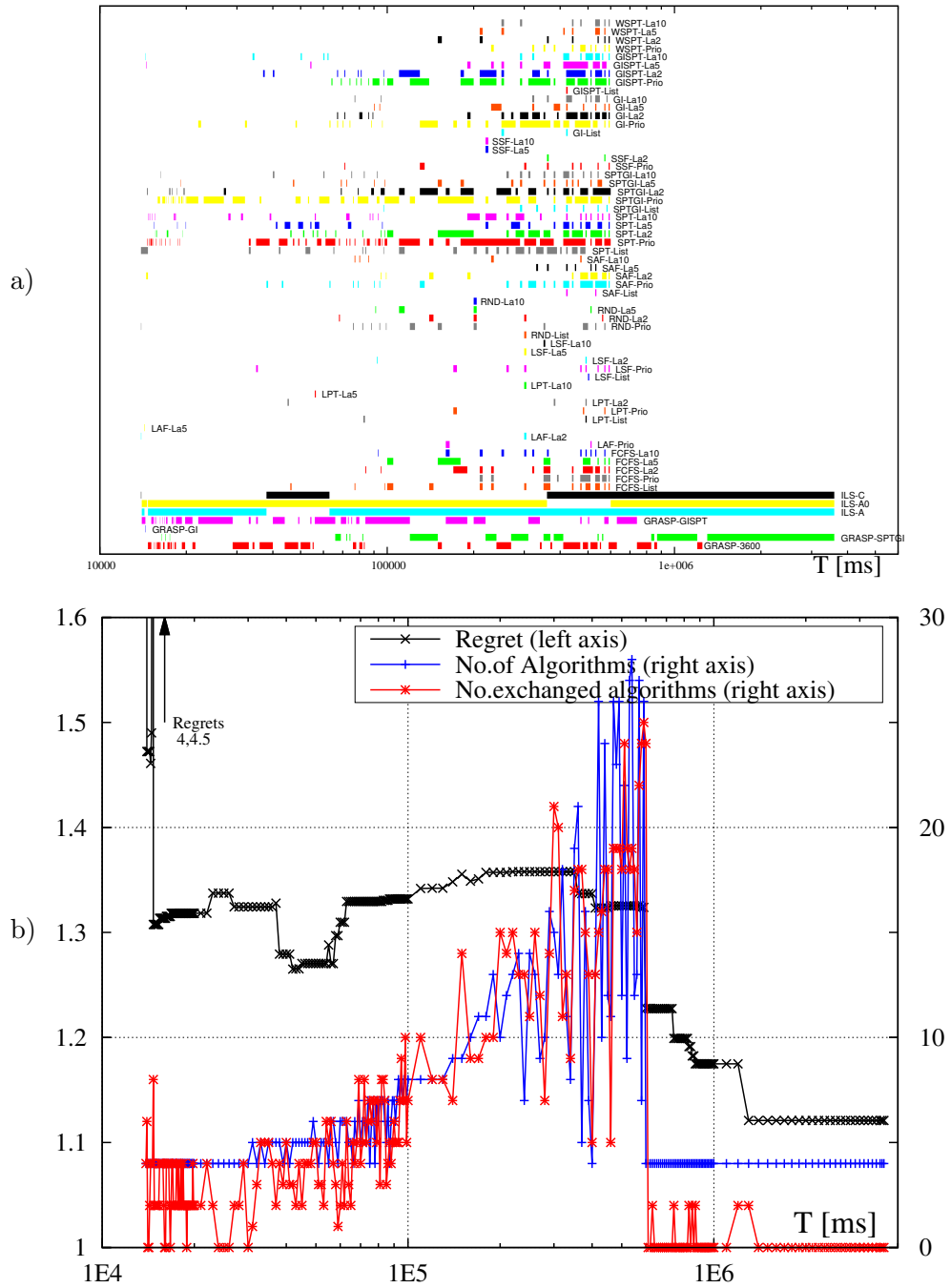


Figure 7: Algorithm portfolio built on all random instances N , (dataset 1) $Cost = 4T$. a) portfolio evolution in time T , b) scores of the portfolio (regret, number of algorithms, number of algorithms exchanged), vs T .

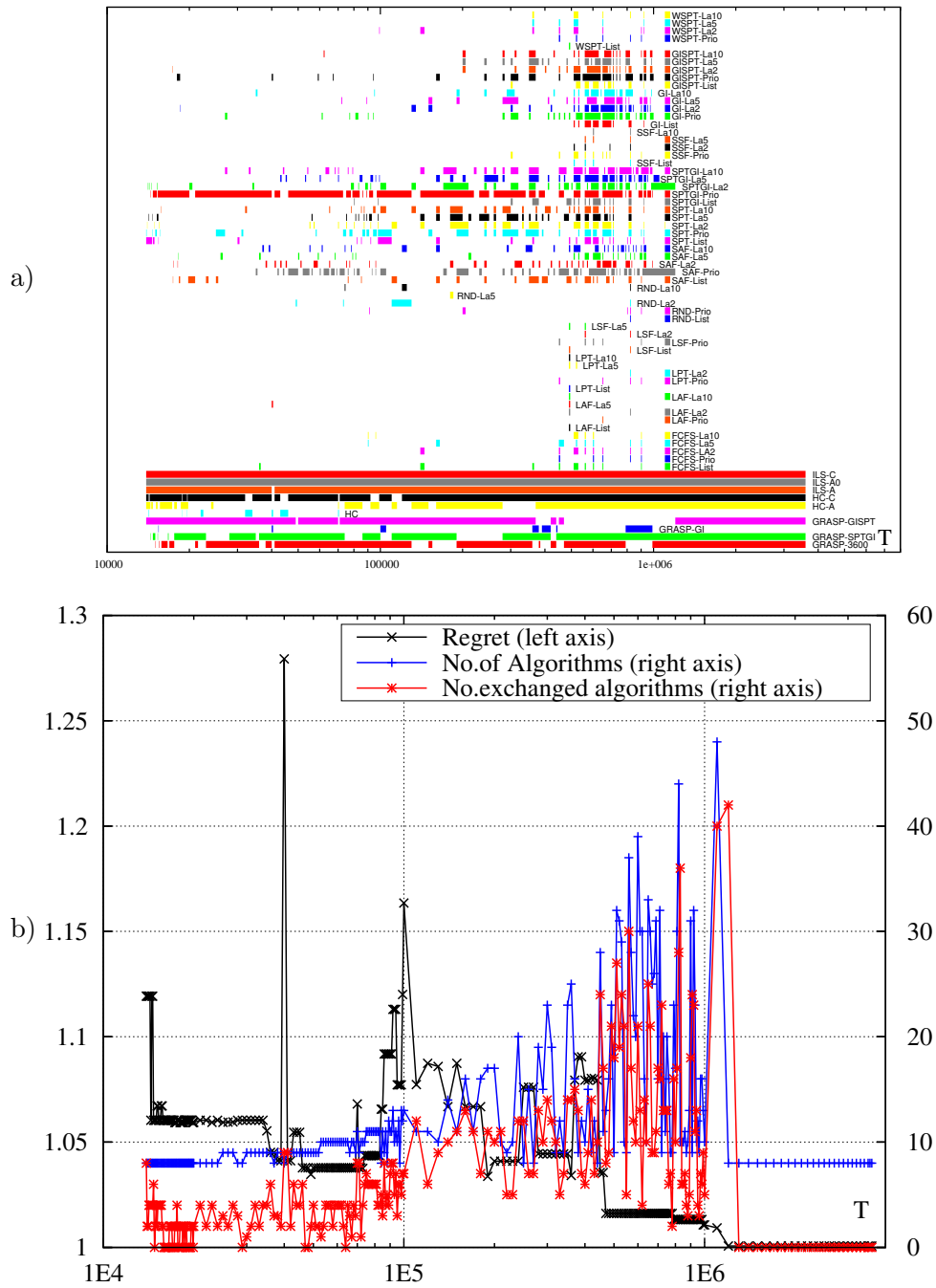
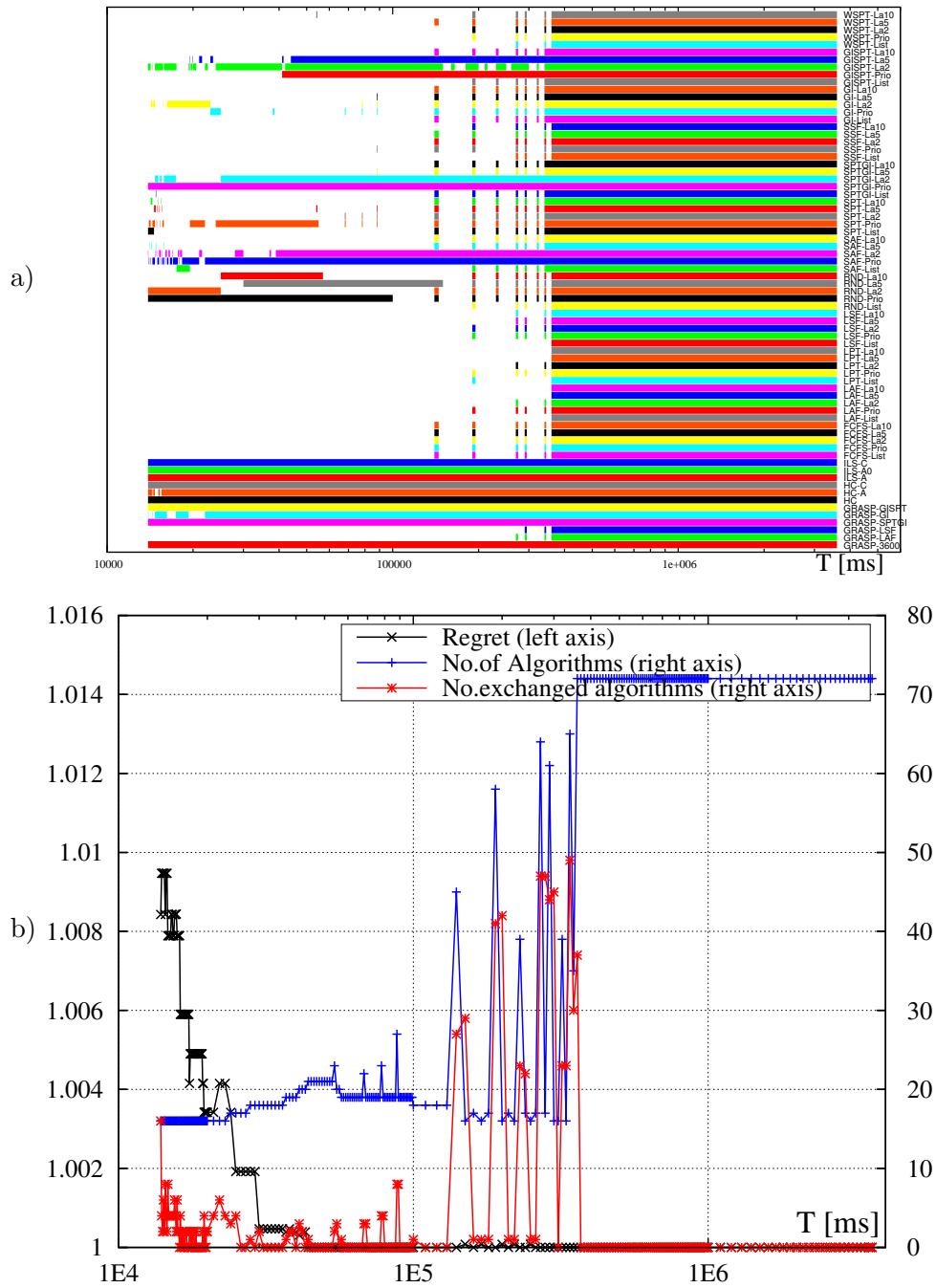


Figure 8: Algorithm portfolio built on all random instances N , (dataset 1) $Cost = 8T$. a) portfolio evolution in time T , b) scores of the portfolio (regret, number of algorithms, number of algorithms exchanged), vs T .



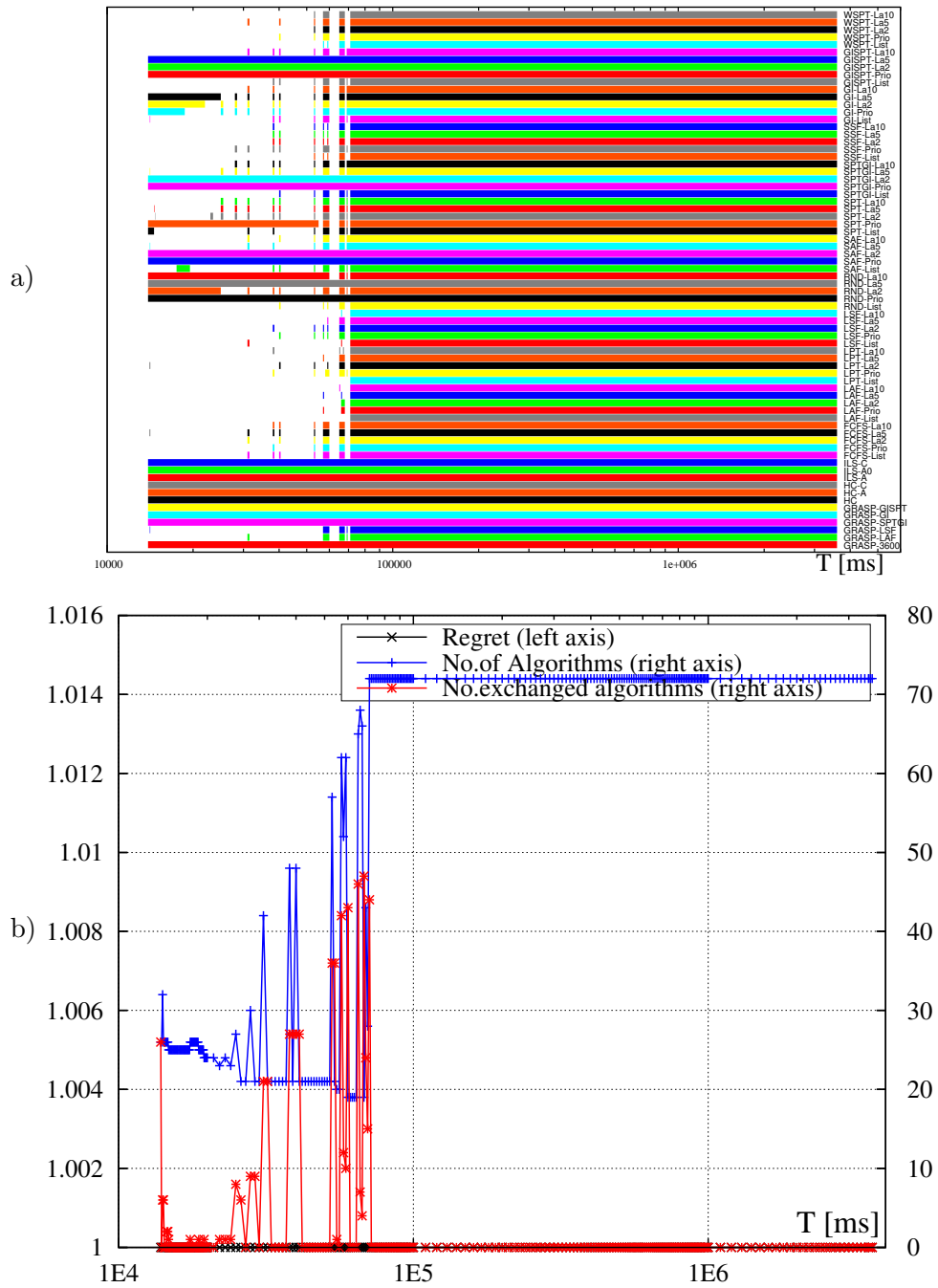


Figure 10: Algorithm portfolio built on all random instances N , (dataset 1) $Cost = 32T$. a) portfolio evolution in time T , b) scores of the portfolio (regret, number of algorithms, number of algorithms exchanged), vs T .

