
Data Mining - Evaluation of Classifiers



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Outline

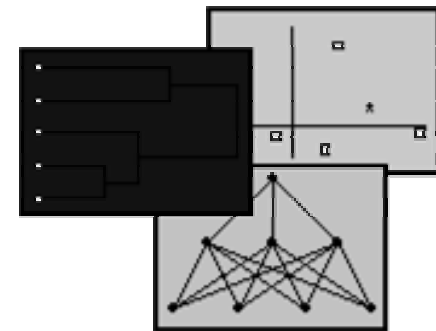
1. Evaluation criteria – preliminaries.
2. Empirical evaluation of classifiers
 - Hold-out
 - Cross-validation
 - Leaving one out and other techniques
3. Other schemes for classifiers.

Classification problem – another way ...

- General task: assigning a decision class label to a set of unclassified objects described by a fixed set of attributes (features).
- Given a set of pre-classified examples, discover the classification knowledge representation,
 - to be used either as a *classifier* to classify new cases (**a predictive perspective**)
or
to *describe* classification situations in data (a descriptive perspective).
 - *Supervised* learning: classes are known for the examples used to build the classifier.

Approaches to learn classifiers

- Decision Trees
- Rule Approaches
- Logical statements (ILP)
- Bayesian Classifiers
- Neural Networks
- Discriminant Analysis
- Support Vector Machines
- k-nearest neighbor classifiers
- Logistic regression
- Artificial Neural Networks
- Genetic Classifiers
- ...



Discovering and evaluating classification knowledge

Creating classifiers is a multi-step approach:

- Generating a classifier from the given learning data set,
- Evaluation on the test examples,
- Using for new examples.

Train and test paradigm!

Evaluation criteria (1)

- *Predictive (Classification) accuracy*: this refers to the ability of the model to correctly predict the class label of new or previously unseen data:
 - accuracy = % of testing set examples correctly classified by the classifier
- *Speed*: this refers to the computation costs involved in generating and using the model
- *Robustness*: this is the ability of the model to make correct predictions given noisy data or data with missing values

Evaluation criteria (2)

- *Scalability*: this refers to the ability to construct the model efficiently given large amount of data
- *Interpretability*: this refers to the level of understanding and insight that is provided by the model
- *Simplicity*:
 - decision tree size
 - rule compactness
- Domain-dependent quality indicators

Predictive accuracy / error

- General view (statistical learning point of view):
- Lack of generalization – prediction risk:

$$R(f) = E_{xy}L(y, f(x))$$

- where $L(y, \hat{y})$ is a loss or cost of predicting value \hat{y} when the actual value is y and E is expected value over the joint distribution of all (x,y) for data to be predicted.
- Simple classification → zero-one loss function

$$L(y, \hat{y}) = \begin{cases} 0 & \text{if } y = f(x) \\ 1 & \text{if } y \neq f(x) \end{cases}$$

Evaluating classifiers – more practical ...

Predictive (classification) accuracy (0-1 loss function)

- Use testing examples, which do not belong to the learning set
 - N_t – number of testing examples
 - N_c – number of correctly classified testing examples
- Classification accuracy: $\eta = \frac{N_c}{N_t}$
- (Misclassification) Error: $\varepsilon = \frac{N_t - N_c}{N_t}$
- Other options:
 - analysis of confusion matrix

A confusion matrix

	Predicted		
Original classes	K_1	K_2	K_3
K_1	50	0	0
K_2	0	48	2
K_3	0	4	46

- Various measures could be defined basing on values in a confusion matrix.

Confusion matrix and cost sensitive analysis

	Predicted		
Original classes	K_1	K_2	K_3
K_1	50	0	0
K_2	0	48	2
K_3	0	4	46

$$C(\varepsilon) = \sum_{i=1}^r \sum_{j=1}^r n_{ij} \cdot c_{ij}$$

- Costs assigned to different types of errors.
- Costs are unequal
- Many applications:
loans, medical diagnosis, fault detections,
spam ...
- Cost estimates may be difficult to be acquired from real experts.

