



Approximating Geometric Crossover by Semantic Backpropagation

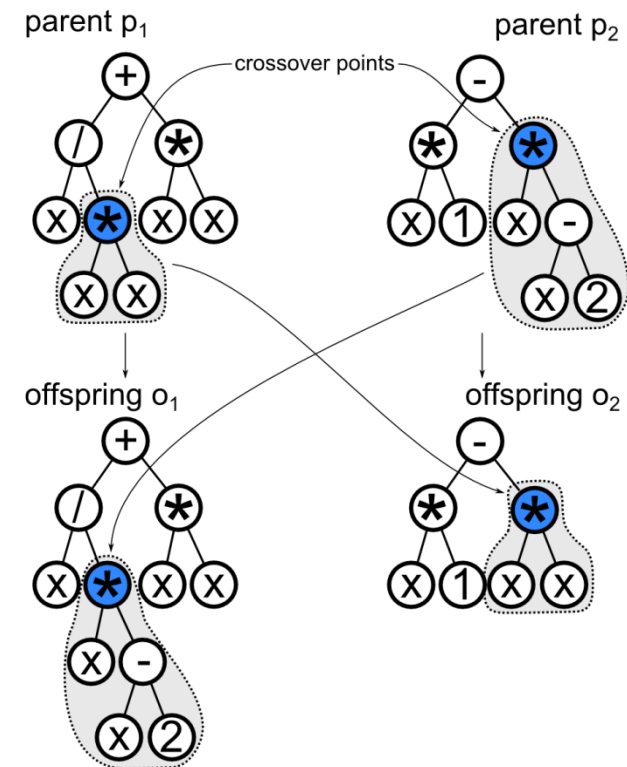
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Motivations

- ▶ Crossover is supposed to produce offspring that lays **in-between** parents
 - ▶ Average in common sense
- ▶ Canonic tree-swapping crossover
- ▶ Is $\frac{x}{x \times (x-2)} + x^2$ or $x - x^2$ in-between $\frac{x}{x^2} + x^2$ and $x - x(x-2)$?



Motivations

- ▶ Canonic Genetic Programming
 - ▶ Purely syntactic manipulations of program code
- ▶ Is offspring related to parents?
- ▶ How to measure similarity of programs?
- ▶ How to tell that an offspring lays between the parents?

What does `between` mean for programs?

- ▶ Point may be between some other points only in a **metric space**
- ▶ We need a **metric** $d: P \times P \rightarrow [0, +\infty)$ defined on program space P :
 - ▶ $d(a, b) = 0 \Leftrightarrow a = b,$
 - ▶ $d(a, b) = d(b, a),$
 - ▶ $d(a, b) \leq d(a, c) + d(b, c).$
- ▶ But... how to define a metric on pair of programs?

Semantics

- ▶ We induce programs from samples
- ▶ The samples are sets of numbers (in symbolic regression)
 - ▶ Set of function arguments
 - ▶ The **target** output value
- ▶ Let us use similar representation as semantics
 - ▶ Set of function arguments
 - ▶ The **calculated** output value
- ▶ Call it **sampled semantics**

Semantics: example

- ▶ Consider functions $f(x) = \frac{x}{x^2} + x^2$ and $g(x) = \frac{x}{x-\frac{x}{4}} + x^2$
- ▶ Sample them equidistantly in range $[-1,1]$ using 10 samples

x	f(x)	g(x)
-1,00	0,00	2,33
-0,78	-0,68	1,94
-0,56	-1,49	1,64
-0,33	-2,89	1,44
-0,11	-8,99	1,35
0,11	9,01	1,35
0,33	3,11	1,44
0,56	2,11	1,64
0,78	1,89	1,94
1,00	2,00	2,33