4 Regret portfolios for $n=10000$ random instances
 N (dataset 2)

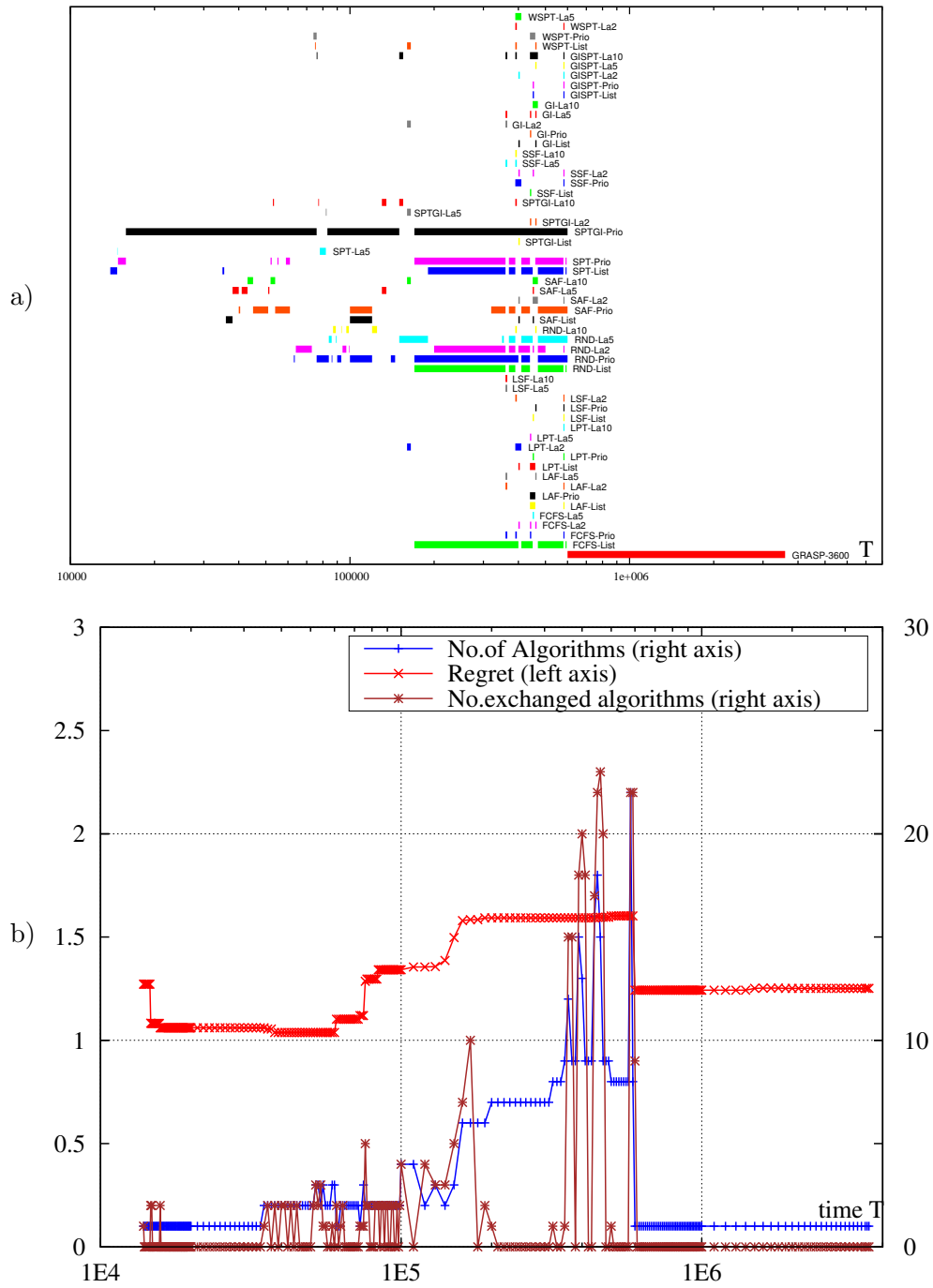


Figure 11: Algorithm portfolio built on random instances N with $n = 10000$, (dataset 2) $Cost = 1T$. a) portfolio evolution in time T , b) scores of the portfolio (regret, number of algorithms, number of algorithms exchanged), vs T .

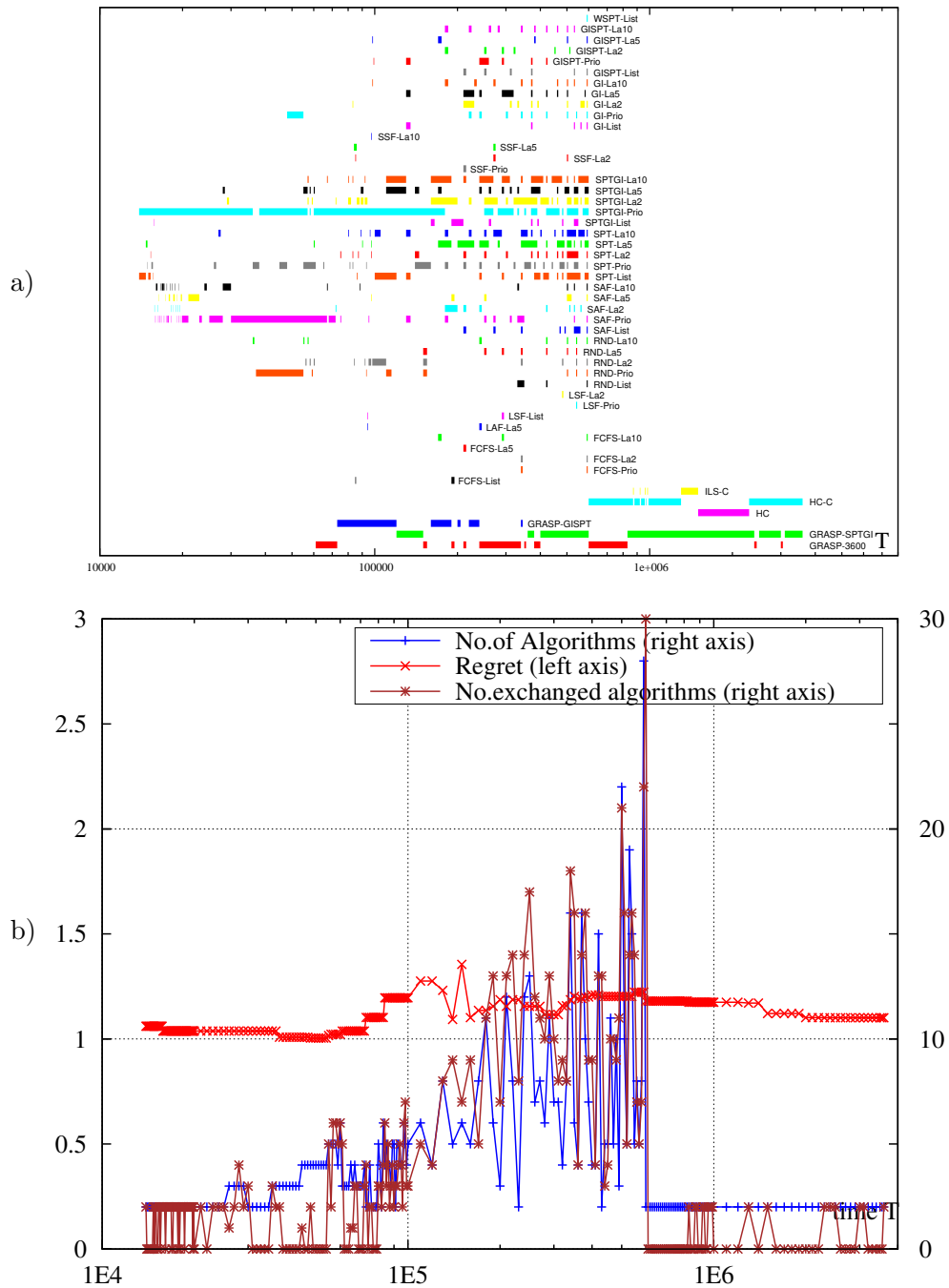


Figure 12: Algorithm portfolio built on random instances N with $n = 10000$, (dataset 2) $Cost = 2T$. a) portfolio evolution in time T , b) scores of the portfolio (regret, number of algorithms, number of algorithms exchanged), vs T .

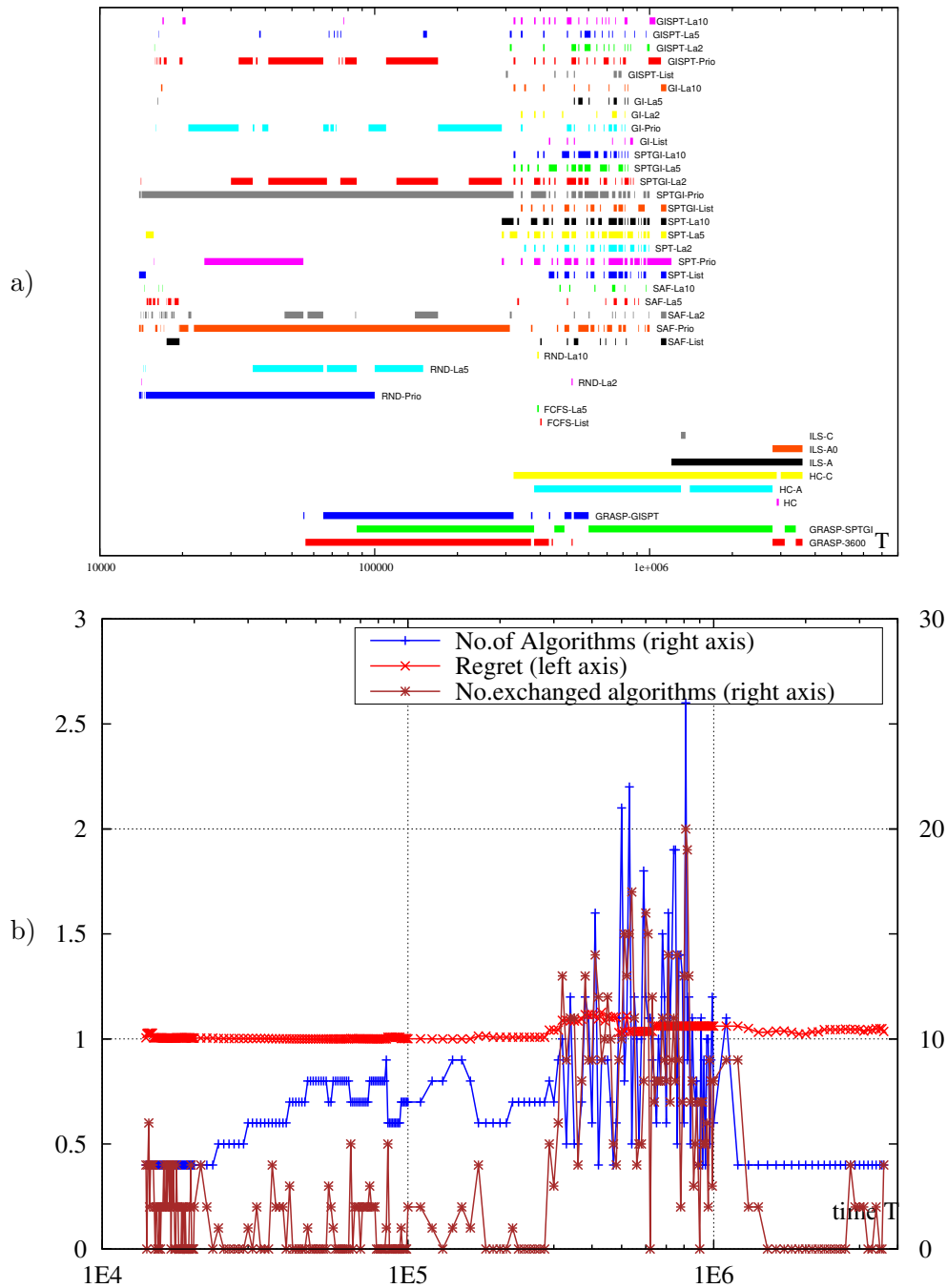


Figure 13: Algorithm portfolio built on random instances N with $n = 10000$, (dataset 2) $Cost = 4T$. a) portfolio evolution in time T , b) scores of the portfolio (regret, number of algorithms, number of algorithms exchanged), vs T .

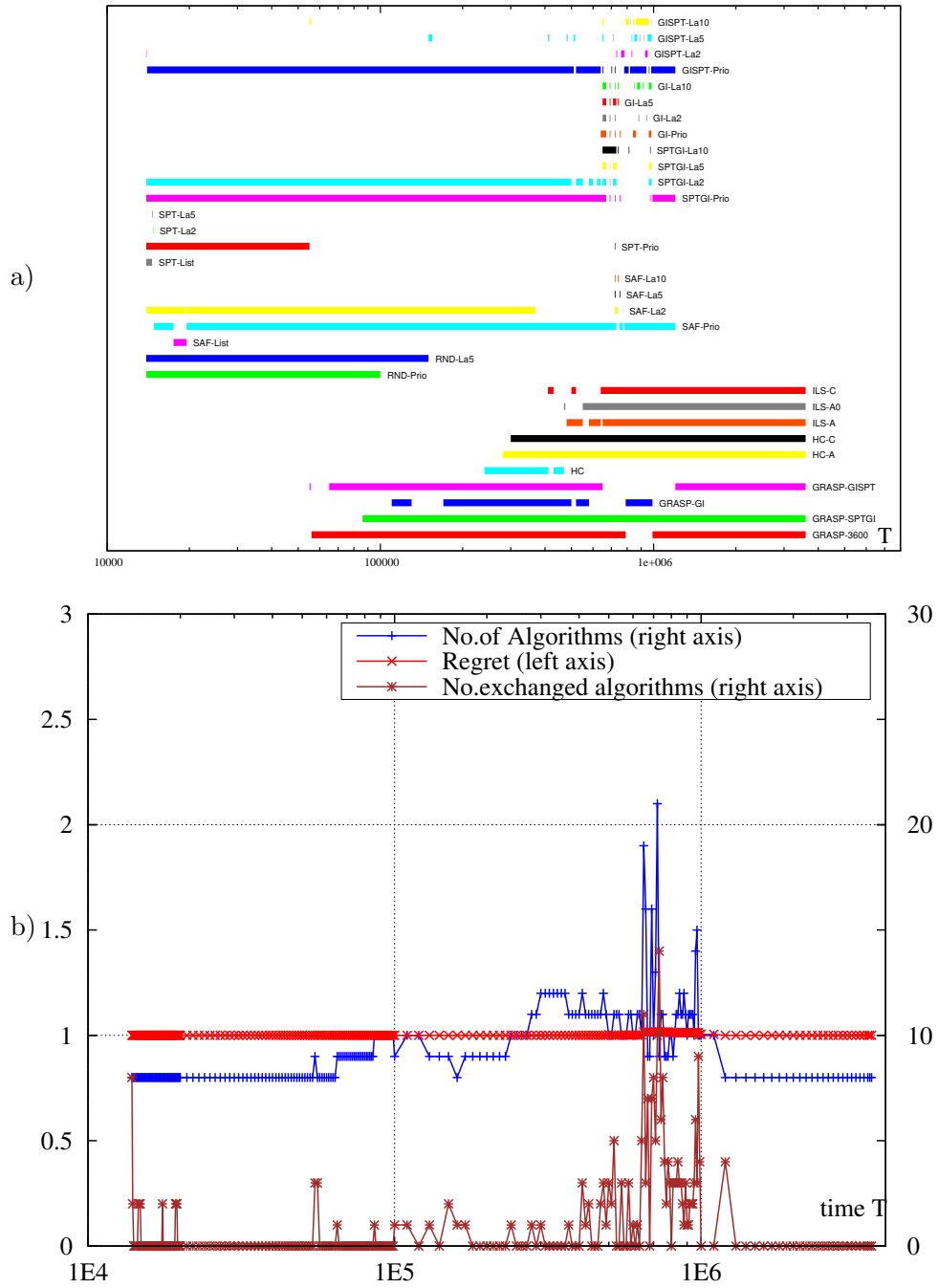
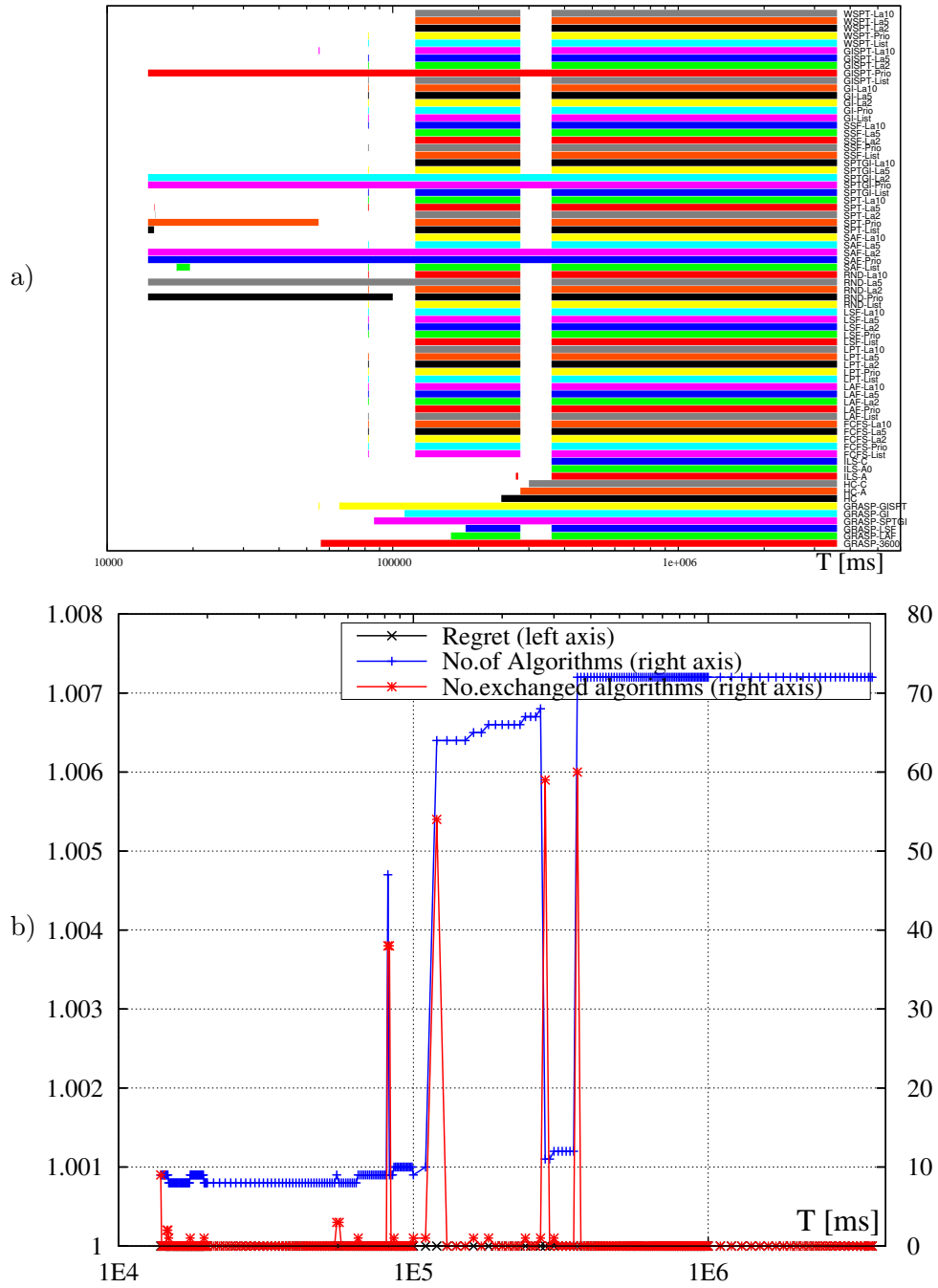