Other measures for performance evaluation

- Classifiers:
 - Misclassification cost
 - Lift
 - Brier score, information score, margin class probabilities
 - Sensitivity and specificity measures (binary problems), ROC curve → AUC analysis.
 - Precision and recall, F-measure.
- Regression algorithms
 - Mean squared error
 - Mean absolute error and other coefficient
- More will be presented during next lectures
 - Do not hesitate to ask any questions or read books!

Theoretical approaches to evaluate classifiers

- So called COLT
 - COmputational Learning Theory – subfield of Machine Learning
 - PAC model (Valiant) and statistical learning (Vapnik Chervonenkis Dimension \rightarrow VC)
- Asking questions about general laws that may govern learning concepts from examples
 - Sample complexity
 - Computational complexity
 - Mistake bound

COLT typical research questions

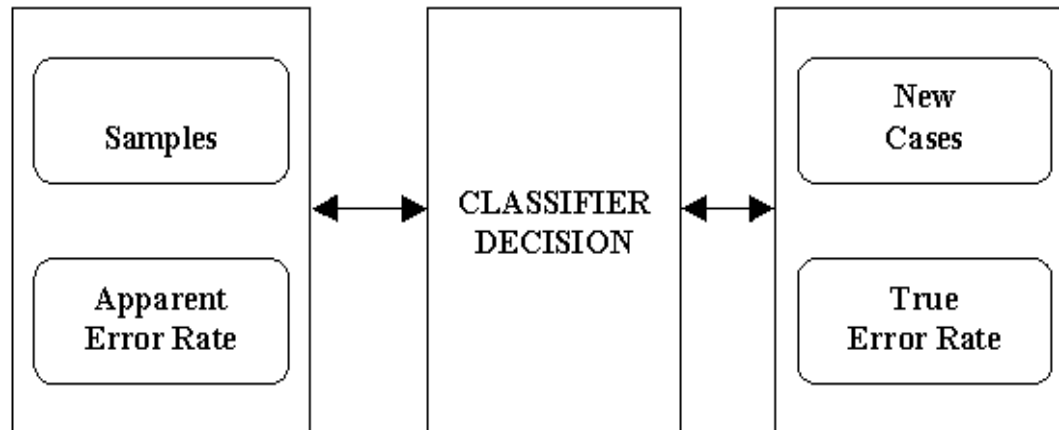
- Is it possible to identify problems that are inherently difficult or easy, independently of the learning algorithms?
- What is the number of examples necessary or sufficient to assure successful learning?
- Can one characterize the number of mistakes that an algorithm will make during learning?
 - The probability that the algorithm will output a successful hypothesis.
- All examples available or incremental / active approaches?
- Read more in T.Mitchell's book – chapter 7.
or P.Cichosz (Polish) coursebook – Systemy uczące się.

Experimental evaluation of classifiers

- How predictive is the model we learned?
- Error on the training data is *not* a good indicator of performance on future data
 - **Q: Why?**
 - A: Because new data will probably not be **exactly** the same as the training data!
- Overfitting – fitting the training data too precisely - usually leads to poor results on new data.
 - Do not learn too much peculiarities in training data; think about generality abilities!
 - We will come back to it latter during the lecture on *pruning* structures of classifiers.

Empirical evaluation

- The general paradigm → „Train and test”
- Closed vs. open world assumption.
- The rule of a supervisor?
- Is it always probably approximate correct?
- How could we estimate with the smallest error?