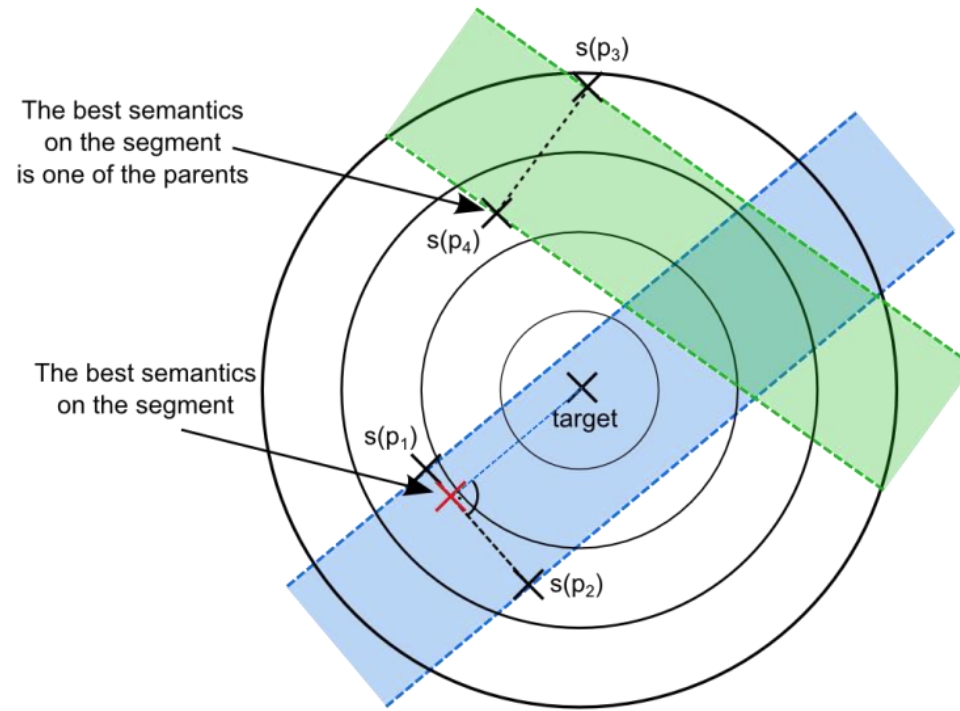
- ▶ Again: How (dis)similar is $f(x)$ to $g(x)$? Just chose a metric:
 - ▶ Manhattan: 32,93
 - ▶ Euclidean: 14,48
 - ▶ Chebyshev: 10,33

“ A recombination operator is a **geometric crossover** under the metric d if all offspring are in the d -metric segment between its parents. ”

ALBERTO MORAGLIO, *ABSTRACT CONVEX EVOLUTIONARY SEARCH*, FOGA'11

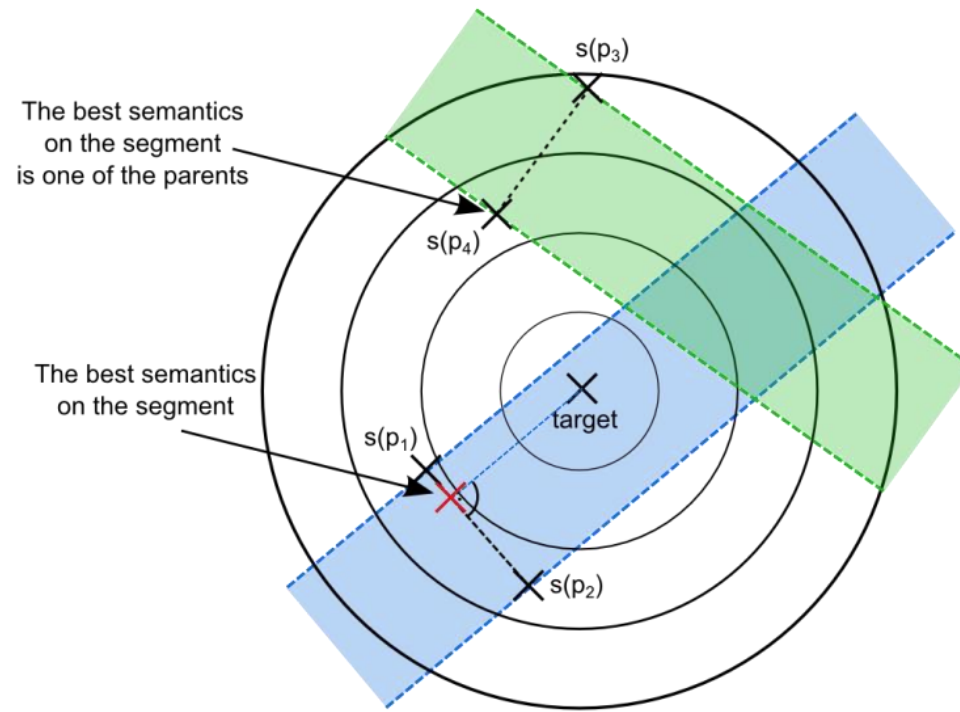
Why do we need the geometric crossover?