Figure 14: Algorithm portfolio built on random instances N with $n = 10000$, (dataset 2) $Cost = 8T$. a) portfolio evolution in time T , b) scores of the portfolio (regret, number of algorithms, number of algorithms exchanged), vs T .



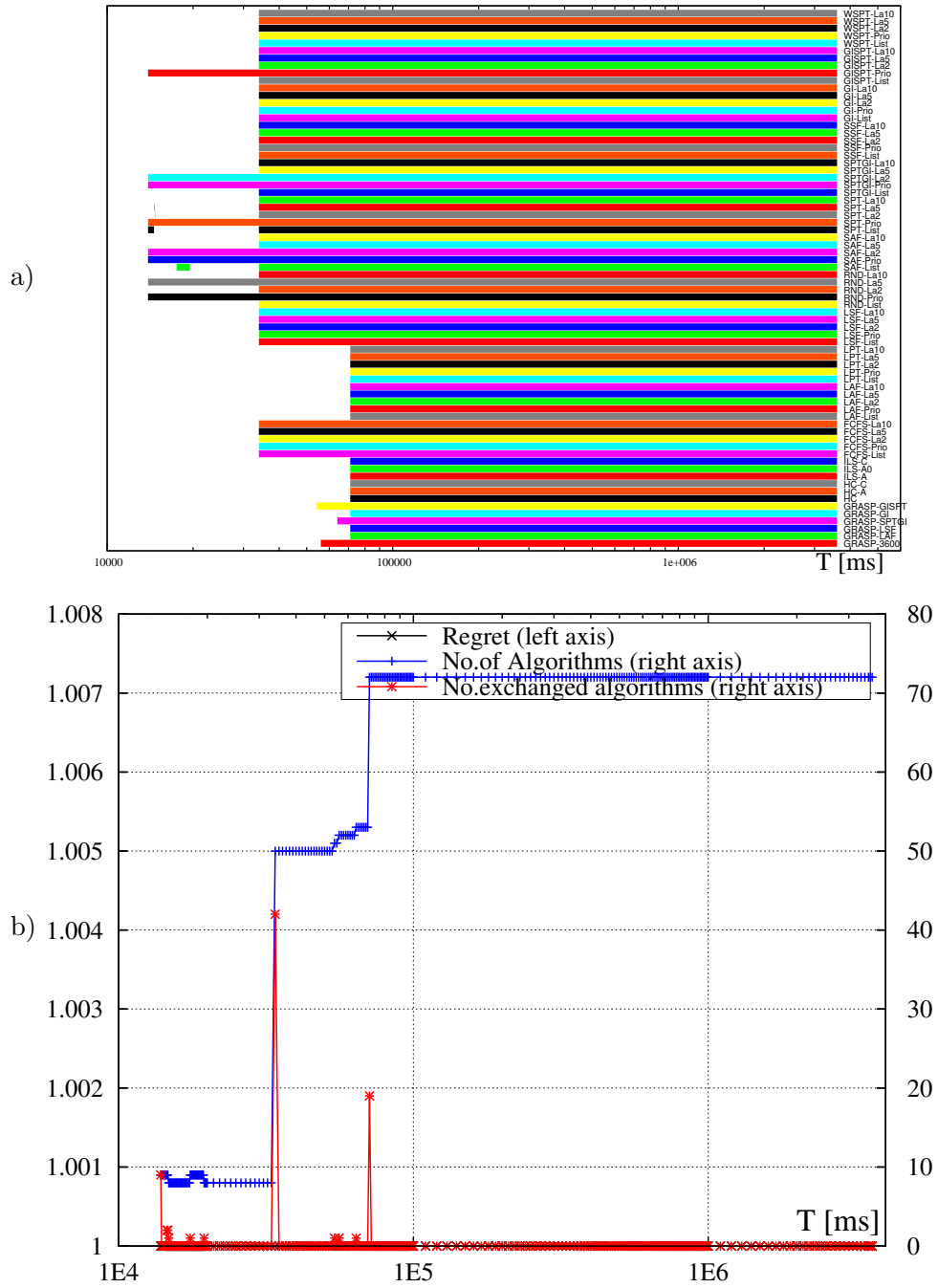


Figure 16: Algorithm portfolio built on random instances N with $n = 10000$, (dataset 2) $Cost = 32T$. a) portfolio evolution in time T , b) scores of the portfolio (regret, number of algorithms, number of algorithms exchanged), vs T .

5 Regret portfolios for *all* random instances M
(dataset 3)

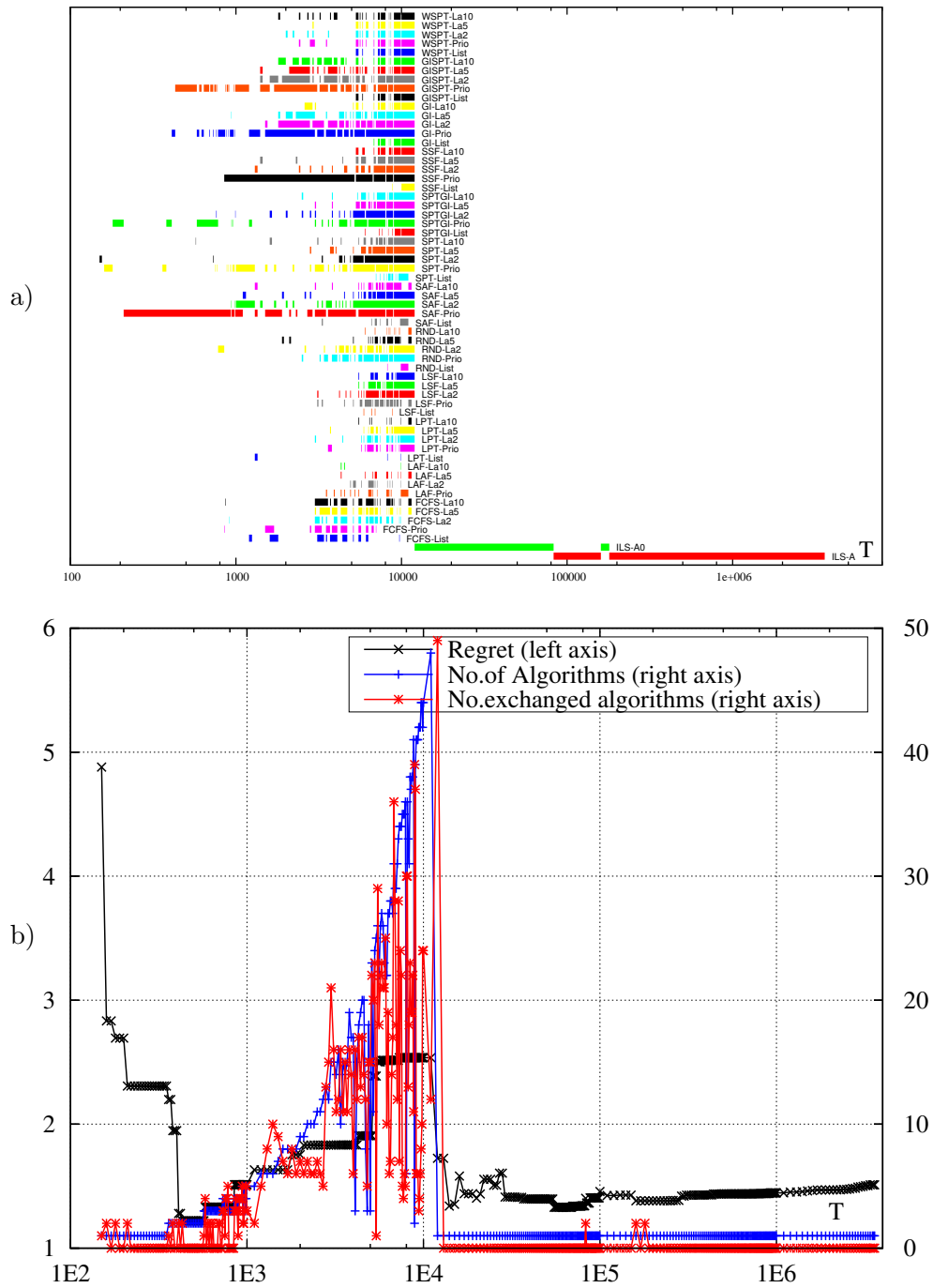


Figure 17: Algorithm portfolio built on all random instances M (dataset 3), $Cost = 1T$. a) portfolio evolution in time T , b) scores of the portfolio (regret, number of algorithms, number of algorithms exchanged), vs T .

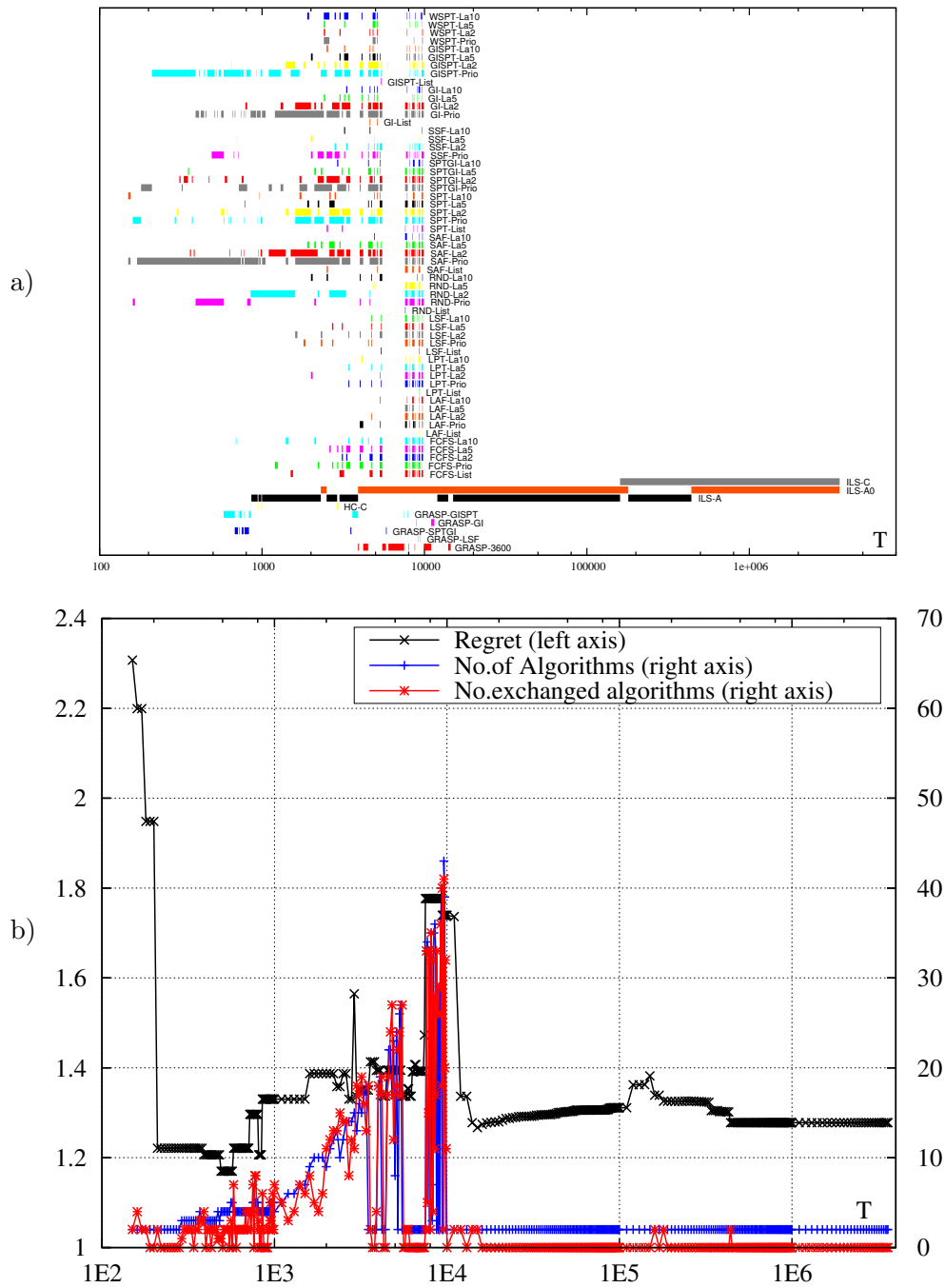


Figure 18: Algorithm portfolio built on all random instances M (dataset 3), $Cost = 2T$. a) portfolio evolution in time T , b) scores of the portfolio (regret, number of algorithms, number of algorithms exchanged), vs T .