Experimental estimation of classification accuracy

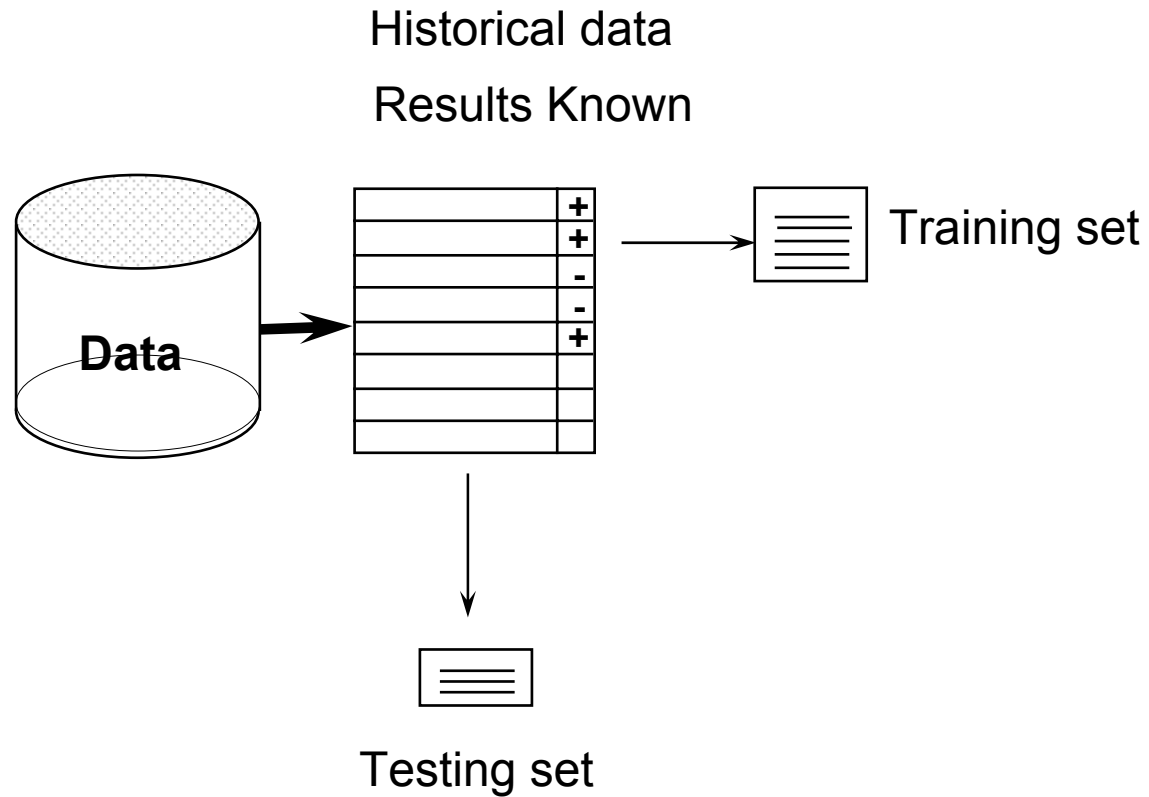
Random partition into **train and test** parts:

- Hold-out
 - use two independent data sets, e.g., training set (2/3), test set(1/3); random sampling
 - repeated hold-out
- *k*-fold cross-validation
 - randomly divide the data set into *k* subsamples
 - use *k*-1 subsamples as training data and one sub-sample as test data --- repeat *k* times
- Leave-one-out for small size data