- ▶ Consider:
 - ▶ the Euclidean distance as a fitness/error function
 - ▶ fitness landscape spanned over k -dimensional space of program semantics
- ▶ It must be a **cone**
 - ▶ The apex is the global optimum
 - ▶ Programs lie on the edges of cone



Why do we need the geometric crossover?

- ▶ It is guaranteed that:
- ▶ An **intermediate semantics** between any pair of semantics must be **not worse** than the **worst of the pair**



Approximately Geometric Semantic Crossover (AGX)

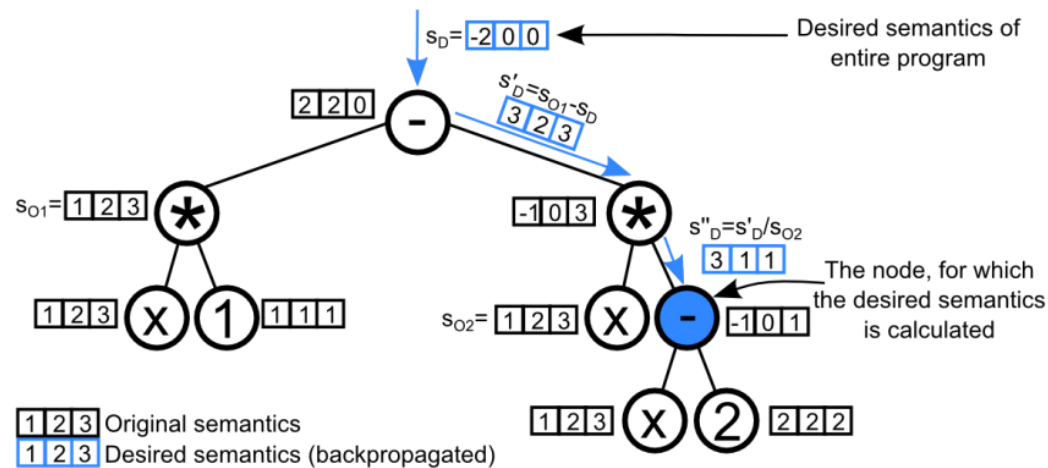
- ▶ Given two parents:
 - ▶ Calculate their semantics
 - ▶ Determine a midpoint between them
- ▶ For each parent separately:
 - ▶ Randomly choose a crossover point
 - ▶ Backpropagate midpoint to the crossover point → **desired semantics**
 - ▶ Replace crossover point by a subprogram having semantics that minimizes error to the **desired semantics**

Semantic backpropagation

- ▶ The objective
 - ▶ Propagate the semantic target backwards through the program tree, so that it defines a subgoal for a subproblem
- ▶ Input
 - ▶ The program p
 - ▶ The target semantics s_D
 - ▶ The chosen node p'
- ▶ Output
 - ▶ Desired semantics $s_D(p')$ for p'