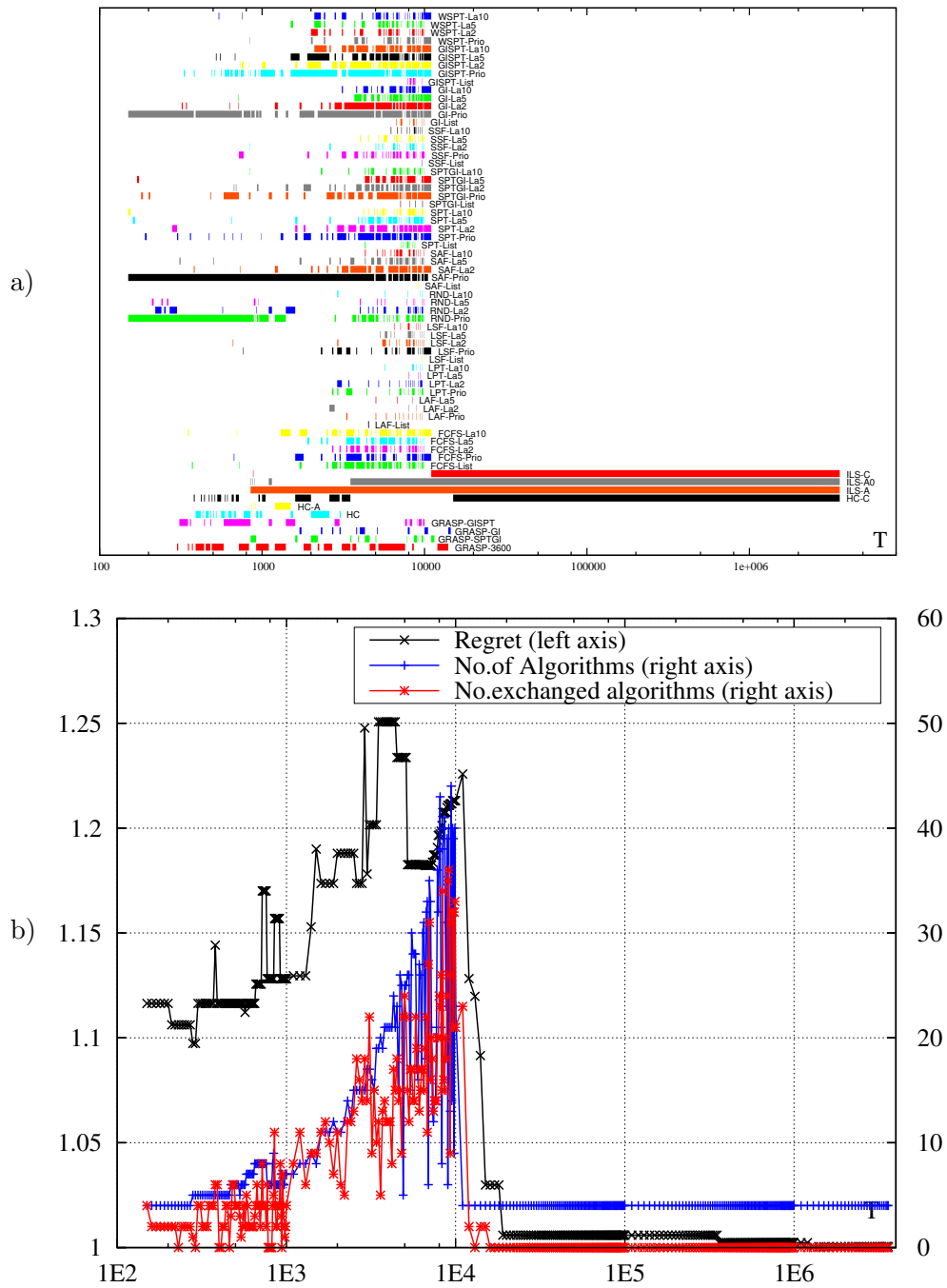


Figure 19: Algorithm portfolio built on all random instances M (dataset 3), $Cost = 4T$. a) portfolio evolution in time T , b) scores of the portfolio (regret, number of algorithms, number of algorithms exchanged), vs T .

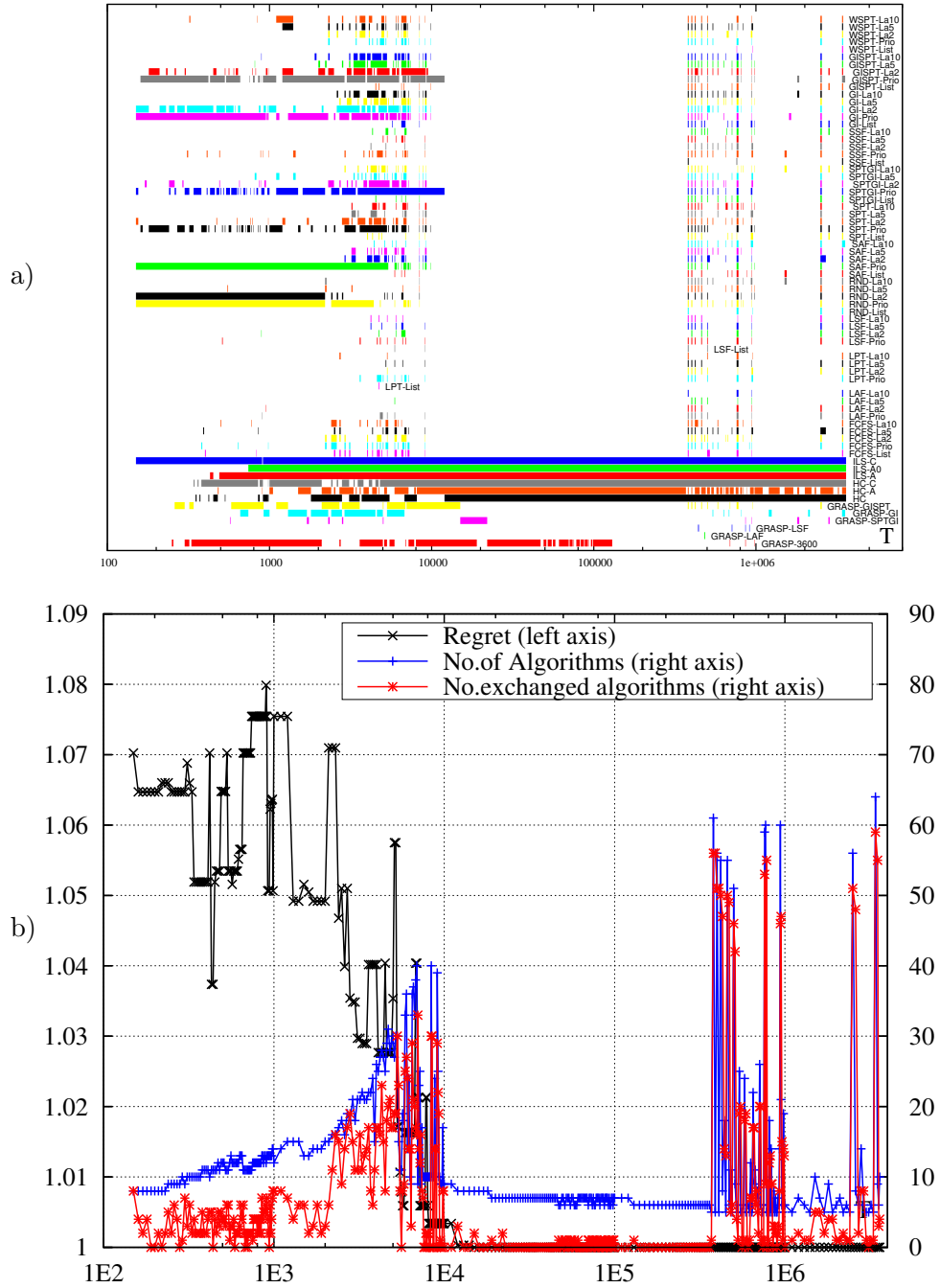


Figure 20: Algorithm portfolio built on all random instances M (dataset 3), $Cost = 8T$. a) portfolio evolution in time T , b) scores of the portfolio (regret, number of algorithms, number of algorithms exchanged), vs T .

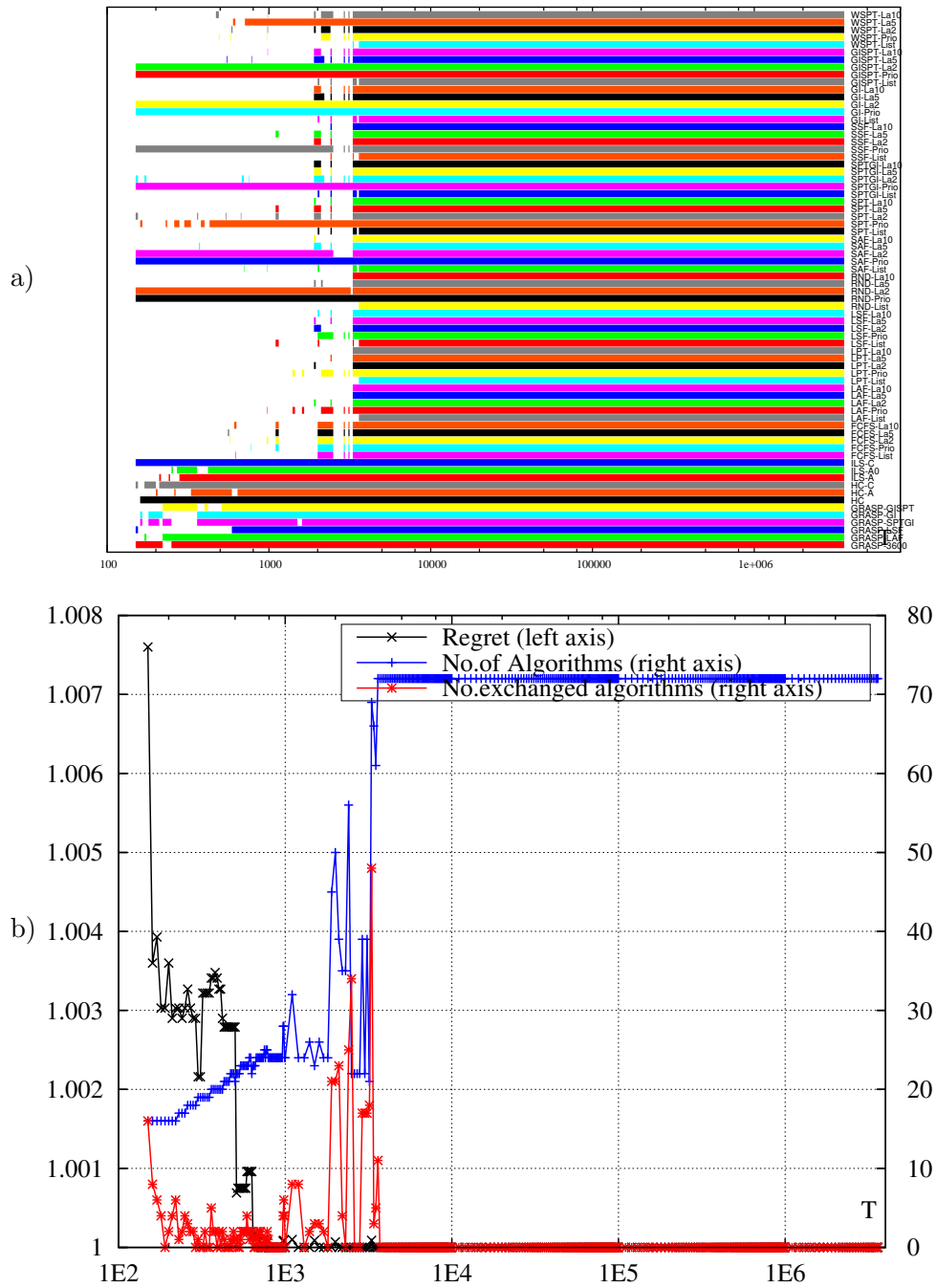


Figure 21: Algorithm portfolio built on all random instances M (dataset 3), $Cost = 16T$. a) portfolio evolution in time T , b) scores of the portfolio (regret, number of algorithms, number of algorithms exchanged), vs T .

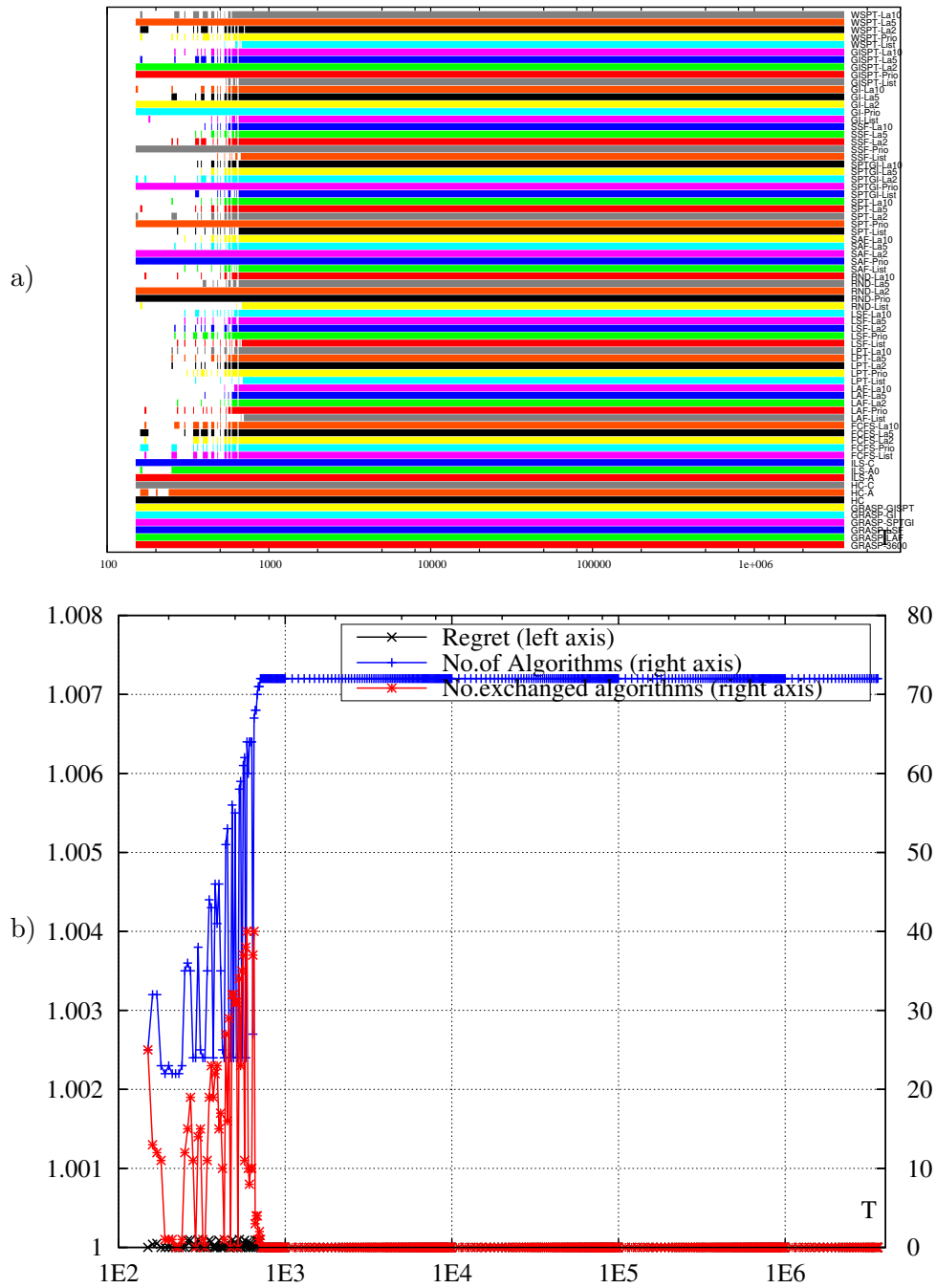


Figure 22: Algorithm portfolio built on all random instances M (dataset 3), $Cost = 32T$. a) portfolio evolution in time T , b) scores of the portfolio (regret, number of algorithms, number of algorithms exchanged), vs T .

**6 Regret portfolios for $m = 2$ random instances M
(dataset 4)**

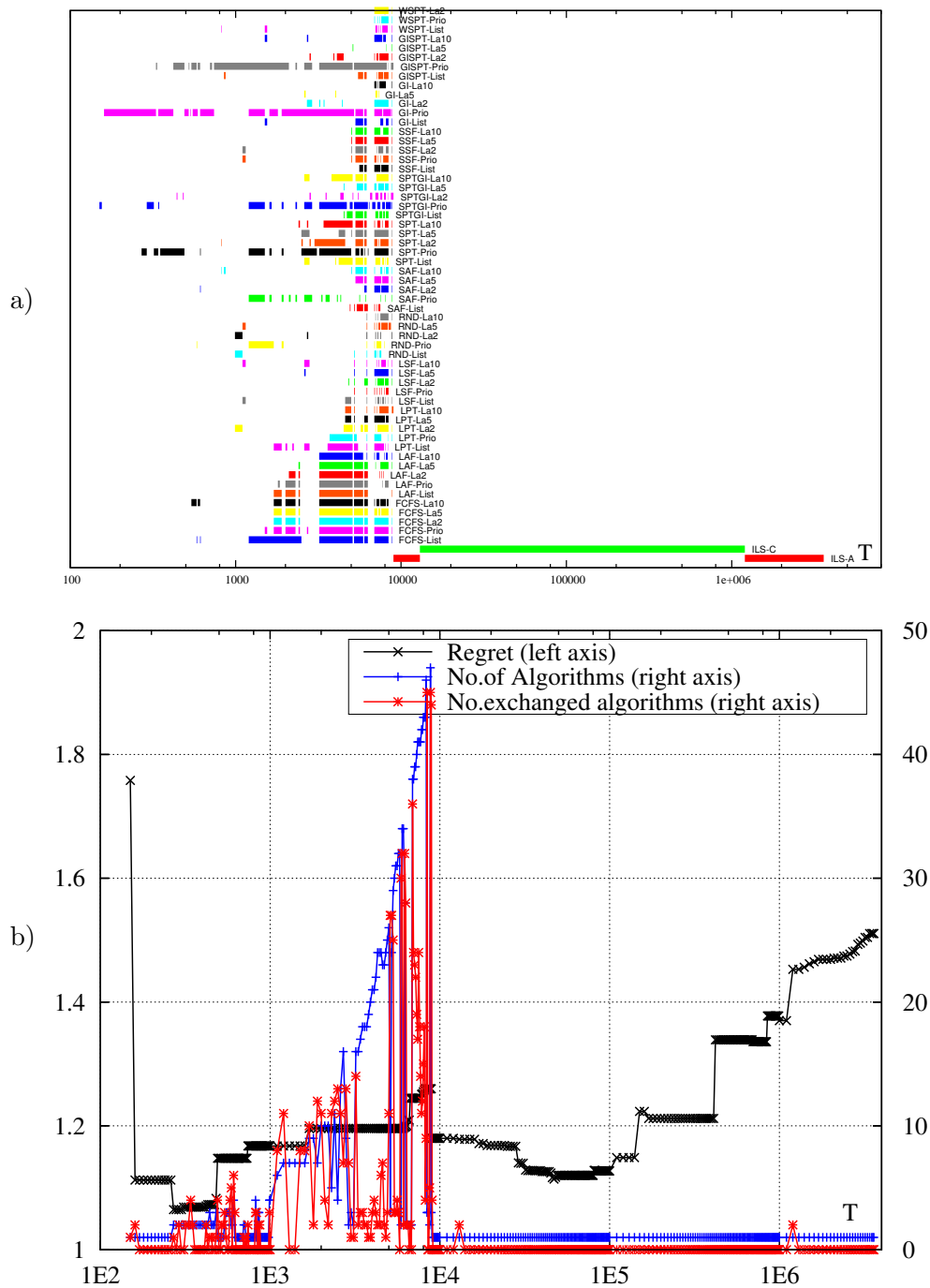


Figure 23: Algorithm portfolio built on random instances M , with $m = 2$ (dataset 4) $Cost = 1T$. a) portfolio evolution in time T , b) scores of the portfolio (regret, number of algorithms, number of algorithms exchanged), vs T .

