

From Block-based Ensembles to Online Learners in Changing Data streams: If- and How-To

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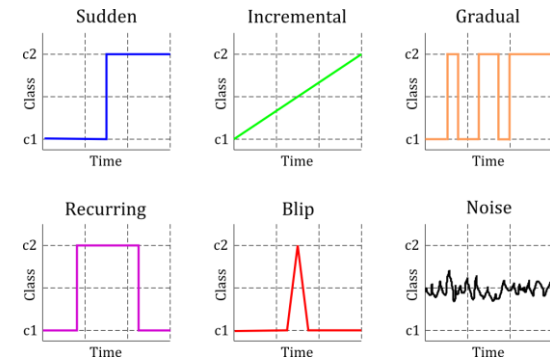
Outline

- The problem: from block to online ensembles
- Three strategies
- Experiments
- Conclusions and future work



Data streams with concept drift

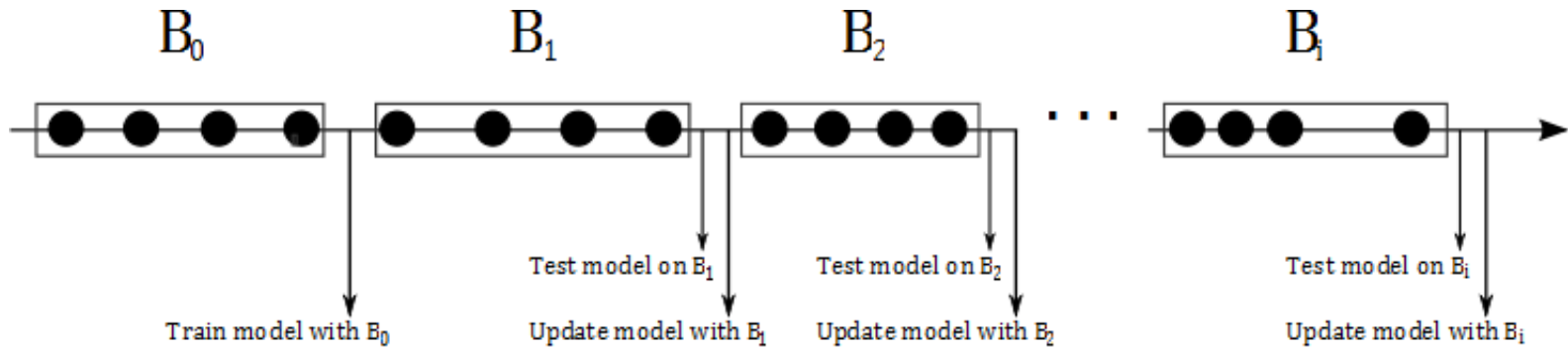
- **Limited time**
 - examples arrive rapidly
 - each example can be processed only once
- **Limited memory**
 - streams are often too large to be processed as a whole
- **Concept drift**
 - data streams can evolve over time
 - many types of concept changes



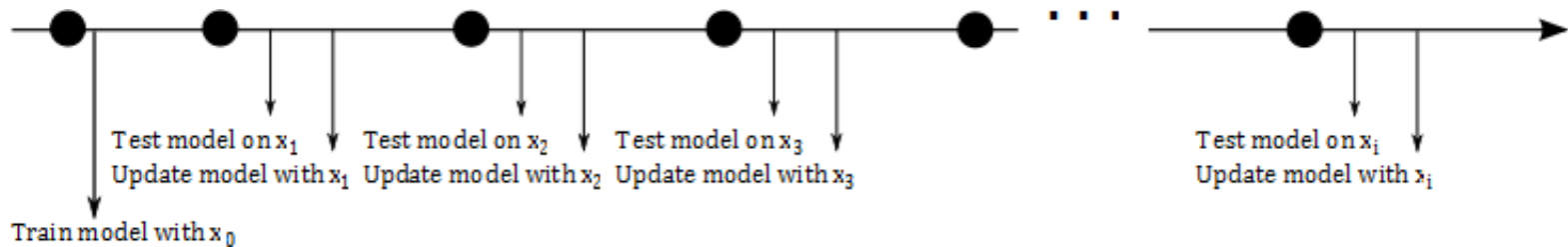
New challenges for data mining algorithms!