Semantic backpropagation

- ▶ Starting from the root node, for each node p on the path to p' , do recursively:
 - ▶ Obtain an inverse instruction p^{-1} to p w.r.t. child node p_c , which is next on the path
 - ▶ Execute p^{-1} to compute desired semantics $s_D(p_c)$
 - ▶ Stop if recursion reaches the chosen node ($p_c \equiv p'$)



Semantic backpropagation: possible cases

- ▶ Instruction is invertible
 - ▶ $p: y \leftarrow x + c \implies p^{-1}: x \leftarrow c - y$
- ▶ Instruction is ambiguously invertible
 - ▶ $p: z \leftarrow x^2 \implies p^{-1}: x \in \{-\sqrt{z}, \sqrt{z}\}$
 - ▶ $p: \sin(x) \implies p^{-1}: x \leftarrow \arcsin(z) + 2k\pi, k \in \mathbb{Z}$
- ▶ Instruction is non-invertible
 - ▶ $p: z \leftarrow e^x \implies p^{-1}: \forall_{z \in \mathbb{R}^+} x \leftarrow X$ (NaN, inconsistent)
- ▶ Argument of instruction is ineffective
 - ▶ $p: z \leftarrow 0 \times x \implies p^{-1}: x \leftarrow ?$ (don't care)

Library of procedures

- ▶ A static library
 - ▶ All possible programs built upon given set of instructions
 - ▶ Filtered for semantic uniqueness
- ▶ In experiment:
 - ▶ Instructions $\{+, -, \times, /, \sin, \cos, \exp, \log, x\}$
 - ▶ Max tree height $h \in \{3, 4\}$
 - ▶ Total number of programs: 212, 108520