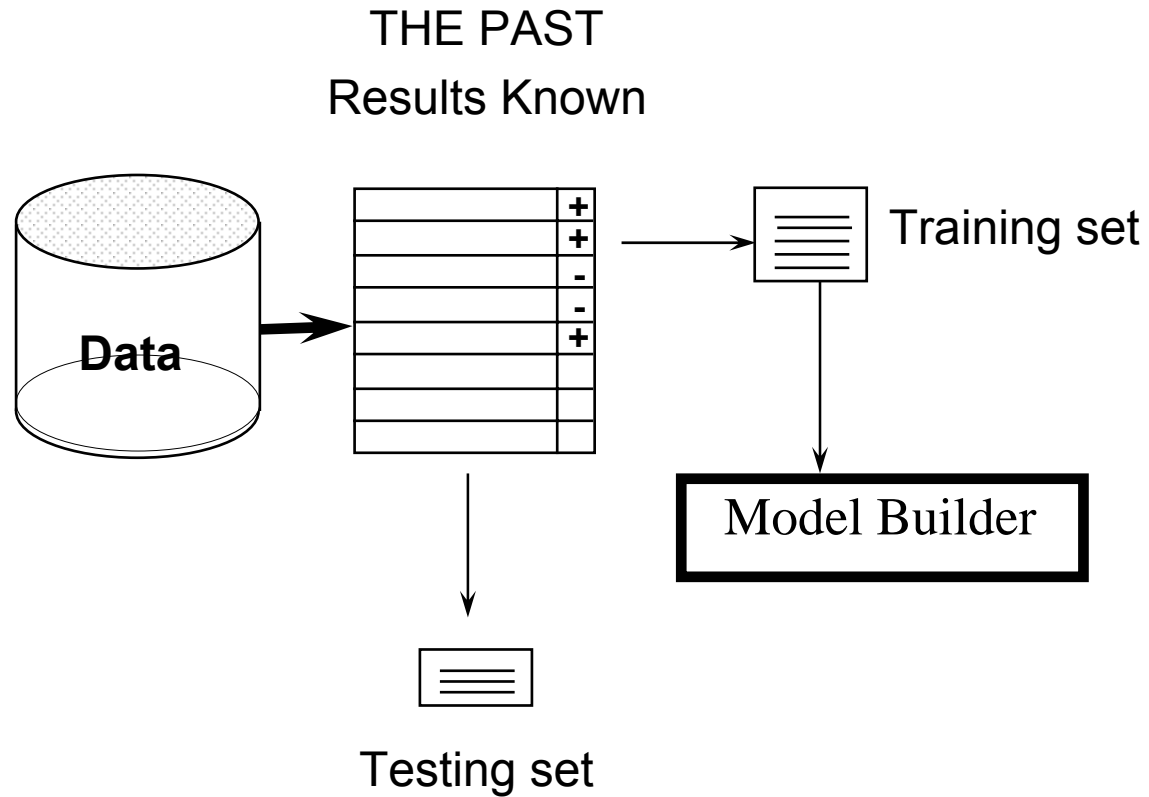
Evaluation on “LARGE” data, hold-out

- A simple evaluation is sufficient
 - Randomly split data into training and test sets (usually 2/3 for train, 1/3 for test)
- Build a classifier using the *train* set and evaluate it using the *test* set.

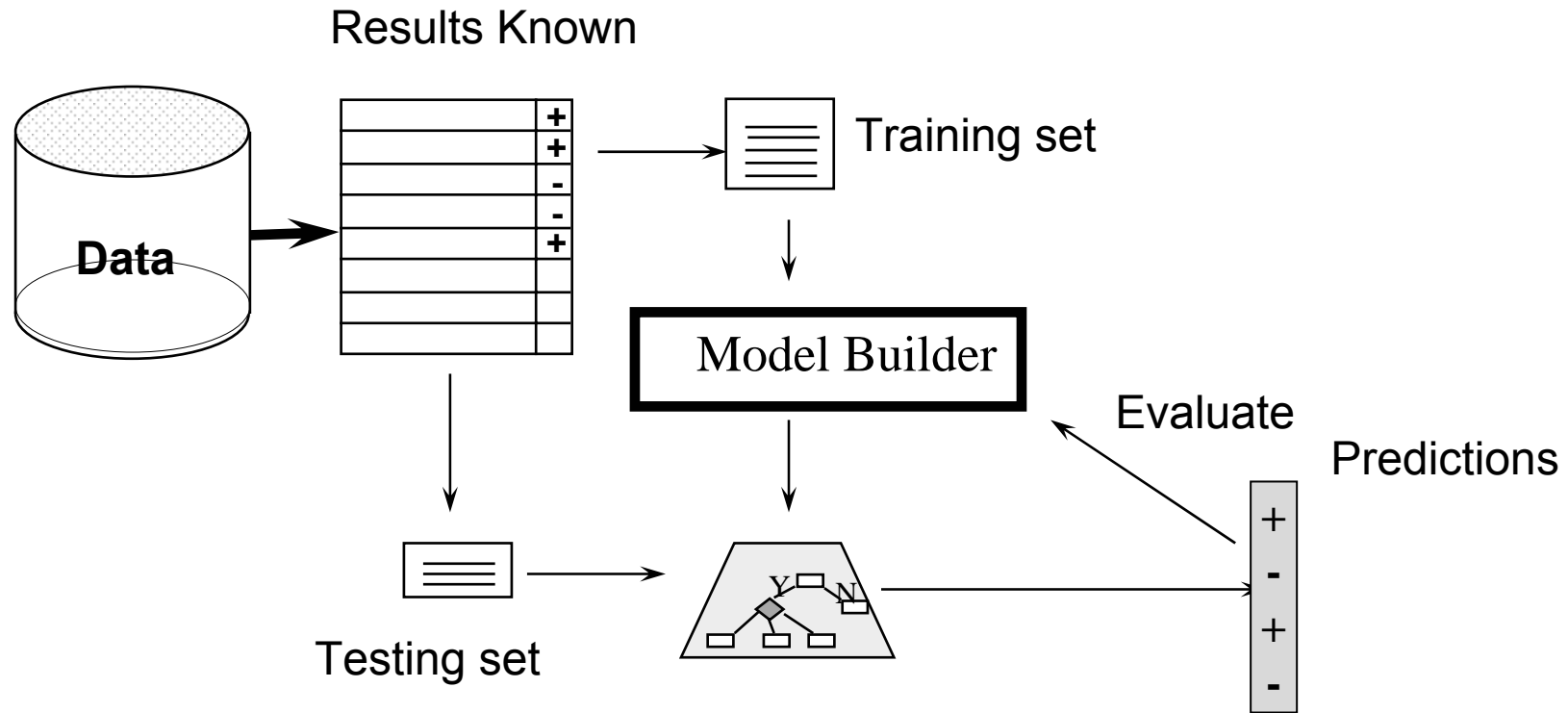
Step 1: Split data into train and test sets