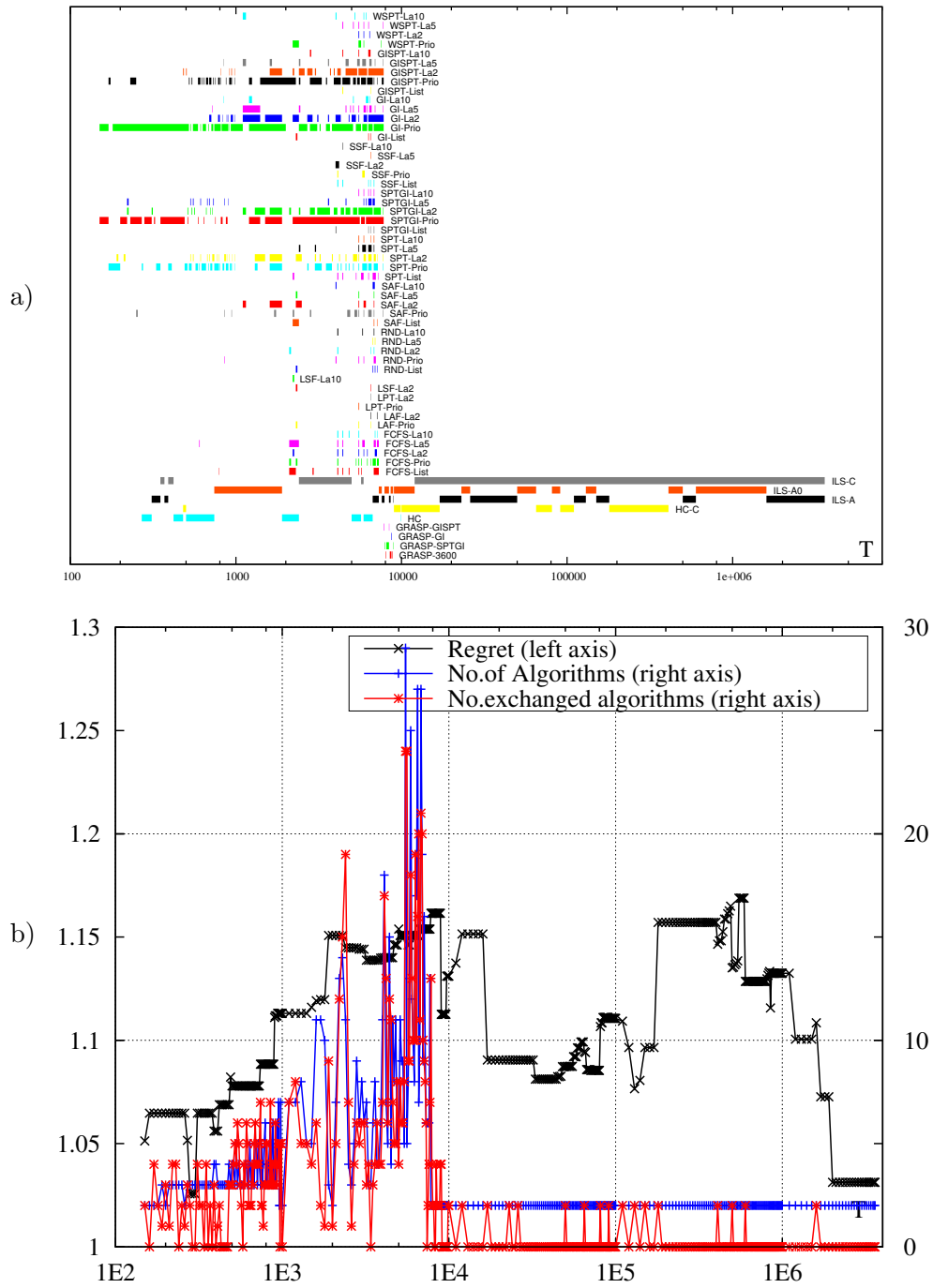


Figure 24: Algorithm portfolio built on random instances M , with $m = 2$ (dataset 4) $Cost = 2T$. a) portfolio evolution in time T , b) scores of the portfolio (regret, number of algorithms, number of algorithms exchanged), vs T .

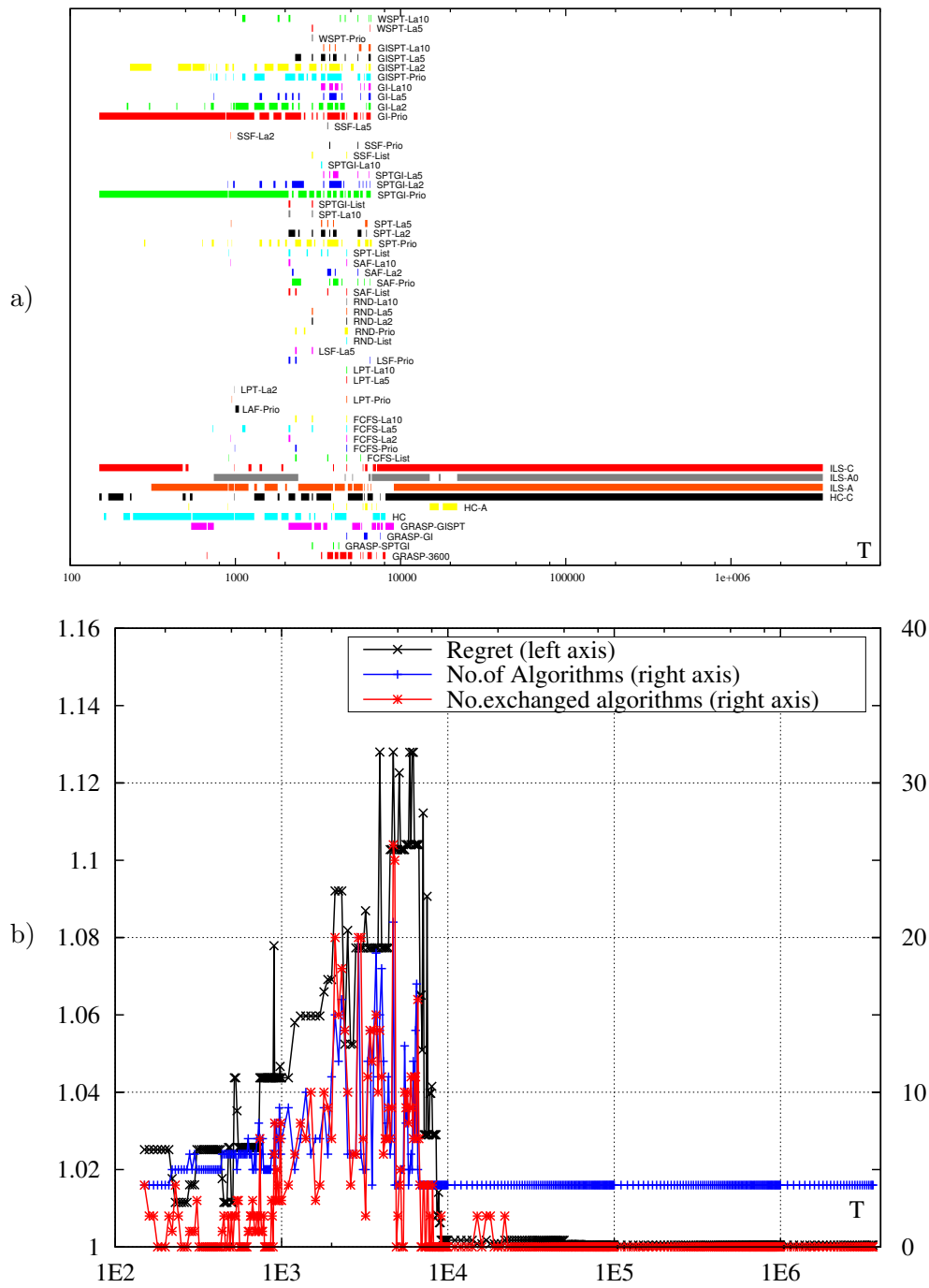


Figure 25: Algorithm portfolio built on random instances M , with $m = 2$ (dataset 4) $Cost = 4T$. a) portfolio evolution in time T , b) scores of the portfolio (regret, number of algorithms, number of algorithms exchanged), vs T .

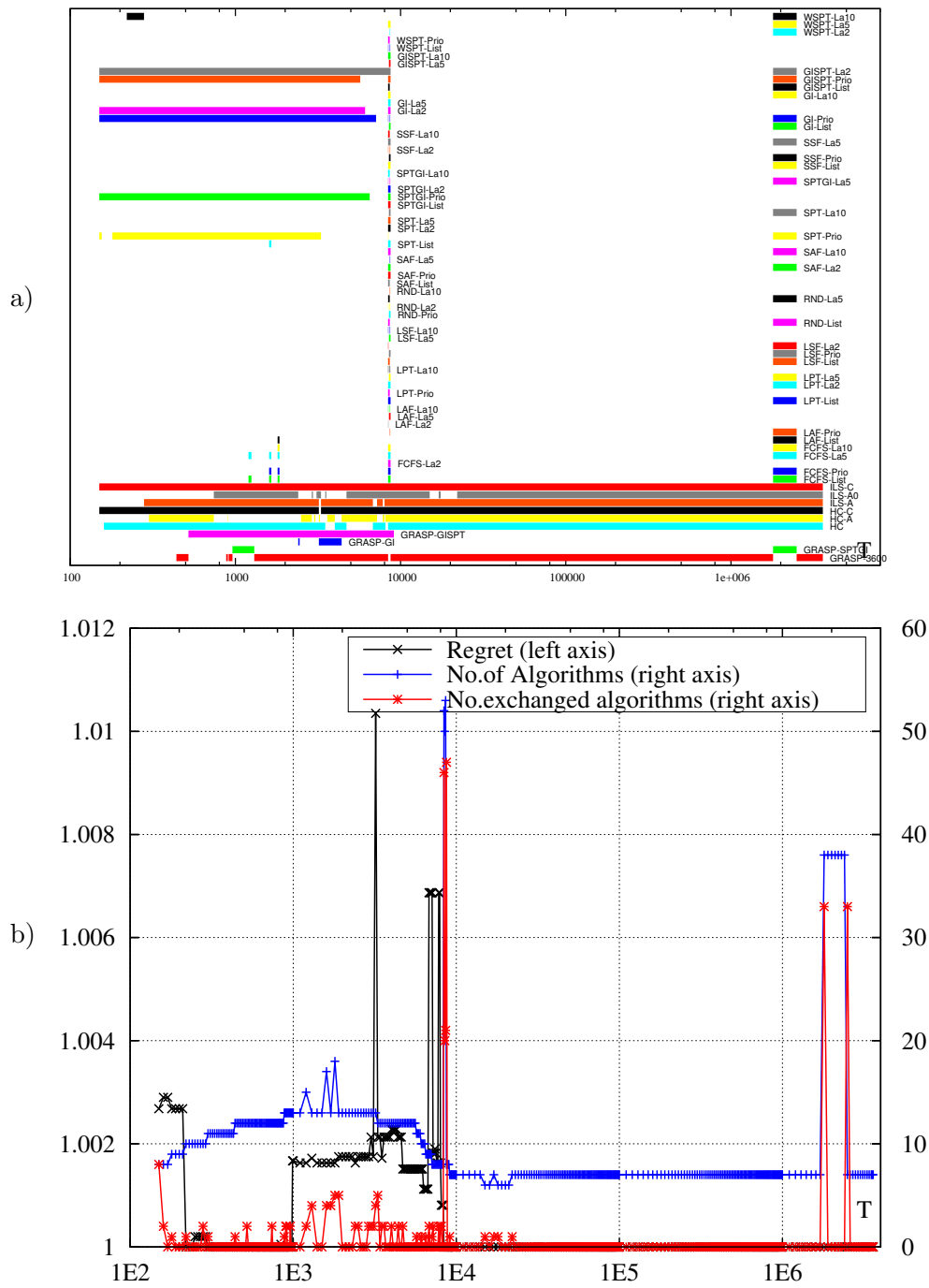


Figure 26: Algorithm portfolio built on random instances M , with $m = 2$ (dataset 4) $Cost = 8T$. a) portfolio evolution in time T , b) scores of the portfolio (regret, number of algorithms, number of algorithms exchanged), vs T .

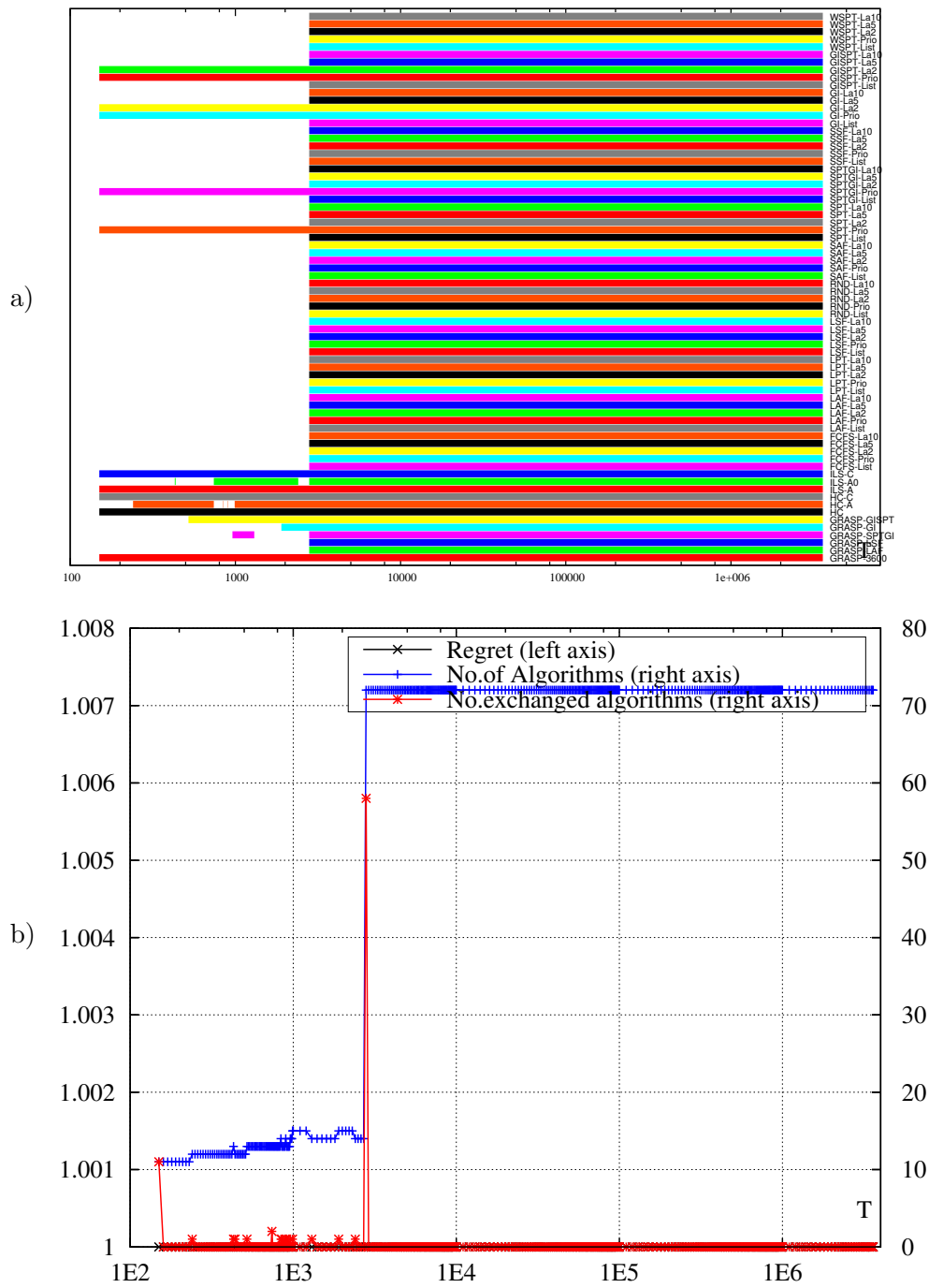


Figure 27: Algorithm portfolio built on random instances M , with $m = 2$ (dataset 4) $Cost = 16T$. a) portfolio evolution in time T , b) scores of the portfolio (regret, number of algorithms, number of algorithms exchanged), vs T .