The experiment

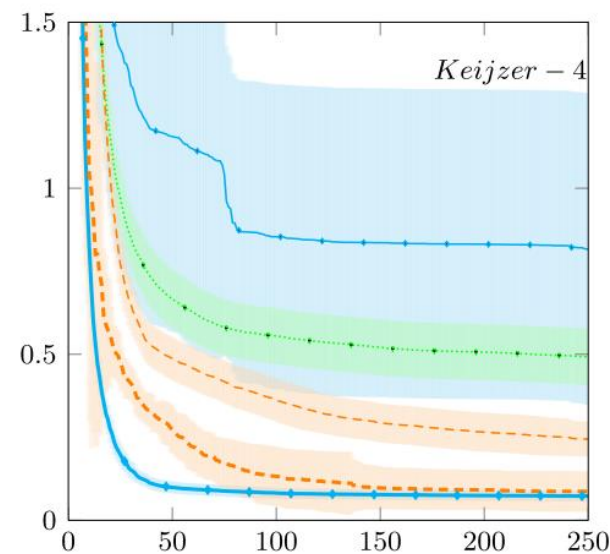
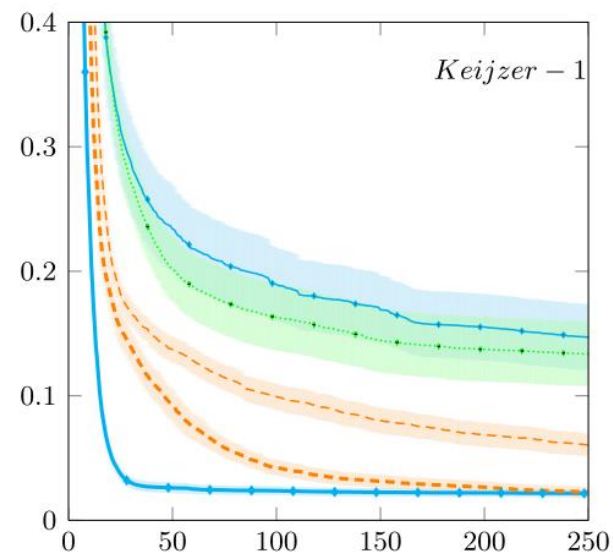
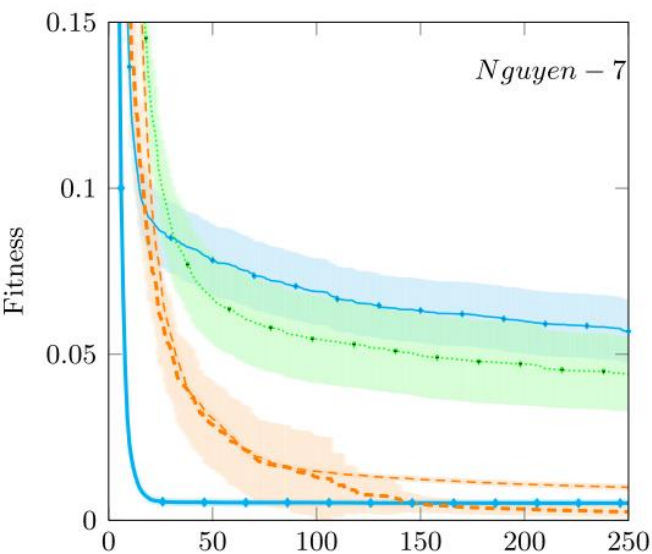
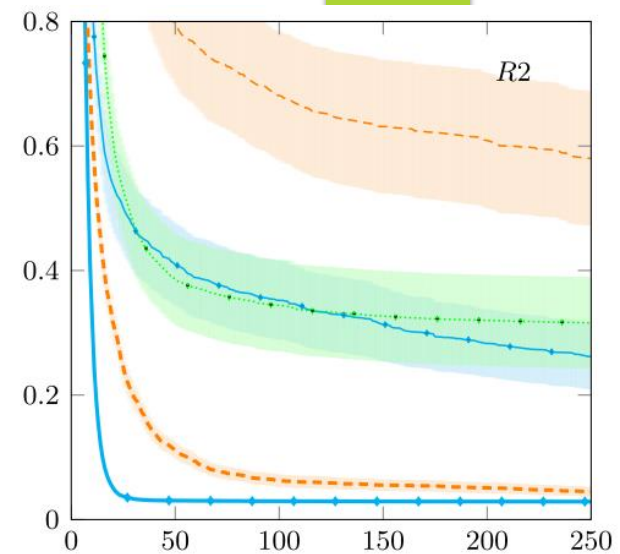
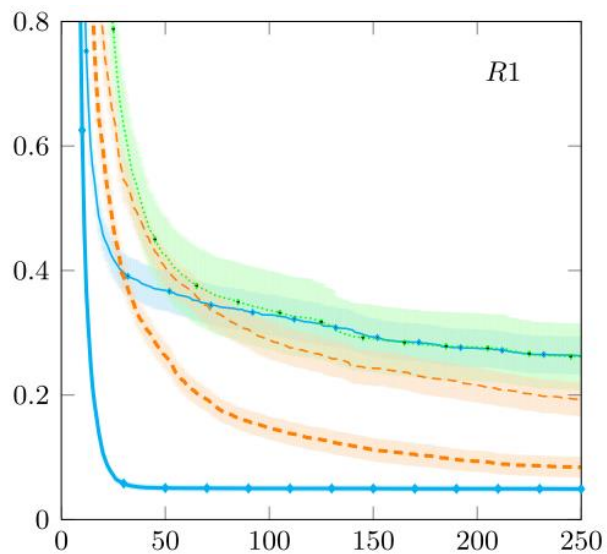
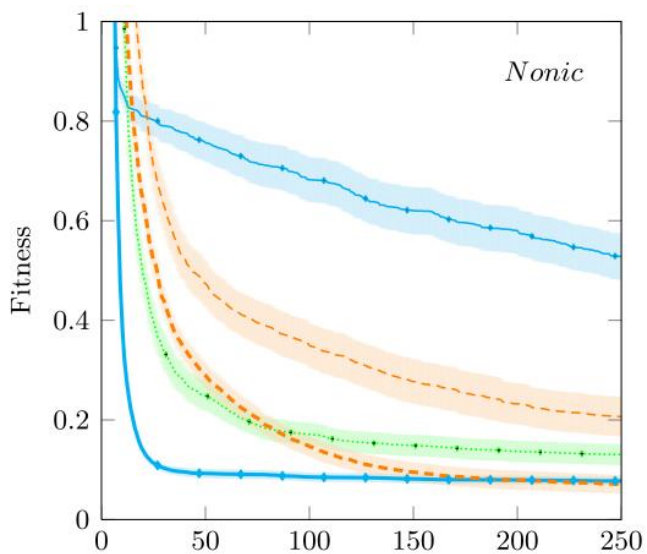
- ▶ Competition:
 - ▶ GPX: standard tree-swapping crossover
 - ▶ LGX: locally geometric semantic crossover*