Step 2: Build a model on a training set



Step 3: Evaluate on test set



Remarks on hold-out

- It is important that the test data is not used *in any way* to create the classifier!
- One random split is used for really large data
- For medium sized → **repeated hold-out**
- Holdout estimate can be made more reliable by repeating the process with different subsamples
 - In each iteration, a certain proportion is randomly selected for training (possibly with stratification)
 - The error rates (classification accuracies) on the different iterations are averaged to yield an overall error rate
 - Calculate also a standard deviation!

Repeated holdout method, 2

- Still not optimum: the different test sets usually overlap (difficulties from statistical point of view).
- Can we prevent overlapping?

Cross-validation

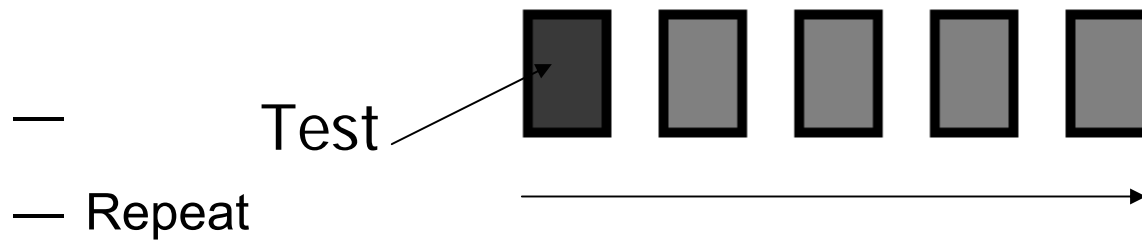
- *Cross-validation* avoids overlapping test sets
 - First step: data is split into k subsets of equal size
 - Second step: each subset in turn is used for testing and the remainder for training
- This is called *k-fold cross-validation*
- Often the subsets are stratified before the cross-validation is performed
- The error estimates are averaged to yield an overall error estimate

Cross-validation example:

- Break up data into groups of the same size



- Hold aside one group for testing and use the rest to build model



- Repeat



More on 10 fold cross-validation

- Standard method for evaluation: stratified ten-fold cross-validation
- Why ten? Extensive experiments have shown that this is the best choice to get an accurate estimate (since CART book by Breiman, Friedman, Stone, Olsen 1994) However, other splits – e.g. 5 cv – are also popular.
- Also the standard deviation is essential for comparing learning algorithms.
- Stratification reduces the estimate's variance!
- Even better: repeated stratified cross-validation
 - E.g. ten-fold cross-validation is repeated more times and results are averaged (reduces the variance)!