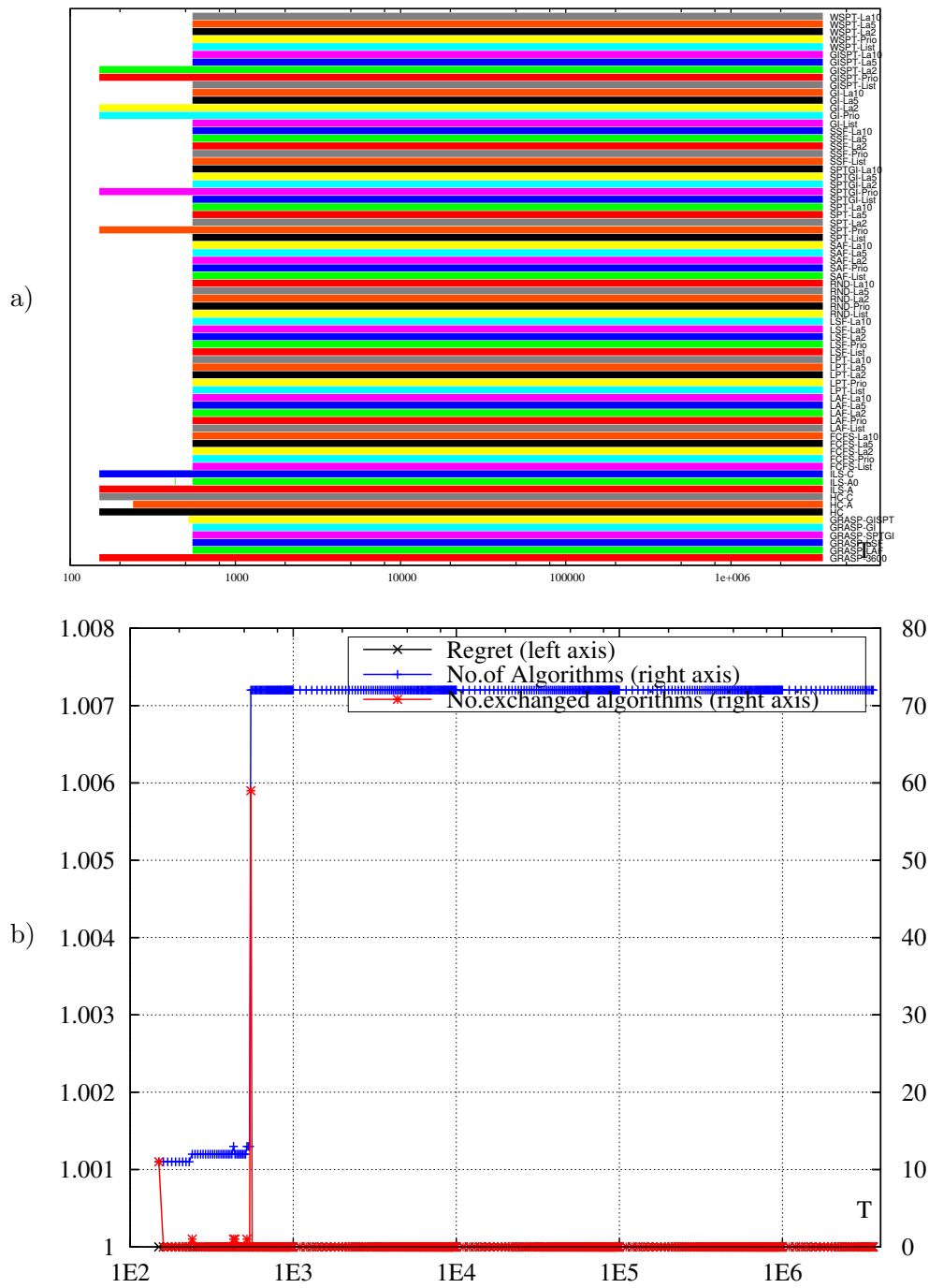


Figure 28: Algorithm portfolio built on random instances M , with $m = 2$ (dataset 4) $Cost = 32T$. a) portfolio evolution in time T , b) scores of the portfolio (regret, number of algorithms, number of algorithms exchanged), vs T .

7 Comparison of regret portfolio scores

In this section regret portfolios scores for $Cost = 1T, 2T, 4T, 8T$ are put together for an easier comparison.

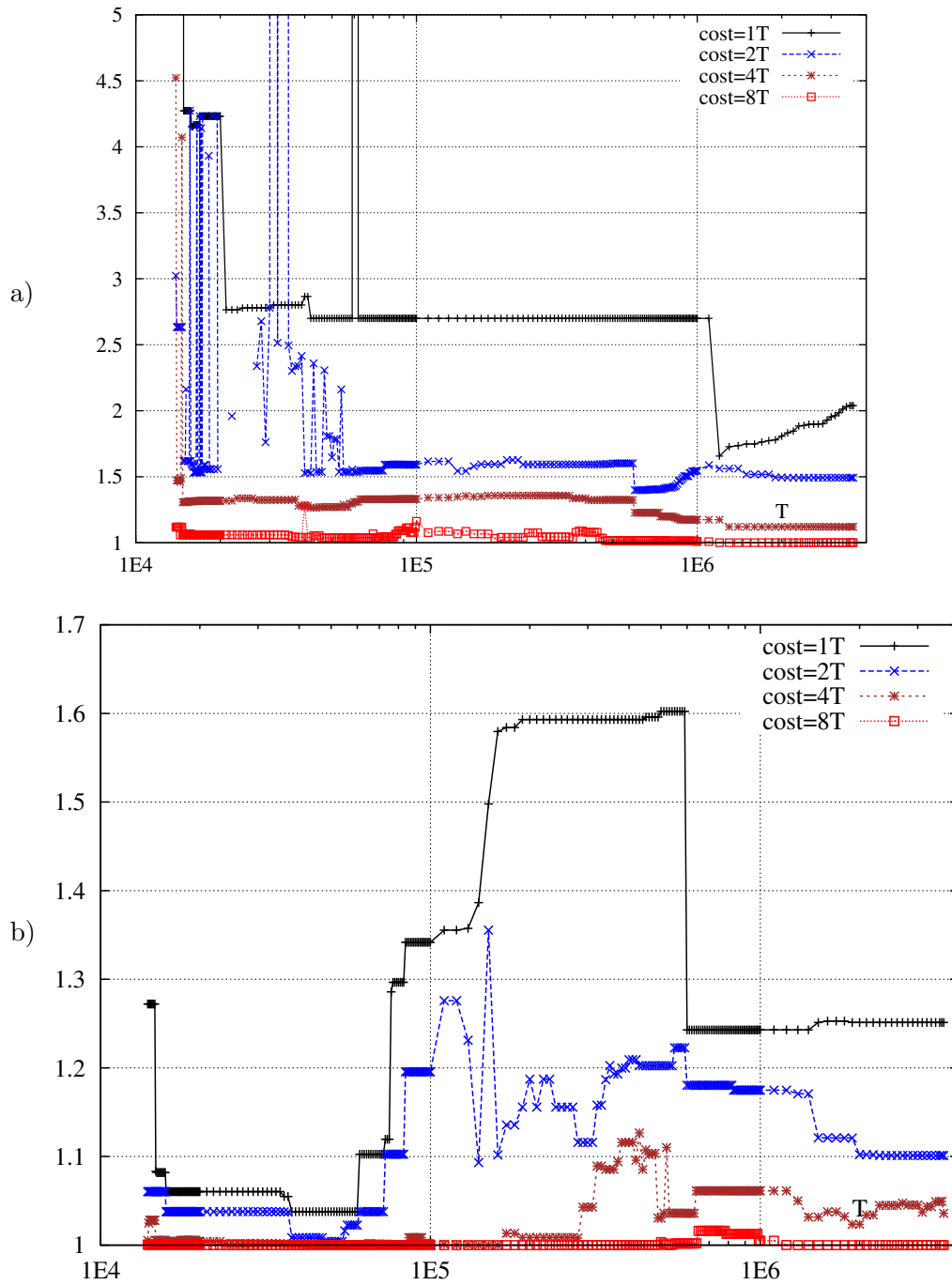


Figure 29: Comparison of regret portfolio regret scores built on random instances N . a) All random instances N (dataset 1), b) random instances N with $n = 10000$ (dataset 2).

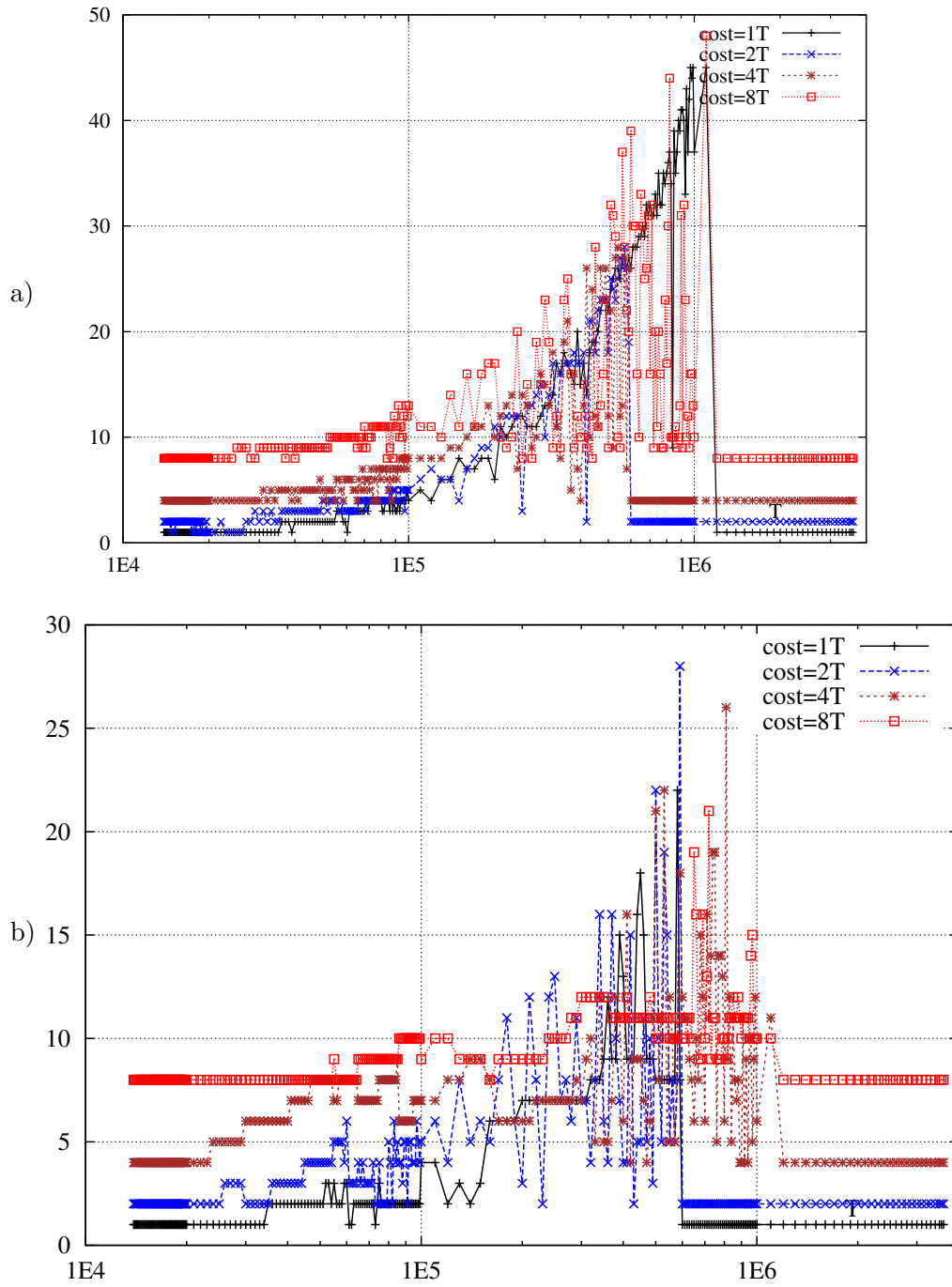


Figure 30: Comparison of the number of algorithms in the regret portfolios built on random instances N . a) All random instances N (dataset 1), b) random instances N with $n = 10000$ (dataset 2).

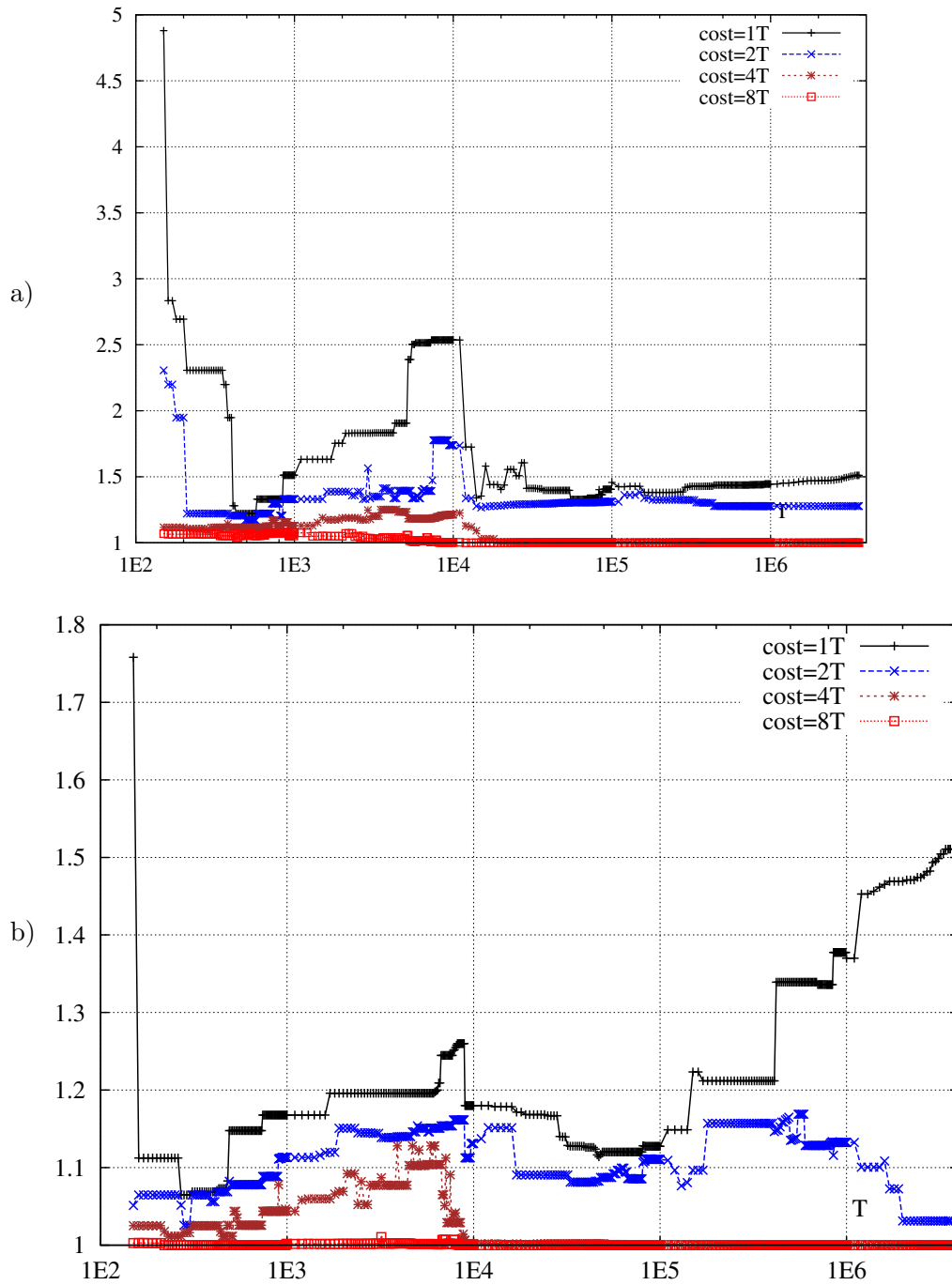


Figure 31: Comparison of regret portfolio regret scores built on random instances M . a) All random instances M (dataset 3), b) random M with $m = 2$ (dataset 4).