Problem	Definition (formula)	Training set	Test set
Nonic	$x^9 + x^8 + x^7 + x^6 + x^5 + x^4 + x^3 + x^2 + x$	E[-1, 1, 20]	U[-1, 1, 20]
R1	$(x + 1)^3 / (x^2 - x + 1)$	E[-1, 1, 20]	U[-1, 1, 20]
R2	$(x^5 - 3x^3 + 1) / (x^2 + 1)$	E[-1, 1, 20]	U[-1, 1, 20]
Nguyen-7	$\log(x + 1) + (x^2 + 1)$	E[0, 2, 20]	U[0, 2, 20]
Keijzer-1	$0.3x \sin(2\pi x)$	E[-1, 1, 20]	U[-1, 1, 20]
Keijzer-4	$x^3 e^{-x} \cos(x) \sin(x) (\sin^2(x) \cos(x) - 1)$	E[0, 10, 20]	U[0, 10, 20]

E[a,b,n] – n points chosen *equidistantly* from range [a,b]

U[a,b,n] – n points chosen randomly with *uniform* distribution from range [a,b]

* K. Krawiec, T. Pawlak, Locally geometric semantic crossover: a study on the roles of semantics and homology in recombination operators. Genetic Programming and Evolvable Machines, 14(1):31-63, 2013.



Test-set performance

Average error committed by best-of-run individual on test set.

Problem	AGX ₃	AGX ₄	GPX	LGX ₃	LGX ₄
Nonic	0.359	0.093	0.130	0.201	0.191
R1	0.224	0.050	0.261	0.167	0.103
R2	10 ⁷	0.028	0.316	0.621	0.042
Nguyen-7	0.051	0.005	0.044	0.018	0.004
Keijzer-1	0.190	0.039	0.134	0.091	0.041
Keijzer-4	3.113	10 ¹³	0.492	2.008	2.854

Geometry of operators

Depth of crossover	Fraction of geometric offspring		
	AGX	LGX	GPX
1	.0155	.1676	.0035
2	.0151	.0100	.0031
3	.0136	.0031	.0018
4	.0105	.0016	.0020
5	.0055	.0014	.0011
6	.0028	.0009	.0007
7	.0017	.0006	.0005
8	.0012	.0004	.0003
9	.0010	.0007	.0003
10	.0006	.0005	.0003
11	.0005	.0002	.0003
12	.0004	.0001	.0003
13	.0003	.0002	.0002
14	.0002	.0000	.0005
15	.0000	.0000	.0002
16	.0000	.0000	.0005
17	.0000	.0000	.0000
Overall	.0057	.0035	.0008

Future work

- ▶ Test other libraries
- ▶ Add support for constants
- ▶ Compare with Random Desired Operator*

* K. Krawiec, B. Wieloch. Running Programs Backwards, GECCO 2013.

Thank you

Questions?