Leave-One-Out cross-validation

- Leave-One-Out:
a particular form of cross-validation:
 - Set number of folds to number of training instances
 - i.e., for n training instances, build classifier n times but from $n - 1$ training examples ...
- Makes best use of the data.
- Involves no random sub-sampling.
- Quite computationally expensive!

Classifier

WEKA Explorer

Decision Trees

Testing data

The screenshot shows the WEKA Explorer interface. The 'Classifier' dropdown is set to 'J48 -C 0.25 -M 2'. The 'Test options' section has 'Cross-validation' selected with 'Folds' set to 10. The 'Classifier output' pane displays the following text:

```
node-caps = yes
| deg-malg = 1: recurrence-events (1.01/0.4)
| deg-malg = 2: no-recurrence-events (26.2/8.0)
| deg-malg = 3: recurrence-events (30.4/7.4)
node-caps = no: no-recurrence-events (228.39/53.4)

Number of Leaves : 4
Size of the tree : 6

Time taken to build model: 0.15 seconds

=== Stratified cross-validation ===
--- Summary ---

Correctly Classified Instances      216      75.5245 %
Incorrectly Classified Instances    70       24.4755 %
Kappa statistic                    0.2826
Mean absolute error                 0.3676
Root mean squared error             0.4324
Relative absolute error             87.8635 %
Root relative squared error         94.6093 %
Total Number of Instances          286

--- Detailed Accuracy By Class ---

TP Rate  FP Rate  Precision  Recall  F-Measure  ROC Area  Class
0.96     0.729    0.757     0.96    0.846     0.584    no-recurrence-events
0.271    0.04     0.742     0.271   0.397     0.584    recurrence-events

=== Confusion Matrix ===
```

The 'Result list' shows a single entry: '13:10:37 - trees.J48'. The status bar at the bottom indicates 'Status OK'.

Mean accuracy

Comparing data mining algorithms

- Frequent situation: we want to know which one of two learning schemes performs better.
- Note: this is domain dependent!
- Obvious way: compare 10-fold CV estimates.
- Problem: variance in estimate.
- Variance can be reduced using repeated CV.
- However, we still don't know whether the results are reliable.
 - There will be a long explanation on this topic in future lectures

Comparing two classifiers on the same data

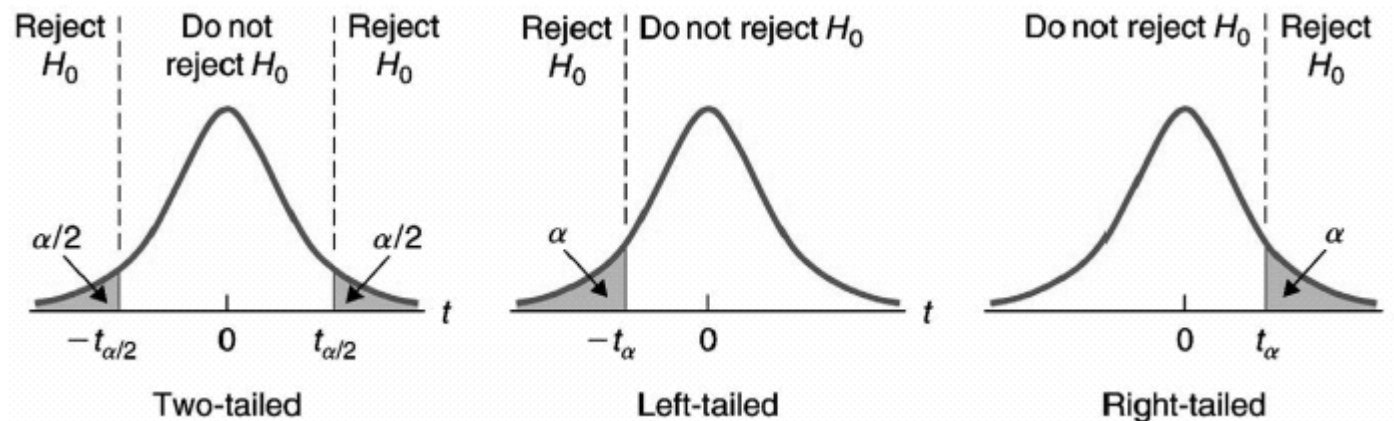
- Summary of results in separate folds

Podział	KI_1	KI_2
1	87,45	88,4
2	86,5	88,1
3	86,4	87,2
4	86,8	86
5	87,8	87,6
6	86,6	86,4
7	87,3	87
8	87,2	87,4
9	88	89
10	85,8	87,2
Srednia	86,98	87,43
Odchylenie	0,65	0,85