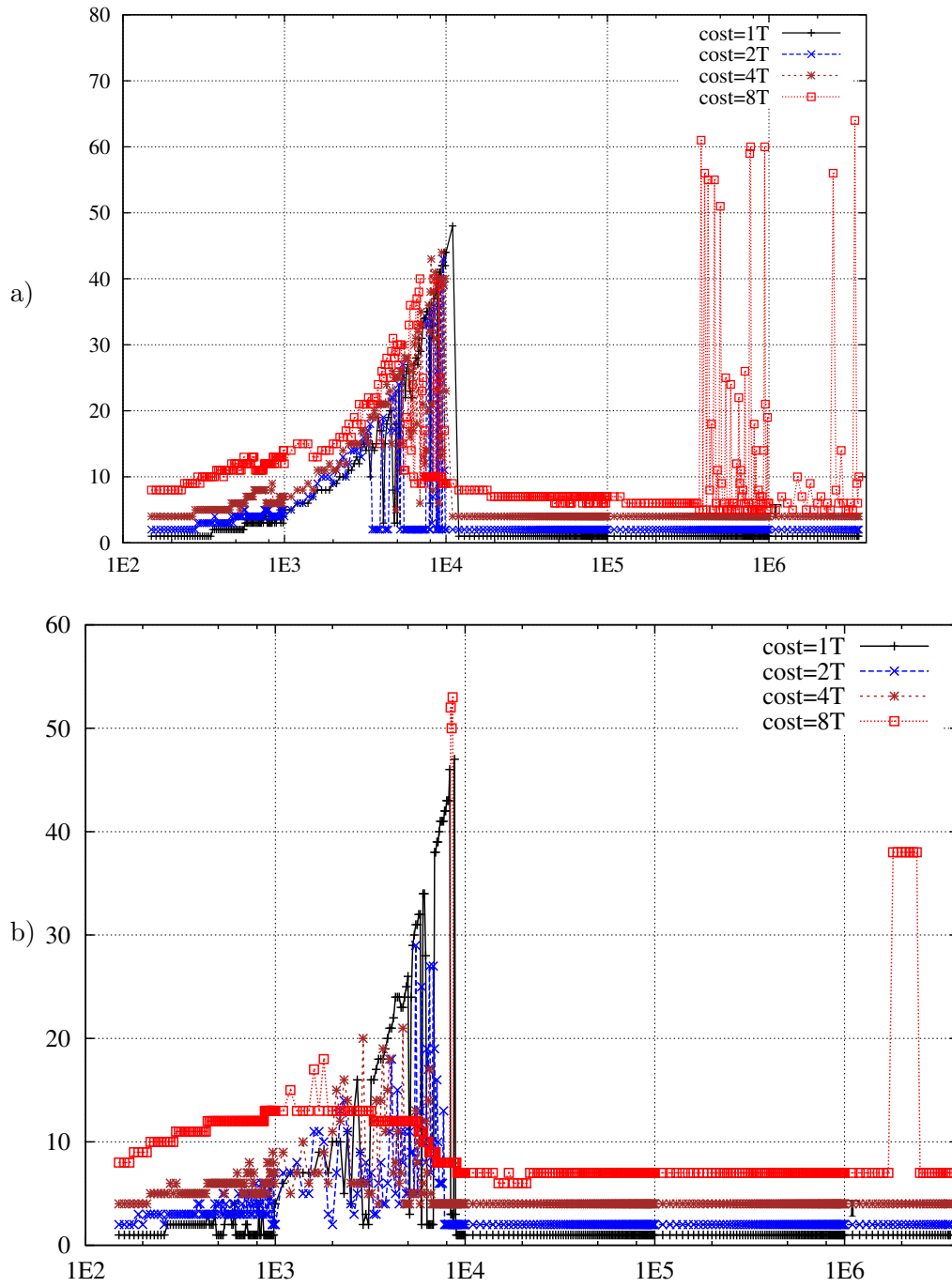


Figure 32: Comparison of the number of algorithms in the regret portfolios built on random instances M . a) All random instances M (dataset 3), b) random M with $m = 2$ (dataset 4).

8 Real Instance Portfolios (dataset 5)

In Fig.33b the lines of the cost (in T units) and the number of algorithms overlap. This means that the algorithms in the cover portfolio built for the real instances run in the whole time interval T .

It can be seen in Fig.38 and Fig.39 the cost limits $16T$ and $32T$ are not really binding for big T , and all algorithms are selected to the portfolio.

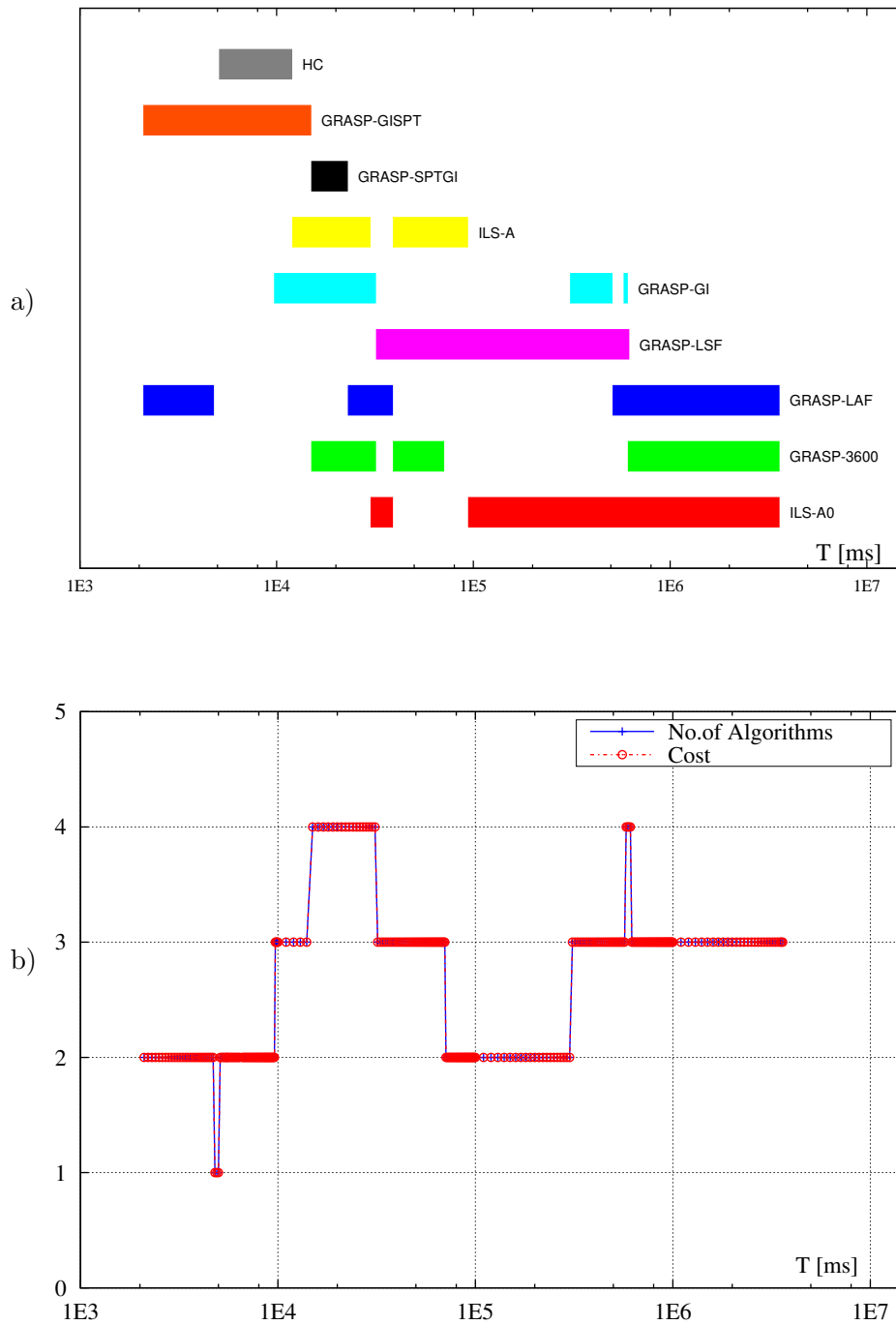


Figure 33: Cover portfolio built on real instances (dataset 5). a) portfolio evolution in time T , b) scores of the portfolio (number of algorithms, $Cost$ in T units, vs T).

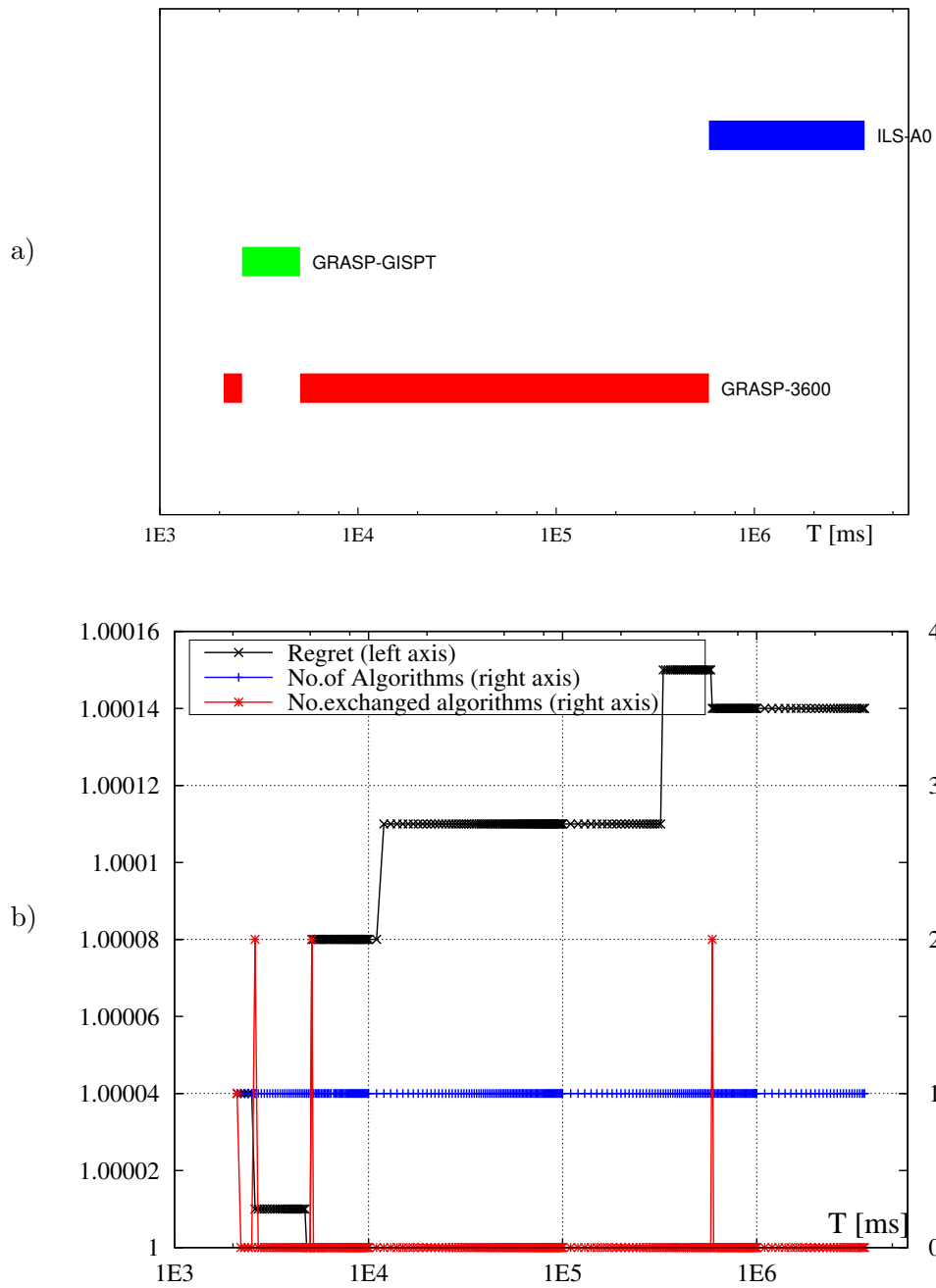


Figure 34: Regret portfolio built on real instances (dataset 5) $Cost = 1T$. a) portfolio evolution in time T , b) scores of the portfolio (number of algorithms, $Cost$ in T units, number of algorithms exchanged algorithms) vs T .

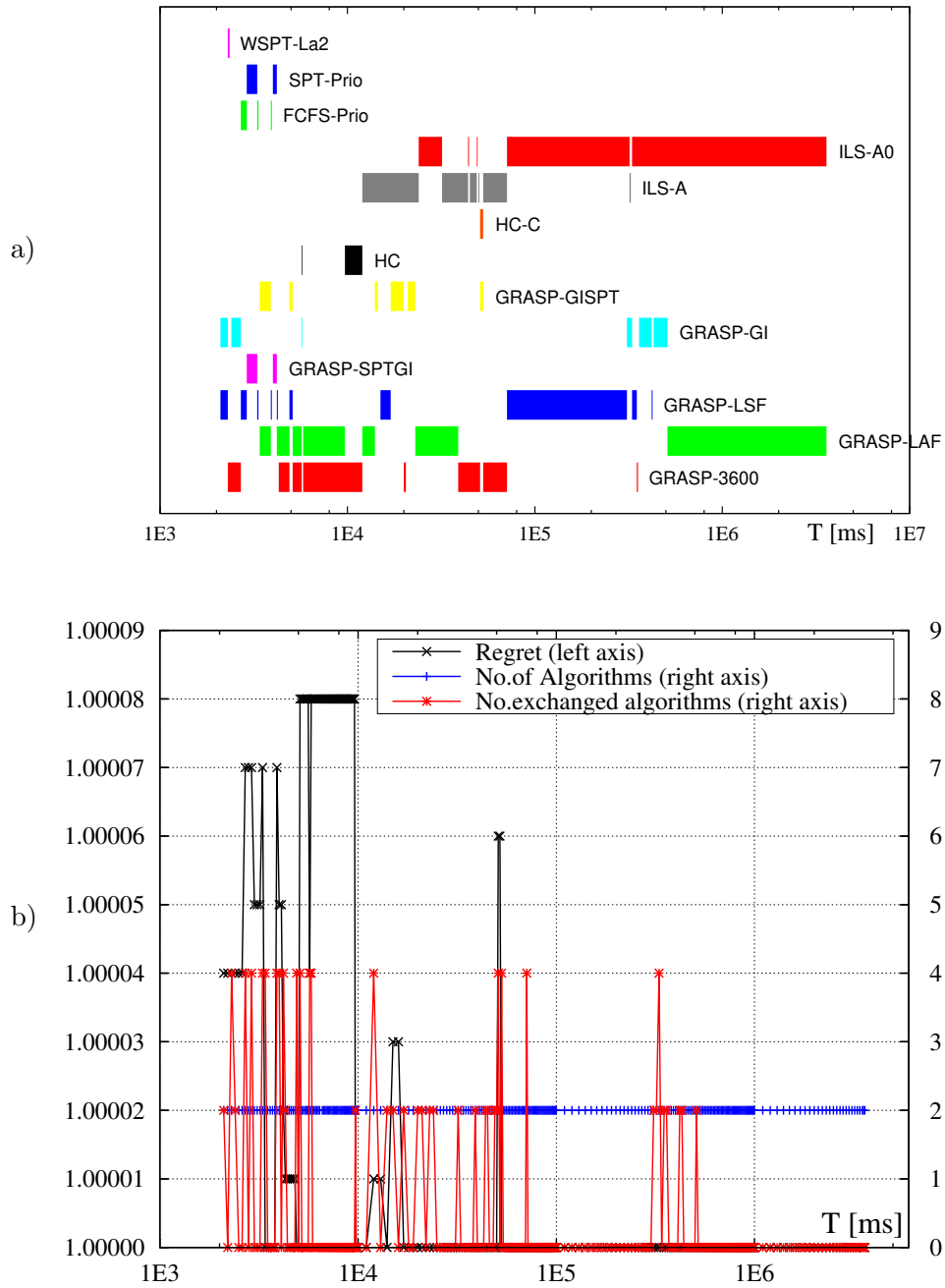


Figure 35: Regret portfolio built on real instances (dataset 5) $Cost = 2T$. a) portfolio evolution in time T , b) scores of the portfolio (number of algorithms, $Cost$ in T units, number of algorithms exchanged algorithms) vs T .