Different processing schemes

Block processing



Online processing



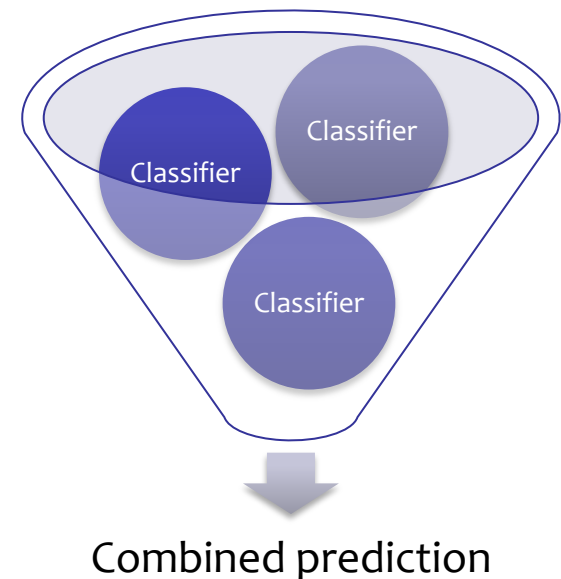
Block to online transformation: Why

- Complementary approaches:
 - Block-based algorithms react well to gradual changes
 - Online algorithms offer quicker reactions to sudden drifts
- Block-based algorithms can be adapted to work in online environments
- Online learners are of more value in most scenarios
- Preliminary results show it's worth investigating



Block to online transformation: How

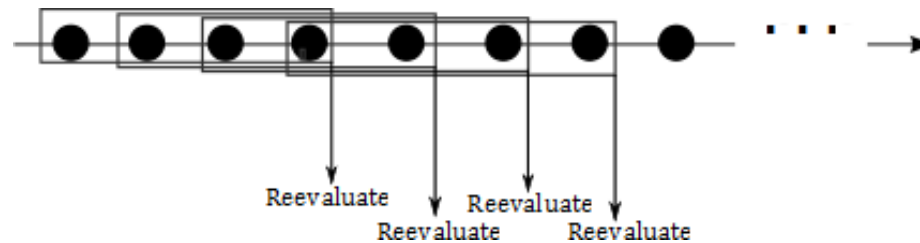
- We focus on certain ensemble methods:
 - Ensembles predict by weighted voting
 - Weights calculated based on classifier performance
 - Ensemble periodically updated with a new *candidate* classifier trained on last d examples
- Three **generic** strategies:
 - **Windowing** technique
 - Additional **online** ensemble **member**
 - **Drift detector**



Strategy 1: Windowing technique

Idea: convert data blocks into sliding windows

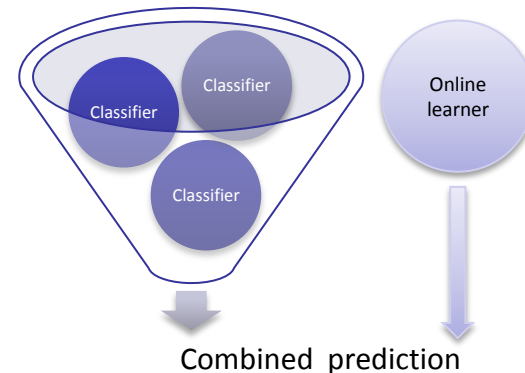
- Component classifiers evaluated and weighted after each example, not every d examples
- For efficiency, candidate created every d examples
- Online weighting => faster reactions to drift



Strategy 2: Online ensemble member

Idea: introduce an additional online component

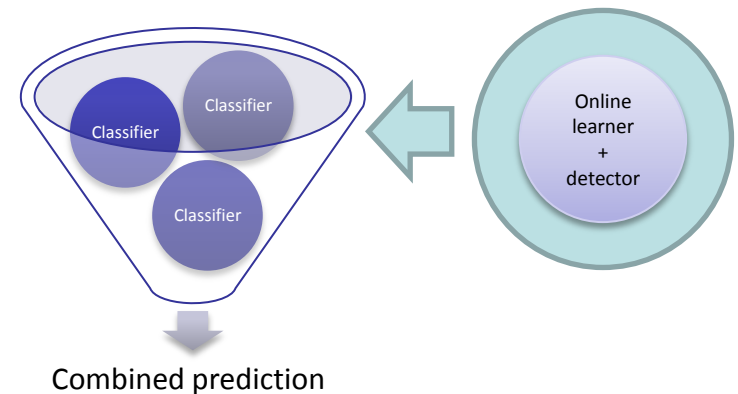
- Online component:
 - has a high weight
 - trained after each example
 - pruned every d examples
- Online training => recent data, better prediction



Strategy 3: Drift detector

Idea: react actively to changes in the stream

- Drift detector:
 - incrementally trained
 - forces component retraining when drift is detected
 - reinitialized every d example
- Drift detection => fast reactions, quicker retraining



Experimental setup

- 11* algorithms:
 - AWE + 3 modifications
 - AUE + 3 modifications
 - DWM, Online Bagging, ACE
- 8 real datasets
 - 6 artificial and 2 real
 - from 45,000 to 1,000,000 examples
- Different drift scenarios
 - incremental, gradual, sudden, blips, no drift
- Evaluation wrt: time, memory, and accuracy



Results

- The windowing technique improved accuracy of AWE and AUE (2.3%) but at high processing costs (15x)
=> **online reweighting is costly but effective**
- The online candidate worked for AWE but not AUE
=> **the candidate weight should be algorithm-specific**
- The drift detector was useful for AUE but not AWE
=> **incremental retraining allows chunk size reduction**