The general question: given two classifiers K1 and K2 produced by feeding a training dataset D to two algorithms A1 and A2, which classifier will be more accurate in classifying new examples?

Paired t-test

- The null hypothesis H_0 : the average performance of classifiers on the data D is =
- H_1 : usually \neq
- Test statistics and the decision based on α



- Remark: assumption \rightarrow the paired difference variable should be normally distributed!

An example of „paired t-test” $\alpha = 0,05$

Table 1. Comparison of classification accuracies [%] obtained by the single MODLEM based classifier and the bagging approach

Name of dataset	Single MODLEM	Bagging - with different T			
		3	5	7	10
bank	93.81 \pm 0.94	95.05 \pm 0.91	94.95 \pm 0.84	95.22 \pm 1.02	93.95* \pm 0.94
buses	97.20 \pm 0.94	98.05* \pm 0.97	99.54 \pm 1.09	97.02* \pm 1.15	97.45* \pm 1.13
zoo	94.64 \pm 0.67	93.82* \pm 0.68	93.89* \pm 0.71	93.47 \pm 0.73	93.68 \pm 0.70
hepatitis	78.62 \pm 0.93	82.00 \pm 1.14	84.05 \pm 1.1	81.05 \pm 0.97	84.0 \pm 0.49
iris	94.93 \pm 0.5	95.13* \pm 0.46	94.86* \pm 0.54	95.06* \pm 0.53	94.33* \pm 0.59
automobile	85.23 \pm 1.1	82.98 \pm 0.86	83.0 \pm 0.99	82.74 \pm 0.9	81.39 \pm 0.84
segmentation	85.71 \pm 0.71	86.19* \pm 0.82	87.62 \pm 0.55	87.61 \pm 0.46	87.14 \pm 0.9
glass	72.41 \pm 1.23	68.5 \pm 1.15	74.81 \pm 0.94	74.25 \pm 0.89	76.09 \pm 0.68
bricks	90.32* \pm 0.82	90.3* \pm 0.54	89.84* \pm 0.65	91.21* \pm 0.48	90.77* \pm 0.72
vote	92.67 \pm 0.38	93.33* \pm 0.5	94.34 \pm 0.34	95.01 \pm 0.44	96.01 \pm 0.29
bupa	65.77 \pm 0.6	64.98* \pm 0.76	76.28 \pm 0.44	70.74 \pm 0.96	75.69 \pm 0.7
election	88.96 \pm 0.54	90.3 \pm 0.36	91.2 \pm 0.47	91.66 \pm 0.34	90.75 \pm 0.55
urology	63.80 \pm 0.73	64.8 \pm 0.83	65.0 \pm 0.43	67.40 \pm 0.46	67.0 \pm 0.67
german	72.16 \pm 0.27	73.07* \pm 0.39	76.2 \pm 0.34	75.62 \pm 0.34	75.75 \pm 0.35
crx	84.64 \pm 0.35	84.74* \pm 0.38	86.24 \pm 0.39	87.1 \pm 0.46	89.42 \pm 0.44
pima	73.57 \pm 0.67	75.78* \pm 0.6	74.35* \pm 0.64	74.88 \pm 0.44	77.87 \pm 0.39