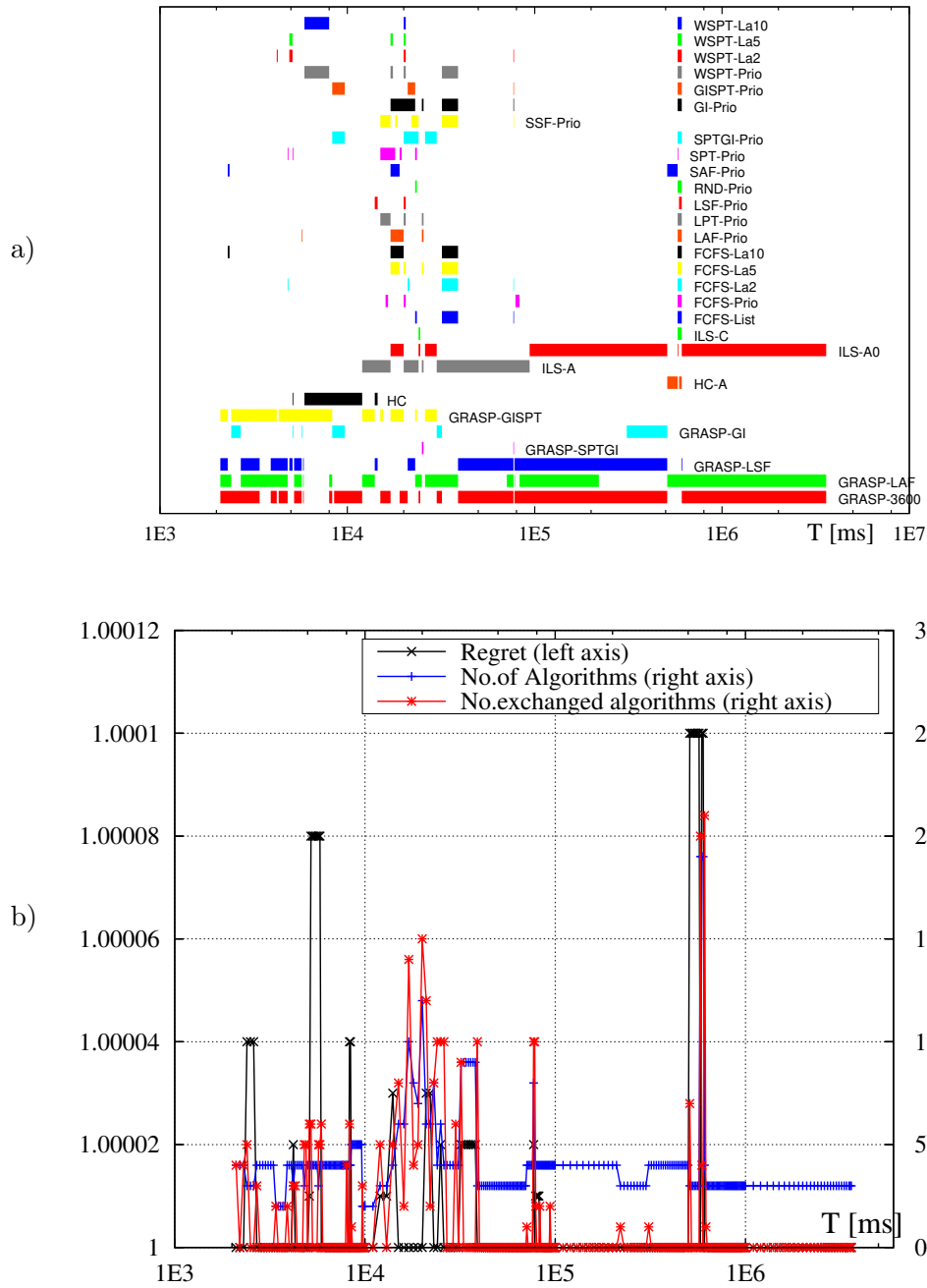


Figure 36: Regret portfolio built on real instances (dataset 5) $Cost = 4T$. a) portfolio evolution in time T , b) scores of the portfolio (number of algorithms, $Cost$ in T units, number of algorithms exchanged algorithms) vs T .

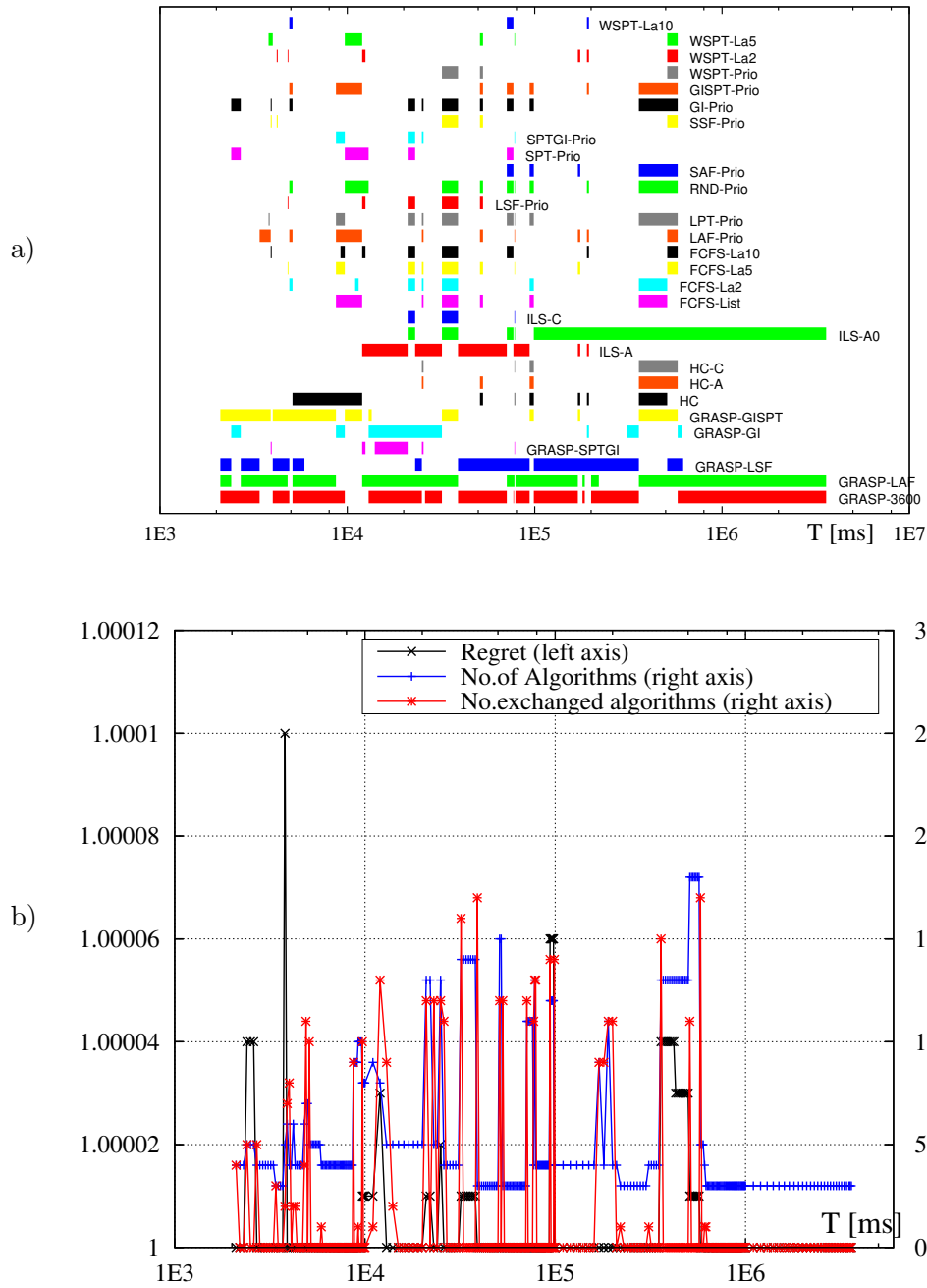


Figure 37: Regret portfolio built on real instances (dataset 5) $Cost = 8T$.
a) portfolio evolution in time T , b) scores of the portfolio (number of algorithms, $Cost$ in T units, number of algorithms exchanged algorithms) vs T .

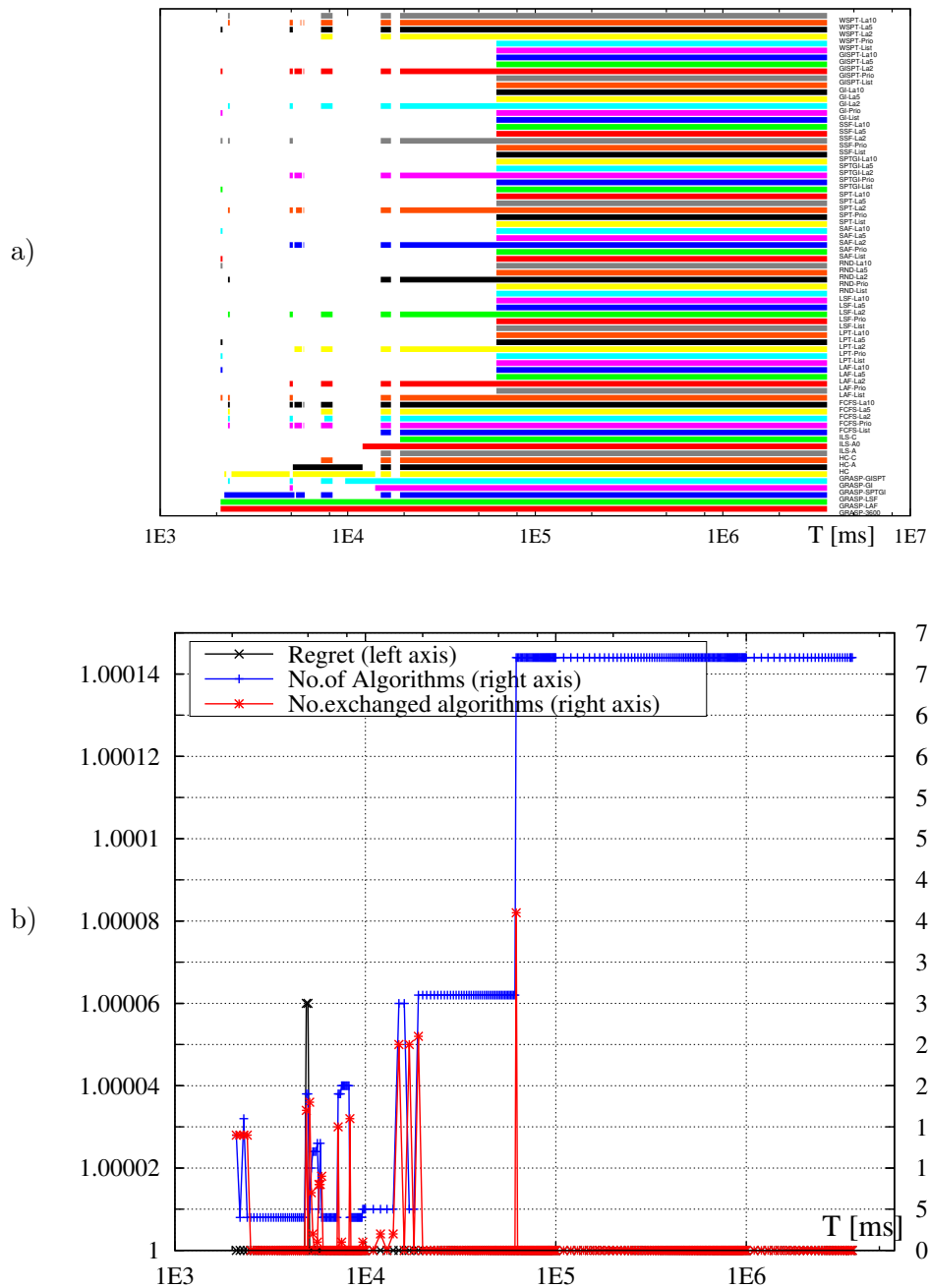


Figure 38: Regret portfolio built on real instances (dataset 5) $Cost = 16T$.
a) portfolio evolution in time T , b) scores of the portfolio (number of algorithms, $Cost$ in T units, number of algorithms exchanged algorithms) vs T .

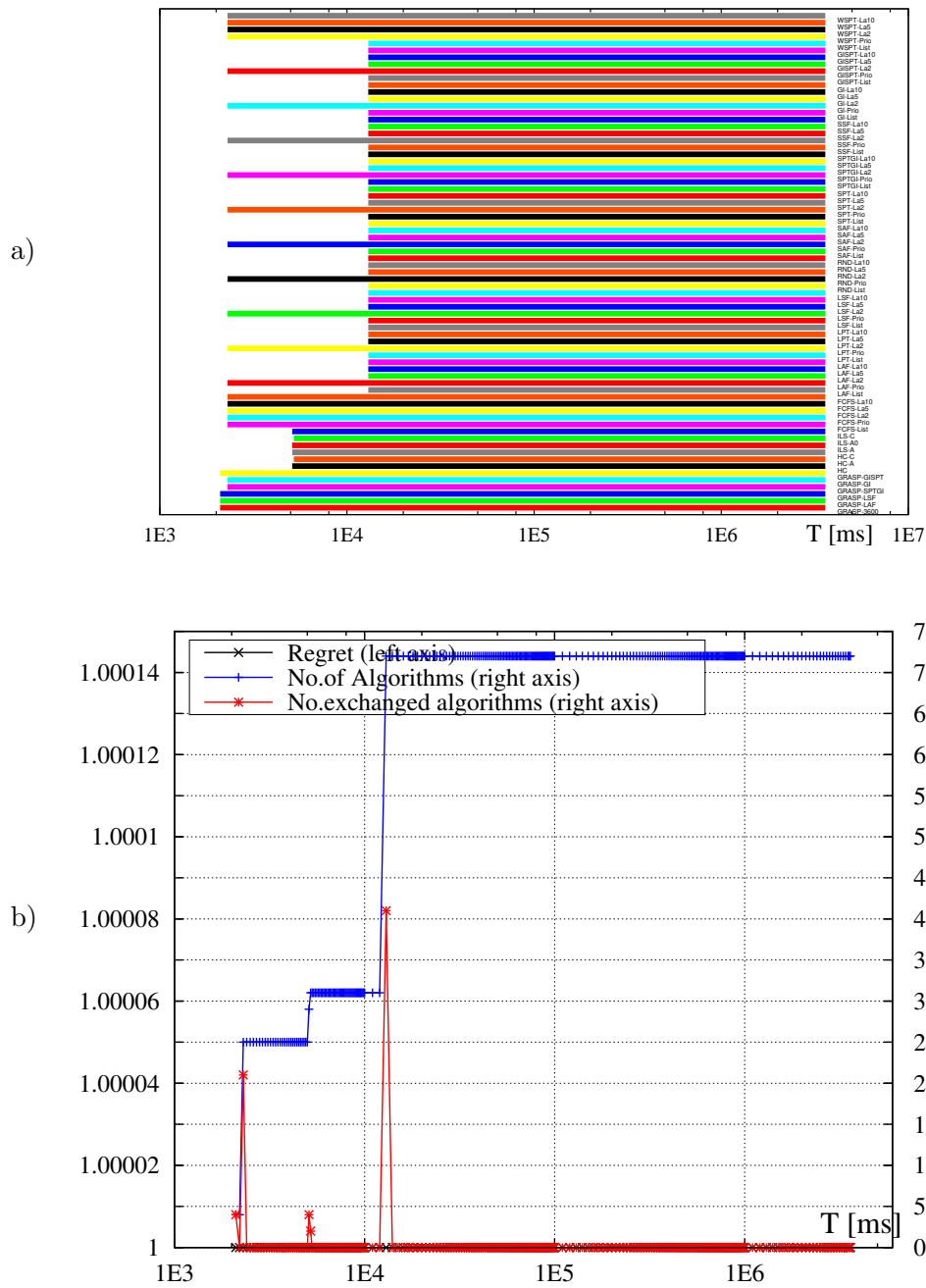


Figure 39: Regret portfolio built on real instances (dataset 5) $Cost = 32T$.
a) portfolio evolution in time T , b) scores of the portfolio (number of algorithms, $Cost$ in T units, number of algorithms exchanged algorithms) vs T .

Acknowledgment

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