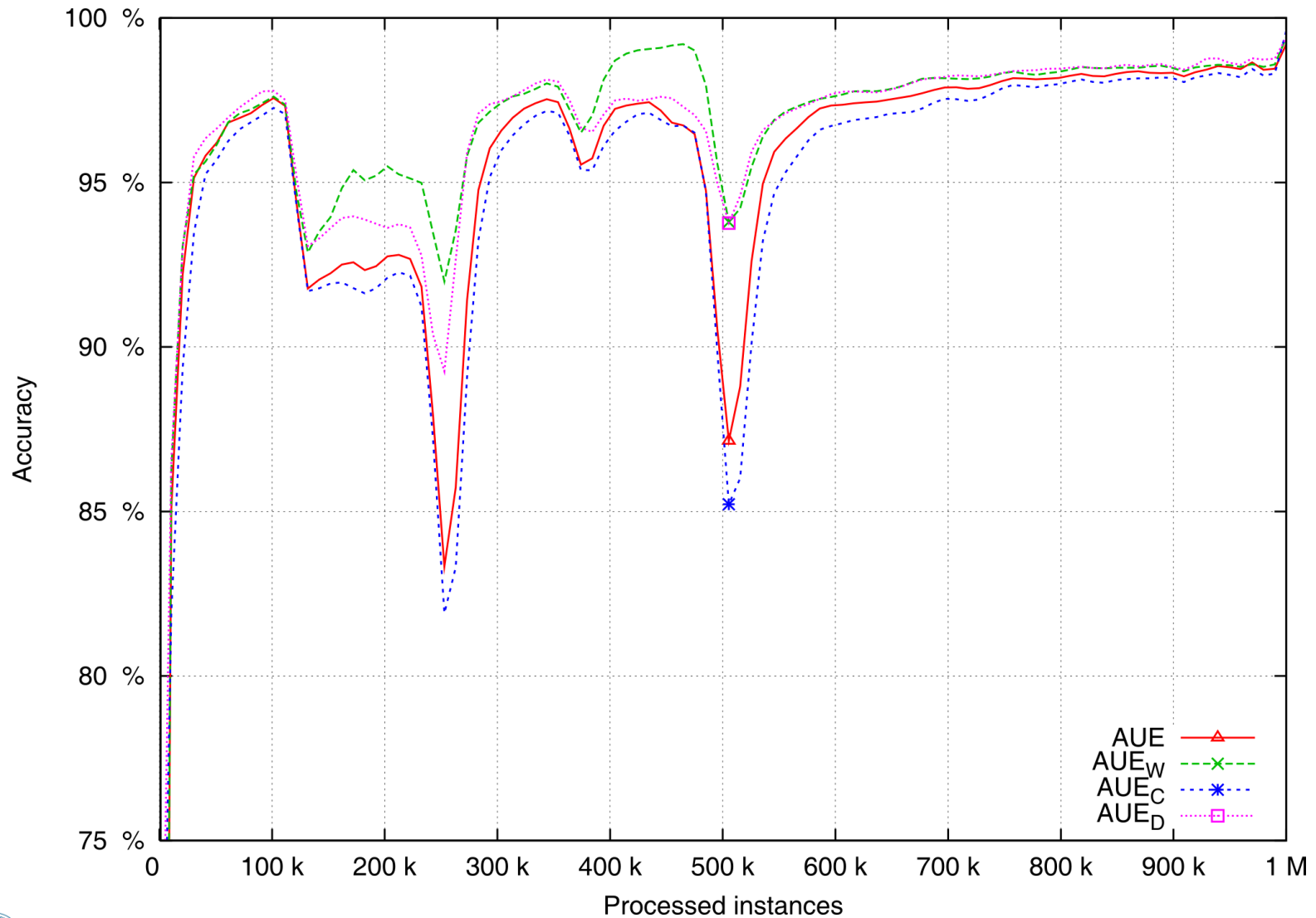
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Periodical training and incremental reweighting improved accuracy



Accuracy on the RBF dataset



Results

- Proposed modifications were more accurate than DWM and ACE, and comparable to Online Bagging
- The proposed modifications were less memory consuming than Online Bagging
- Fully incremental versions were additionally tested
 - each component updated after *each* example
 - accuracy further improved
 - practically no additional costs



Conclusions

From Block Ensembles to Online Learners

- **If:**

- It is profitable to retain periodical evaluation and accuracy based weighting in online environments

- **How:**

- Results obtained by the 3 proposed strategies suggest that components should be incrementally evaluated, reweighted, and trained
- Algorithm-tailored strategies could be an interesting topic for further reserach



Thank You!

MY HOBBY: EMBEDDING NP-COMPLETE PROBLEMS IN RESTAURANT ORDERS

CHOTCHKIES RESTAURANT

~ APPETIZERS ~

MIXED FRUIT	2.15
FRENCH FRIES	2.75
SIDE SALAD	3.35
HOT WINGS	3.55
MOZZARELLA STICKS	4.20
SAMPLER PLATE	5.80

~ SANDWICHES ~

BARBECUE	6.55
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