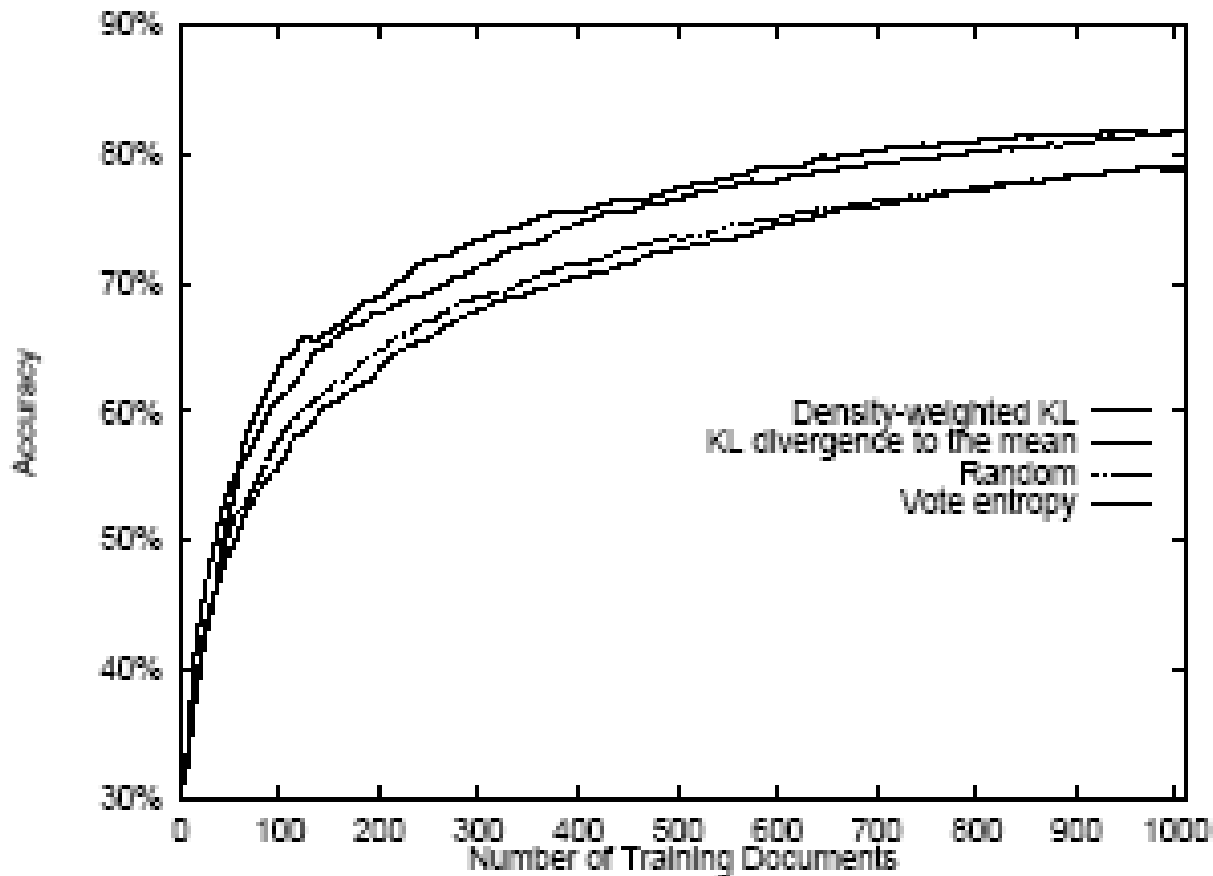
One classifier (Single MODLEM) versus other bagging schema - J.Stefanowski

Other sampling techniques for classifiers

- There are other approaches to learn classifiers:
 - Incremental learning
 - Batch learning
 - Windowing
 - Active learning
- Some of them evaluate classification abilities in stepwise way:
 - Various forms of learning curves

An example of a learning curve

- Used naïve Bayes model for text classification in a Bayesian learning setting (20 Newsgroups dataset) -



[McCallum & Nigam, 1998]

Summary

- What is the classification task?
- Discovering classifiers is a multi-step approach.
 - Train and test paradigm.
- How could you evaluate the classification knowledge:
 - Evaluation measures – predictive ability.
- Empirical approaches – use independent test examples.
 - Hold-out vs. cross validation.
 - Repeated 10 fold stratified cross validation.
- More advanced issues (e.g. more about comparing many algorithms and ROC analysis will be presented during future lectures)

Any questions, remarks?

